

ATHENA 50 267,0:55 268.61:51 212,0

ATTACK OF KILLER TOMATOES 25 323,0:49 433,81

AUF WIEDERSEHEN MONTY 42 160,201:37 002,0
1 CLEAR 32 767:LOAD "" CODE 32 768:
RANDOMIZE USR 32 799 nebo 32 768

ARKANOID 33 842,0
35 665,0
37 120,0
39 410,1

ARKANOID 2 35 417,0
37 483,0

A VIEW TO A KILL 30 POKE 28 032,255:POKE 28 087,8:POKE
29 243,8:POKE 30 543,8

ANTIRIAD 57 501,0:57 502,0:57 503,0:
54 639,0:54 640,0:54 641,0

ASTERIX & MAGIC CAULDRON 36 726,0 -zivoty
37 836,62:37 837,5:37 838,0
-konec hry po sebrani jedne
soucasti kotle

AVENGER 10 CLEAR 24999:INK NOT PI:BORDER NOT PI:
PAPER NOT PI:LOAD "" CODE 32768:RAND
USR 39680:LOAD "" CODE:LOAD "" CODE:
LOAD "" CODE:CLS:PRINT AT NOT PI,NOT
PI:POKE 55519,0:POKE 51 934,201:POKE
51 527,NOT PI:POKE 51528,NOT PI:POKE
51 529,NOT PI:LOAD "" CODE:BEEP 1,USR
18434 -nesmrtelnost,neubyvaji klice
a surikeny
27 453,0

A DAY IN THE LIFE 45 525,183

ALIEN ATTACK 63 178,0
63 152,0

AQURIUS 31 055,0
ARC OF YESOD 47 590,0

ASTROBLASTER 27 442,0 -zivoty
AUTOMANIA 64 589,0:64 590,0

BATTY blok o delce 2676 nahrajeme do COPY COPY
prikazem LOAD AT 23296 dame POKE 24629,0
-neomezene mnozstvi PALETEK
(funguje jen pri dvou hracich???)
47 633,0
N+1933,183 -zmenime posledni z 9 casti,
nesmrtelnost vpisujeme v COPY COPY
N= adresa od ktere cast nahravame

BAT MAN	36 800,0 -pohyb pasu 26 052,0:26 053,0:26 054,0 -"batminek"
BOMB SCARE	Kody pro teleportaci: 1.ZEPHA 5.NITRO 2.QUART 6.CRYPT 3.DELTA 7.YTRON 4.XYLEM 8.ASTRA (zde po vylez.EXIT
BRAT ATTACK	do BASICU -FOR I=52846 TO 52851:POKE I,0 :NEXT I
BATTLE SHIPS	47 749,0 -pro 1 hrace 47 750,52 -pro 2 hrace
BASIL	41 296,0 -nesmrtelnost 41 968,201 -cas
BATMAN	36 738,0
BIONIC COMMANDO	34 690,0
BUBBLER	57 517,0
BOBBY BEARING	28 094,36 nahravame do COPY COPY od 23296 -29 750,182 -cas -32 173,0 -ukonceni hry -31 840,0:31 841,0:31 842,0 -nesmrtelnost
BUBBLE BOBBLE	43 871,52
BOMBJACK II.	25 379,0 nahravame do COPY COPY od 23296 -31 060,0 -nesmrtelnost
BARBARIAN /PALACE/	51 005,255
BARBARIAN /PSYGNOSIS/	27 680,0
BOULDER DASH II.	26 028,0:26 029,0:26 030,0 -cas 31 480,0:31 481,0:31 482,0 -nesmrtelnost
BOULDER DASH III.	nahravani do COPY COPY od 24064 (posledni blok) -45 460,0:45 461,0:45 462,0-cas -40 464,0:40 465,0:40 466,0 -nesmrtelnost
BOUNTY BOB	nahravame do COPY COPY od 24800 -50 955,x

B.C.BILL 10 PAPER 7:INK 7:BORDER 0:CLS:PRINT AT
 20,0:LOAD "" SCREEN#:PRINT AT 20,0:
 LOAD ""CODE
 20 POKE 47 589,201:RANDOMIZE USR 25855
 -nerozrusta se rodina

BLOOD AXE nahravame do COPY COPY od 23552 tretí
 blok
 -26 582,0 -nesmrteľnosť
 -27 957,0 -energie

BOOTY 10 BORDER 0:PAPER 0:INK 0
 20 CLEAR 26870
 30 LOAD "" SCREEN#
 40 LOAD "" CODE 26880
 50 RANDOMIZE USR 26890
 60 POKE 58294,0
 70 RANDOMIZE USR 52500

