

MULTI-FONT
LC-15

USERS MANUAL

Self Declaration

Radio interference regarding this equipment has been eliminated according to Vfg 1046/1984 announced by the DBP.

DBP has been informed of the introduction of this special equipment and has been granted the right to examine the whole series.

It is the user's responsibility to see that his own assembled system is in accordance with the technical regulations under Vfg 1046/1984.

To conform to FTZ-regulations it is necessary to make all connections to the printer with shielded cable.

The equipment may only be opened by qualified service representatives.

The above statement applies only to printers marketed in West Germany.

Trademark Acknowledgements

LC-15, ND-10/15, NR-10/15: Star Micronics Co., Ltd.

IBM PC, PC-AT, PC-XT, Proprinter XL, Proprinter II, PC-DOS: International Business Machines Corp.

Microsoft BASIC, MS-DOS: Microsoft Corporation

FX-1050, EX-1000, FX86e, FX286e: Seiko Epson Corp.

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HOW TO USE THIS MANUAL

This manual is organized into nine chapters. To learn how to make the best use of your printer you are urged to read through chapters 1 through 3. The remaining chapters may be treated as a reference guide for programming operations, etc. It assumes a degree of knowledge of the operation of computers (for instance, it assumes you know about hexadecimal numbers). The chapters are as follows:

Chapter 1 — Setting up the printer

This chapter explains how to get the printer unpacked and set up. Read this chapter before you do anything else.

Chapter 2 — Control panel operations

There are a number of controls on the front panel which perform various functions related to paper handling, print modes and font selection.

After getting set up, read this chapter and try out the procedures in it to find out how the printer works.

Chapter 3 — DIP switch settings

This chapter explains how to set the DIP switches to make system settings on the printer.

Chapter 4 — Printer control commands

This chapter explains the different emulations provided by your printer, and the software commands used to drive it. This section is of use if you are writing or modifying programs to take advantage of the printer's features.

Chapter 5 — Download characters

This chapter explains the procedures to create your own characters.

Chapter 6 — MS-DOS and your printer

Since the PC or PC-AT family of computers running under MS-DOS is currently the most popular configuration of microcomputer, we have included a few hints and tips to help you use your printer with such systems. Since virtually all PCs are sold with a Microsoft BASIC interpreter, we have also included some hints, and a sample program in this language to demonstrate the capabilities of the printer.

Chapter 7 — Troubleshooting and maintenance

This section gives a checklist of points to check if your printer is not working in the expected way. It also includes details of some routine maintenance operations you can carry out yourself. It is not, however, a complete service manual. Call a qualified service engineer if you are unsure of your ability to carry out any maintenance or servicing operations.

Chapter 8 — Specifications

This section gives the specifications of your printer.

Chapter 9 — Character sets

These charts give the different character sets available, and the differences between national character sets (as set up with the DIP switches).

FEATURES OF THE PRINTER

This printer is a convenient, monochrome printer without frills but with a full complement of features, making it an excellent partner for a personal computer. It supports the IBM/Epson printer commands and character sets, enabling it to print just about anything your computer can generate, both text and graphics. Some of its main features are the following:

- Extensive software support

Since it is compatible with the Epson and IBM printers, it works with any software that supports those printers. That includes most word-processing and graphics programs, spread-sheets, and integrated software packages.

- Easy operation

Clearly understandable indicator displays and beep tones provide immediate feedback when you press the buttons on the control panel. The five buttons can operate in combinations to perform a surprising variety of functions, including micro-alignment.

- Easy care and maintenance

The ribbon cartridge can be replaced in seconds the print head in a few minutes.

- Versatile paper handling

Single sheets, fanfold forms, and multi-copy forms (up to triple-ply) are all accepted, and you can use either tractor or friction feed. A special feature enables you to keep fanfold forms parked in readiness while printing on other paper.

- Large variety of type styles and sizes

The printer has one draft style and four NLQ styles (Courier, Sanserif, and Orator with small capitals or lower case), plus italics for all styles, plus condensed print, bold print, double-sized print, quadruple-sized print.

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Chapter 1

SETTING UP THE PRINTER

Subjects covered in Chapter 1 include —

- Locating the printer
- Unpacking and inspection (names of parts)
- Setting up and connection
- Loading single sheets
- Loading and parking fanfold forms
- Adjusting the printing gap

LOCATING THE PRINTER

Before you start unpacking and setting up your printer, make sure that you have a suitable place on which to locate it. By “a suitable place”, we mean:

- A firm, level surface which is fairly vibration-free
- Away from excessive heat (such as direct sunlight, heaters, etc)
- Away from excessive humidity
- Away from excessive dust
- Supply it “clean” electricity. Don’t connect it to the same circuit as a large, noise-producing appliance such as a refrigerator.
- Make sure the line voltage is within 10% of the voltage specified on the identification plate.
- A location with sufficient space to locate the printer and any paper to be fed into it, as well as the printed paper coming out.
- If you are using a parallel connection to your computer, make sure that it is within 2m (6ft) of the printer (an RS-232 connection using the optional RS-232 interface can be made over longer distances).

UNPACKING AND INSPECTION

Check the carton contents

Now unpack the contents of the printer shipping carton, and check each item in the box against Figure 1-1 to make sure that you have everything (there should be five items).

If any of these items are missing, contact your supplier.