BLACK CRYSTAL MAP2-1126690200
 MAP3-1126671220
 MAP4-3126641220
 MAP5-2126671220
 MAP6-1126290200

BLUE THUNDER Adr.48011=Proficompile (RAND USR 48011)
 48 552,0

BOMBERMAN 33248,0
 32851,x

BORED OF THE RINGS I. -START,OUT OF TENT,W,W,W,E,E,S,S,HIDE,
 N,S,DRINK ALE,N,N,N,E,E,E,E,S,D,E,N,N
 ,SAY HELP,E,E,IN,OUT,S,S,W,W,N,E,IN,IN,
 OUT,OUT,E,E,E,E,N,U,TAKEPAPER,D,S,E,E
 ,E,E,E,,IN,E,S,E,E,N,E,DROP PEPPER!

BORED OF THE RINGS II.-E,E,GET BATTERY,W,INSERT BATTERY,GET
 COIN,S,LIFT MAT,GET KEY,UNLOOK DOOR,
 GET RIFLE,D,GET TREASURE,U,E,GIVE
 COIN,GET MAP,E,E,N,E,E,S,W,S,E,GET
 POSTER,W,W,S,W,DROP POSTER,N,W,PRESS
 RED,S,S,W,GET ROPE,E,E,PLANT BEAN,E,
 S,CLIMB TREE,EXAMINE MIRROR,D,S,W,
 EXAMINE MIRROR,E,E,PUMP RAFT,WAIT,
 WAIT,WAIT,WAIT,SHOOT C,PUMP DRAFT,
 6*WAIT,GET COIN,W,UP,UP,INSERT COIN,
 D,D,E,PUMP RAFT!

BRAXX BLUFF 23 730,255:23 731,255

BEACH HEAD 32 963,X

BOINGS 36 610,0

CAULDRON 10 CLEAR 24599:FOR F=23296 TO 23309:READ
A:POKE F,A:NEXT F
20 LET L=USR 23296:POKE40060,0:LEFT L=
USR 24600
30 DATA 221,23,24,96,17,232,159,62,255,
55,205,86,5,20
-RUN-

CON-QUEST nahravat do COPY COPY AT 24000
-98 003,201 -potvary

CLIFF HANGER 25 992,0 -nesmrtnost

CYBERNOID 37 402,0
24 917,255

CYBERNOID II. 32 202,0

CAR WARS 32 337,0

CATCH 23 46 813,0:61 635,0

CHUCKIE EGG 42 873,0

CHUCKIE EGG II. 35 453,0

CHILLER 34 025,0

CHRONOS pred posledni RANDOMIZE
56 906,0:56 910,201
nahrame do COPY COPY AT 23296
(posledni blok),pok POKE 53 407,prikazem
RETURN se vratime do BASICU a pres
RANDOMIZE USR 64000 spustime

CHEEKAH'S EXPLOITS 28 418,0

COOKIE 35 730,52

COP OUT 35 270,0

CYBERUN 1.v 62 390,0
62 391,0
62 392,0
2.v 36 169,175

COBRA 36 515,183

COBRA STALLONE 36 518,0
43 647, -pacet zivotu
10 CLEAR VAL "24791":LOAD "" CODE VAL
"53000":RAND USR VAL "53000":LOAD ""
CODE:CLS:PRINT AT VAL "17",NOT PI:
LOAD "" CODE:PRINT USR VAL "24830":
POKE VAL "36515",NOT PI :LOAD "" CODE
VAL "16464":PRINT USR VAL "24833"

```
CRITICAL MASS      56 879,0
                   56 879,52
                   1 REM ...M 1 ....
                   20 LOAD "" SCREEN#:INK 6:OVER 1:PRINT AT
                     0,0
                   30 LOAD "" CODE:POKE 56579,52:
                   40 PRINT USR 48000

CAVELON            38 141,KRIZE

COSMIC CRUISER     28 528,183 -zivoty
                   28 560,0   -cas

COMMANDO           1 CLEAR 65390
                   2 FOR N=65400 TO 65443:READ A:POKE N,A:
                     NEXT N:RAND USR 65400
                   3 DATA 221,33,0,64,17,0,190,62,255,55,
                     205,68,5,62,70,50,5,108,50,255,107,50,
                     0,108
                   4 DATA 205,90,31,56,251,62,255,221,33,0,
                     17,0,190,205,194,4,195,0,0
                   -tento program nahraje 3 blok do pameti,
                   provede upravy a nahraje jej zpet po
                   stisku CAPS SHIFT
                   NEBO:
                   1 LET S=0:FOR N=65400 TO 65429:READ A:
                     POKE N,A:LET S=S+A:NEXT N:IF S<>2101
                     THEN PRINT "CHYBA":STOP
                   2 RAND USR 65400
                   3 DATA 49,0,0,17,0,190,221,33,0,64,62,
                     255,55,205,86,5,62,0,50,4,108,50,5,108
                     ,49,0,98,195,30,100
                   -nahrava nejdelsi blok
```

- *** -

Pokud někdo vlastní další POKE, které zde dosud nebyly uvedeny, zašlete je prosím na níže uvedenou adresu kolegy. Tento je hromadně shromažďuje a pak z nich pro vás připravuje tyto pokeingy. Zároveň velmi uvítáme i podnětné návrhy typu "jak na to" a pod., protože zabudovat někdy takové poke do hry by vydalo na celý horrorový román...

Jiří Kolomazník
Moravská 10
796 01 PROSTEJOV

DAN DARE 2. 23 453,237:23 450,212

DEATH WISH 3. 38 678,183:39 353,183:43 301,183

DEFLEKTOR 34 473,8:41 784,0:42 707,201

DIZZY 54 216,0

DRILLER 43 245,0

DRUID 24 890,201

DRUID 2. 30 012,58

DRAGON'S LAIR 51 867,0

DEFENDA 37 530,52:37 283,0 CC.
34 164,0 -bomby

DUET 10 CLEAR 24229:LOAD "" CODE:POKE 48262,57
:POKE 48270,57:RANDOMIZE USR 5=4
-energie

DRAGONUS MERGE ""
POKE 23 798,5:POKE 23 799,91
FOR I=23301 TO 23 309:INPUT A:POKE I,A:
NEXT I
cisa 205,86,5,62,0,50,215,250,201

DUN DARACH 44 458,0
45 395,153:45 396,153:45 397,153 -penize

DOOMSDAY CASTLE 28 502,201
29 440,201 -energie

DANGEROUS GARDENES 30 361,201

EXOLON nahrat do COPY COPY AT 28000
33 646,0 -naboje
37 456,0 -granaty
38 120,201:31 646,0:35 456,0:42 339,0:
36 845,0:38 221,0

ELEVATOR ACTION 1 CLEAR 24791:LOAD "" CODE:LOAD "" CODE
2 RANDOMIZE USR 24830
3 POKE 43820,0:REM-----NESMRTELNOST
4 LOAD "" CODE 16464:RANDOMIZE USR 24833

10 CLEAR 24339:LOAD "" CODE:POKE 43820,0
:RANDOMIZE USR 39992

ERIC & THE FLOATERS 33 245,0 -nesmrtelnost

ENDURO RACER 43 542,0:43 643,0

EVERYONE'S A WALLY 58 200,183
58 217,0:58 218,0:58 219,0
58 214,201 -vecne ziti
58 181,201


```

FAIRLIGHT                61 931,201
FAIRLIGHT 2              1.DIL TRAIL OF DARKNESS
                          /verze ANTYROBY/
                          nahrat do COPY COPY LOAD AT 23296
                          31 979,0   -energie
                          33 627,4   -dvere
                          32 891,24  -tezke veci
                          /verze ROBY/
                          nahrat do COPY COPY LOAD AT 24775
                          31 701,0   -energie
                          33 350,24  -dvere
                          32 614,24  -tezke veci

                          2.DIL SAILING ACROSS
                          tento program nahrave bezhlavickovy
                          blok,upravi ho jako v prvni dila a po
                          stisknuti klavesy (mimo break) nahrave
                          upravenu verzi znovu na magnetofon:
                          1 CLEAR 50000:BORDER 0
                          2 LET S=0:RESTORE
                          3 FOR I=65290 TO 65392
                          4 READ A:POKE I,A:LET S=S+A:NEXT I
                          5 IF S <> 6529 THEN PRINT "CHYBA":STOP
                          6 RAND USR 65390
                          7 DATA 243,49,255,254,221,39,0,64,17,64
                          8 DATA 183,62,255,55,205,86,5,205,142,2
                          9 DATA 123,254,255,40,248,243,175,50,234
                          10 DATA 124,62,24,50,91,131,50,123,128,221
                          11 DATA 32,0,64,17,64,183,62,255,55,205,194
                          12 DATA 4,343,119

FP/IS COMPILER           RAND USR 59300
FAT WORM                  30 624,201
FREDDY HARDEST 1         64 011,24
FREDDY HARDEST 2         61 607,183
FUTRE KNIGHT              31 683,0
FAMILIGHT 2              30 429,0:32 027,24:31 341,0
FIREFLY                   44 997,255
FLYING SHARK              54 462,201:54 379,3
FRANK'NSTEIN 2000        1 LOAD "" CODE:RANDOMIZE USR 27100
                          2 POKE 36047,0:POKE 36048,0:POKE 36049,0
                          3 RANDOMIZE USR 36000   -energie a TLEN

FRANK N STEIN            28 265,x   x-1-15
                          27 277,x
                          23 613,((PEEK 23730)-5) BREAK aus
                          23 613,((PEEK 23730)-3) BREAK ein
                          34 124,0

```

```

10 BORDER 0:INK 0:CLEAR 24750:LOAD ""
   SCREEN#:PAPER 0:PRINT AT 0,6:;LOAD ""
   CODE:POKE 28287,255:RANDOMIZE USR
   27890

```

FIRELORD
/HEWSON/

```

10 CLEAR (65535:REM...M.1...
20 LET AA=USR "3"
30 READ N
40 IF N=999 THEN GOTO 60
50 POKE AA,N:LET AA=AA+1:GOTO 30
60 PAPER 0:INK 0:BORDER 0:BRIGHT 0:CLS
70 RANDOMIZE USR 65368
510 DATA 62,255,55,221,33,39
511 DATA 244,17,125,2,205,86
512 DATA 5,48,243,62,255,55
513 DATA 221,33,0,64,17,87
514 DATA 191,205,86,5
515 DATA 175,50,205,134 -nasmrtnost
516 DATA 175,50,205,125,135 -v HANDLU
517 DATA 175,50,170,150,62,7,50,156,150
518 DATA 52,58,50,168,186
519 DATA 175,50,38,156,62,58,50,67,156
520 DATA 195,79,94,999
1987 SAVE "CHR# 32+CHR# 1+CHR# 0+"LORD"+
   CHR# 6 LINE 0

```

FANTASTIC VOYAGE

```

10 CLEAR 30791:LOAD"VOYAGE"CODE:POKE
   54492,167:BORDER 0:PRINT USR 53248

```

FRED

```

10 CLEAR 24999:REM FREDLOADER
20 DATA 17,0,64,33,168,97,1,46,120,237,
   175,19,32,46,184,1,180,71,54,0,237,
   176,33,195,121,54,0,195,77,118
30 LOAD "FRED" CODE 25000,30766
40 FOR F=65506 TO 65536:READ A
50 POKE F,A:NEXT F
60 RANDOMIZE USR 65506

```

FULL THROTTLE

```

46 608,0:46 609,0:46 610,0

```

FALCON PATROL 2

```

40 550,201

```

FINDERS KEEPERS

```

1 CLEAR 28672:LOAD "" SCREEN#:LOAD ""
   CODE
2 POKE 30394,5:RAND USR 28672

```

GIFT FROM THE GODS

```

54 459,62:57 460,100

```

GUN RUNNER

```

10 CLEAR 25000
20 LOAD "" SCREEN#:LOAD "" CODE
30 POKE 47 891,0
40 FOR N = 23296 TO 23309:READ A:POKE N,
   A:NEXT N
50 DATA 33,225,250,17,255,255,1,24,152,
   237,184,195,198,187
60 RANDOMIZE USR 23296

```

GHOSTS'N GOBLINS 33 352,201;33 433

```

1 CLEAR 24791:LOAD "" CODE:LOAD "" CODE
  :RAND USR 24830:LOAD "" CODE 16464
2 POKE 36058,0:POKE 36059,0:POKE 36060,0
3 POKE 19343 -zivoty
4 RAND USR 24833
nebo 36 057,36
nebo 1 CLEAR 59999:RESTORE:LET S=0:FOR I=
  60000 TO 60027:READ A:POKE I,A:LET
  S=S+A:NEXT I:IF S < > 3192 THEN PRINT
  "CHYBA":STOP
2 CLEAR 25000:LOAD ""CODE:RAND USR 60000
3 RAND USR 65477
4 DATA 33,112,234,17,151,255,6,11,126,
  238,170,18,35,19,16,248,201,62,2,50,
  217,140,196,253,33,58,92,201

```

GOONIES 33 400,183
33 247, -zivoty

GREAT GURIANOS 34 962,0

GREEN BERET 42 076,0
41 652,52 -vecne ziti

```

1 CLEAR 24791:LOAD "" SCREEN#:LOAD ""CODE
  24792:LOAD "" CODE 16384:RAND USR 24830
  :POKE 46827,183:POKE 46509,183:POKE
  41651,0:POKE 41652,0:POKE 41653,0:POKE
  41654,0:LOAD "" CODE 16464:RAND USR
  24833
nebo:40 074,0:40 075,0:40 076,0:40 077,0

```

```

1 CLEAR VAL "24791":LOAD "" SCREEN#:LOAD
  "" CODE:CLS:PRINT AT VAL "17",NOT PI:
  LOAD "" CODE:RAND USR VAL "24830":POKE
  VAL "46828",NOT PI:POKE VAL "46829",NOT
  PI:POKE VAL "46830",NOT PI:LOAD "" CODE
  VAL "16464":PRINT USR VAL "24833"

```

-neubivaji naboje
nebo:do drugeho bloku (24792,dalka 38200)
40837,0:40844,0:40845,0:40846,0:40850,251
:40851,3:40852,208:40853,60:40854,50:
40855,227:40856,255

```

1 PAPER 0:BORDER 0:LOAD "" SCREEN#:LOAD
  "" CODE:POKE 47086,0:RAND USR 23785

```

GRYZOR 33 015,255

GREAT ESCAPE 41 958,183
47 044,0:47 045,0-jeden klic pro vsechny
dvere

GIANT'S REVENGE 51 248,201 -bez strazniku
24 504,0 -nesmrtelnost

GOTO HELL nahrat do COPY COPY AT 24296 (treti blok)
63 275,5 -nezmrtnost
62 254,0 -energie
 nahrat do COPY COPY LOAD AT 25000
39 538,182

GARFIELD 39 595,0

GYROSCOPE 53 887,201:59 149,0

GOTHIK 49 934,58:42 110,58

GILLIGAN'S GOLD 52 353,0:52 254,0-strazci nechodi zleva
52 436,0:52 437,0-strazci nechodi zprava
55 219,0 -cas
v COPY COPY LOAD (6912 TO),RETURN,POKE,
PRINT USR 52359

GOTCHA! 55 933,0:55 934,0

- *** -

Pokud zde najdete chyby nebo jiné nedostatky, prosíme vás, abyste neotáleli a správné řešení nebo opravu nám zaslali. Pokusíme se ještě zachránit, co se dá. Tedy uveřejníme opravu v nejbližším zpravodaji.


```

INDIANA JONES      33 948,0
                   1 CLEAR 24791:LOAD "" CODE:LOAD "" CODE
                   2 RANDOMIZE USR 24890
                   3 POKE 33949,0:REM "NESMRTELNOST"
                   4 LOAD "" CODE 16464:RANDOMIZE USR 24833

I BALL            49 165,0
                  49 483,0

I BALL 2          48 384,0:49 483,0

IKARI WARRIORS    40 272,0

IMPOSSABALL      41 185,0:37 706,0:37 539,0
                  43 792,0 -zivoty
                  42 142,201:42 260,24 -cas

INTO THE EAGLE'S NEST 36 540,0:36 641,0:40 512,0:40 519,0

IMPLOSION        nahrat do COPY COPY AT 25000
                  33 538,182 -nesmrteInost

JACK THE NIPPER  10 CLEAR VAL "24791":LOAD "" CODE:LOAD
                  "" CODE:RANDOMIZE USR VAL "24890":
                  POKE VAL "44278",VAL "58":POKE VAL
                  "44285",VAL "58": LOAD "" CODE
                  VAL "16464":RANDOMIZE USR VAL "24833"

                  nahrat do COPY COPY tretI blok
                  LOAD AT 23550
                  - 43 519,201

JACK THE NIPPER II -1 CLEAR 24800:LOAD "" CODE 50000
                   2 RANDOMIZE USR 50000:POKE 23739,111
                   3 LOAD "" CODE:POKE 23739,244:POKE
                   43251,0:RANDOMIZE USR 34240:REM
                   "NESMRTELNOST"

                   43 251,0

TAIL BREAK        50 651,0

JOE BLADE         65 082,50:65 029,50

JUDGE DREDD       24 936,24
                   (firma Melbourne House)
                   prepsani LOADERU a nahrani na pasek (GOTO 1987)
                   10 rem ... m.1...
                   20 CLEAR VAL "24700"
                   30 LOAD "" CODE 16384:LOAD "" CODE
                   40 POKE 24963,24
                   50 RANDOMIZE USR VAL "24736"
                   1987 SAVE CHR# 22+CHR# 1+CHR# 0+ "DREDD"+
                   CHR# 6 LINE 0

```

```

JET SET WILLY      24 488,195:34 499,201
                   36 477,0
                   37 874,0
                   41 988,x

JET SET WILLY II  31 254,195
                   31 215,201
                   30 027,x

                   4096 FOR Y=31215 TO 31227
                   4097 READ Z
                   4098 POKE Y,Z
                   4099 NEXT Y
                   4100 STOP
                   4101 DATA 62,239,219,254,203,103,192,193
                           ,225
                   4102 DATA 195,164,122,0

                   10 FOR A=64256 TO 64277
                   20 READ X
                   30 POKE X,A
                   40 NEXT A
                   50 DATA 221,38,064,17,56,185,55,62,255,
                           205,86,5,38,0,0,34,132,97,195,0,95
                   60 RANDOMIZE USR 64256

JACK & BEANSTALK 42 404,255

KNIGHT TIME       27 818,0   -energie
                   32 007,188 -palivo
                   24 584,255:24 585,255:45 322,255:45 323,
                   255:41 456,0:41 457,0   y 00,
                   nektare kody transp.-MONOPOLE-X1,Y8,Z4
                                           RETREAT -X8,Y4,Z1
                                           OUT POST-X8,Y8,Z6

KARNOV            32 972,0

KNIGHTMARE        38 686,16:38 698,16

KOKOTONI WILF    42 214,255

KRAKOUT           46 565,0

KAI TEMPLE        47 783,0:47 824,0

KILLER RING       33 636,0

KNIGHT LORE       44 803,x

KINETIK           61 998,0

```

KOSMIC KANGA 29 944,x -zivoty

LAZY JONES 56 693,0

LIGHT FORCE 40 725,255

10 CLEAR VAL "24791":LOAD "" CODE:LOAD
"" CODE:RANDOMIZE USR VAL "201":POKE
VAL "40725",NOT PI:LOAD "" CODE VAL
"16464":RANDOMIZE USR VAL "24833"

nahrat 2.blok do COPY COPY LOAD AT 23295
40 721,201 -nesmrtelnost
39 764,0
39 774,100 -100 zivotu

LEGEND OF KAGE 20 609,255
37 065,0 -ma ale chyby-jen i hrac(MNQWS)

63 427,240:63 428,210:54 000,62:54 001,0:
54 002,50:54 003,57:54 004,144:54 005,195:
54 006,33:54 007,249 -nereaguje na ninju

LAZER WHEEL 32 849,0

LIVING DAYLIGHTS 28 913,201

LUNAR JETMAN 23 439,201:36 963,0
27 991,201 -nepratele

LEGEND OF THE AMAZON WOMEN 57 960,188

MOVIE nahrat 3.blok do COPY COPY LOAD AT 23532
64 275,195

MANIC MINER 34 901,195:34 902,247:34 903,135
(SOFT.PROJECT) 36 244,195:36 245,160:36 246,141
39 799,X-1

MARIO BROS nahrat do COPY COPY LOAD AT 23295
44 079,0 -nesmrtelnost

MR.FREEZE 33 823,0:33 824,0 -nesmrtelnost

MASK II, nahrat do COPY COPY LOAD AT 25088
41 560,0:41 561,0:44 944,0:45 325,0:
45 326,0:43 122,0 -palivo ,ochrana

METROCROSS 43 006,195:44 490,0

MAD MAX 58 472,12

MOON ALERT	42 404,255 37 035,201 39 756,0 42 404,0
MARBLE MADNESS	39 579,0 32 579,0
MOTOS	42 241,0
MONTY MOLE	37 512,0:47 639,255:47 640,0
MUTANT MONTY	54 800,0:54 867,0:54 899,0:55 321,0 54 959,0 v CC.
MATCH POINT	pri hrani proti pocitaci pri svem podani tlacitky P a I odsun soupeře
MISS PACMAN	52 887,0
MOON BUGGY	26 647,188
MOONLIGHT MADNESS	59 945,x -zivoty 57 747,0 -vysoke skoky 57 145,167 -vecne ziti pred padem z vysky zmackni 2x L
MUGSY	43 012,0:42 908,0
MUGSY'S REVENGE	27 504,62:27 505,10:27 506,50:27 507,226 :27 508,105:27 509,0:27 511,224:27 512,105
NIGHTSHADE	53 442,0:53 443,0
NEBULUS	32 921,0
NORTHSTAR	44 433,0
NOSFERATU	32 499,0:39 791,201
NEMESIS THW WARLOCK	31 851,0:31 858,0 -munice
NEXOR	10 CLEAR 24999:LOAD "" CODE:POKE 36212,201 :RANDOMIZE USR 30270
NEMESIS	1 CLEAR 24999:LOAD "" SCREEN\$:LOAD "" CODE 25000 2 POKE 51949,188:LOAD ""
NOMAD	34 569,201

NONTERAQUEOUS	30 596,24 -neurguje zasah laserem 36 047,195 -neurguje energii 36 222,0 36 464,24 -neumre pri vybuchu bomb 25 699,24 -obrana proti plynu 25 646,195 -vyradi BREAK
OPERATION WOLF	25 FOR I=40729 TO 40736:READ A:POKE I,A: NEXT I:DATA 62,10,50,195,154,195,209, 154
OUTRUN	39 204,0
ORBIX	65 529,191:32 127,0:32 189,0
OVERLANDER	29 521,0
ODYSSEY 1	25 300,0
OLLI & LISSA	36 060,201:36 710,24 -energie 35 748,201 -bez potvor
PIPELINE 2	nahrat do COPY COPY LOAD AT 23738 32 511,18 -nesmrtnost
PSYCHO SOLDIER	2.blok nahrat do COPY COPY LOAD AT 25000 33 372,62:33 373,4:33 374,0
PI-BALLED	44 416,x
PUSH OFF	26 862,167
PROHIBITION	25 421,182 -nesmrtnost
PANZADROME	25 657,1 30 410,0:32 597,0:28 658,0:28 854,0 -munice,ochrana
PROJECT FUTURE	27 662,2
PHARAOH'S CURSE	hasla do hry - LEVEL 2-SPHINX LEVEL 3-RAIDER
PSYTRON	28 625,0:26 142,255:36 144,0
PUD PUD	49 287,0
PUNCHY	45 632,0
PANAMA JOE	38 633,182


```

verze JANSOFT
2 CLEAR 65535:LOAD "" CODE
3 POKE 65058,253:POKE 65367,177
4 FOR N=65304 TO 65307:READ A:POKE N,A:
  NEXT N
5 POKE 65368,115:INK USR 64990
6 DATA 177,160,185,176

```

```

verze RUDYSOFT
1 FOR n=64000 TO 64026:READ a:POKE n,a:
  NEXT n:RANDOMIZE USR 64000
2 DATA 49,0,0,221,33,0,64,17,0,186,62,
  23,55,205,86,5,62,166,50,87,160,49,79,
  93,195,203,92

```

ve druhe verzi staci doplnit
POKE 41 047,166

41 049,185

ROCKY HORROR SHOW

```

10 CLEAR 65000
20 LOAD "" CODE
30 POKE 65310,205:POKE 65311,211:POKE
  65312,255
40 FOR A=65491 TO 65498:READ B:POKE A,B:
  NEXT A
50 RANDOMIZE USR 65281
100 DATA 62,0,50,181,190,195,190,181

```

RAMBO

```

27 401,52:60 263,0
27 401,0:27 402,201
27 401,52 -po kazde kolizi pribude zivot
38 841,24 -bez smrti
27 145,0:27 146,0

```

RAMBO 2

RASTAN

48 909,255

RYGAR

51 216,0:61 577,0

RAID OVER MOSCOW

```

40 229,0:40 300,195:48 364,0:48 365,0:
49 130,0:49 136,0

```

ROBOT RUMPUS

50 939,195

SABOTEUR 1

46 998,0 -cas

SABOTEUR 2

```

37 122,0 -cas
61 340,201 -nesmrtnost
61 382,0 -energie

```

nastaveni obtiznost:2-JONIN

3-KIME

4-KUJI KIRI

5-SAIMENJITSU

6-GENIN

7-MI LUKATA

8-DIM DAK

9-SA TORI

nekde je uvadeno: 8-DIM MAK

10 LOAD "" SCREEN\$:LOAD "" CODE:
POKE 24190,6:RAND USR 24000

SLAP FIGHT 48 872,0:48 873,0:48 874,0 -neasmrtelnost
57 175,201 -nedotknutelnost

10 CLEAR VAL "24999":BORDER NOT PI:POKE
VAL "23743",VAL "80"
20 LOAD "" CODE VAL "5E4":RANDOMIZE USR
VAL "5E4"
30 LET A=NOT PI:LET B=VAL "48872":LOAD
"" CODE
40 POKE B,A
50 POKE B+1,A
60 POKE B+2,A
70 POKE VAL "57175",VAL "201":POKE VAL
"23743",VAL "88"
80 RANDOMIZE USR VAL "64305"

SCOOBY DOO 64 027,86:64 028,5 v CC.
29 614,0 v CC.

SUBTERRANEAN NIGHTMARE 1 CLEAR 23999:LOAD "" CODE 4E4:
RANDOMIRE USR 4E4:LOAD "" CODE:POKE
43435,0:RANDOMIZE USR 34

STARGLIDER 20 CLEAR 24999:POKE 23808,195:RANDOMIZE
USR 23760:POKE 43291,0:POKE 43930,0:
RANDOMIZE USR 33283

SIR FRED 46 862,201

SHADOW SKIMMER 53 872,0:53 873,0 -nekonecne zivoty

SPECTRAL PANIC 28 522,0

SAM SPADE 25 215,0:26 381,0

STARION 46 271,0:46 272,0:46 273,0 -neasmrtelnost

STARQUAKE kody pro teleportaci:1. RAMIX
2. VEROX
3. TULSA
4. ASDIC
5. DELTA
6. QUAKE
7. ALGOL
8. EXIAL
9. KYZIA
10. ULTRA
11. IRAGE
12. OKTUP
13. SONIQ
14. AMIGA
15. AMAHA

nekde je uvadeno: 2. VREOX
4. ASOIN

SOUL OF A ROBOT 25 812,x -zivoty

SPACE WARS 26 244,0
26 849,0
45 268,0

STAR STRIKE 56 733,0 -energie

STOP THE EXPRES MC nahrat pomoci CLEAR 25999:LOAD "" CODE
provest POKE 48 111,201 a RAND USR 49096
35 790,0:39 549,0 -cas
40 673,0:40 674,0:49 621,n -start v n-tem
vagonu (n= 1-21)
hru odstartujeme prikazem RAND USR 32768
34 464,183:34 926,183:35 257,0

SPY HUNTER 54 494,195:54 495,139:54 496,208
55 711,255:55 779,255

STRIP POKER 1 CLEAR 42744
2 LOAD "poker" CODE 42800,22567
3 LET M=150:PAUSE M:LET L=USR 49306:
PAUSE M:LET L=USR 49152:PAUSE M:LET L=
USR 49099:PAUSE M:LET L=USR 42859
RUN

SORCERY 49 823,0 -nesmrtelnost
40 159,x -energie (0-255)

SURVIVOR nahrat do COPY COPY LOAD AT 23552
37 734,0:37 735,0 -energie
36 047,0:36 048,0 -munice

SPIRITS 51 754,0 -nesmrtelnost

STAR WARS 45 268,0 -nesmrtelnost

SEAS OF BLOOD 34 245,195:34 247,195:30 241,201 -
vsechny valky vyhryny, po dotazu "PLAY
AGAIN" stisknuti N znamena pokracovani
nekde je napsano:
34 242,195:34 247,195:30 241,201

SCRAMBLE 30 192,201 -rakety
28 051,201 -palivo

SENTINEL 31 684,0

SHAOLIN ROAD 44 843,0:44 844,0

```

TERROR DAKTIL      32 769,0

THUNDERBIRDS      59 130,201 -palivo
                   58 927,0:62 134,0 -nesmrtnost

TETRIS            25 513,62
                   25 514,x
                   25 525,62
                   25 526,z

THANTOS           10 CLEAR 24791:LET A=24:POKE 23570,16:
                   LOAD "" CODE:LOAD "" CODE:RAND USR
                   24830:LOAD "" CODE 16464:POKE 56058,
                   201:POKE 56549,A:POKE 56816,A:POKE
                   58021,A:POKE 58220,A:POKE 58778,A:
                   POKE 59174,A:POKE 59240,A:POKE 57603,
                   A:POKE 57603,0:POKE 57604,0:PRINT USR
                   24839

THE WAY OF THE EXPLODING FIST  10 LOAD "" SCREEN#:LOAD ""
                                CODE:POKE 44799,255:RAND
                                USR 39982 -255 casovych
                                jednotek

TURMOIL           nahrat do COPY COPY AT 23296
                   57 557,0 -nesmrtnost

TRAP DOOR        1 CLEAR 24791:LOAD "" CODE:LOAD "" CODE
                   2 RANDOMIZE USR 24830
                   3 POKE 44108,201:REM CAS-VERZE ANGLICKA
                   3 POKE 41183,201:REM CAS-VERZE POLSKA
                   4 LOAD "" CODE 16464:RANDOMIZE USR 24839

                   POLSKA VERZE:
                   1 REM MAC 88
                   2 LET T=0
                   3 FOR A=23296 TO 23348
                   4 READ S:POKE A,S:LET T=T+S
                   5 NEXT A
                   6 IF T <>5734 THEN PRINT "BLAD!":STOP
                   7 RANDOMIZE USR 23296
                   8 DATA 221,33,203,92,17,4,4,62,255
                   9 DATA 55,205,86,5,48,241,62,201,50
                  10 DATA 75,93,205,64,93,33,88,255
                  11 DATA 34,16,243,33,43,91,17,88,255
                  12 DATA 1,20,0,237,176,195,147,239
                  13 DATA 62,201,50,67,161,33,118,27
                  14 DATA 229,201

```

- *** -

Natištěno pro ZO Svazarm Karolinka

Březen 1990