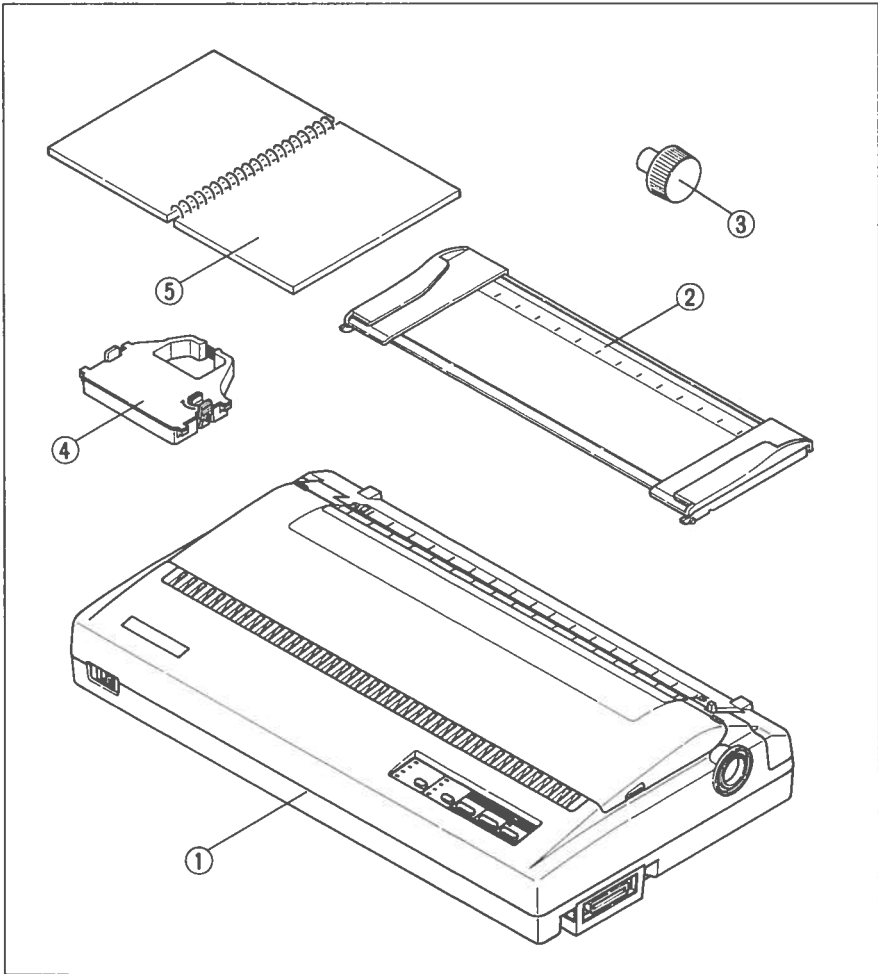


Figure 1-1. Check to make sure you have all five items: 1) Printer, 2) Paper guide, 3) Platen knob, 4) Ribbon cartridge, and 5) User's manual.

The optional accessories which you may have ordered with your printer are:

- Serial (RS-232) interface board
- Automatic sheet feeder
- Pull tractor unit

Parts name of the printer

Make an external inspection of the printer. Note the locations of the following parts:

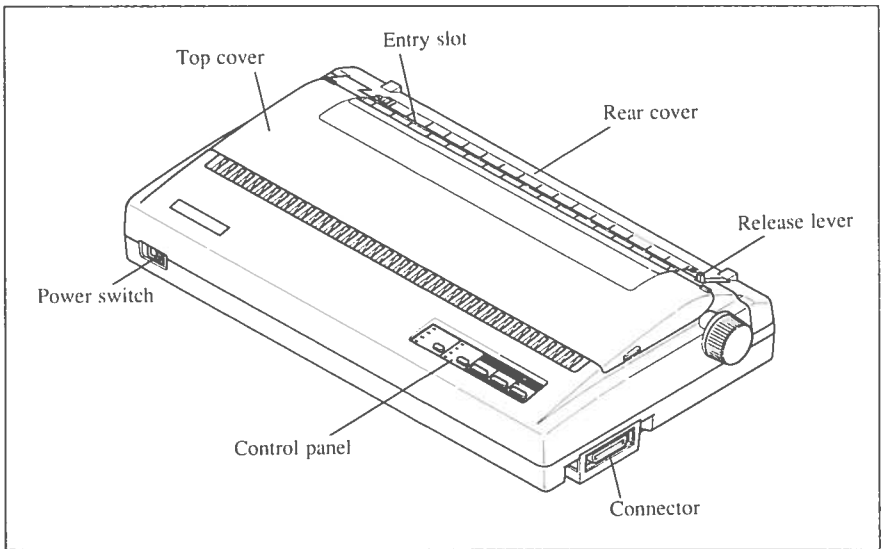


Figure 1-2. The printer's external parts

- Bail lever:** opens and closes the paper bail which holds the paper against the platen.
- Release lever:** releases the platen. This lever must be down for printing on single sheets, and up for fanfold forms.
- Top cover:** protects the print head and other parts.
- Rear cover:** protects the sprocket feed mechanism.
- Entry slot:** for inserting single sheets of paper.
- Control panel:** controls various printer functions.
- Power switch:** switches power on and off.
- Connector:** for connecting the computer to the printer.

SETTING UP

Place the printer in the position where it is going to be permanently sited, and remove all packing material from inside the top cover. This packing material is intended to prevent damage to the printer in transit. You may like to keep this packing with the printer carton if you intend transporting the printer for use at a different location.

Mount the platen knob

The platen knob is packed into a recess of the white foam packing material which held your printer inside the printer carton. Be careful to remove the knob before disposing of the packing.

Mount the platen knob on the shaft on the right-hand side of the printer. Turn the knob on the shaft before pushing the knob fully into position.

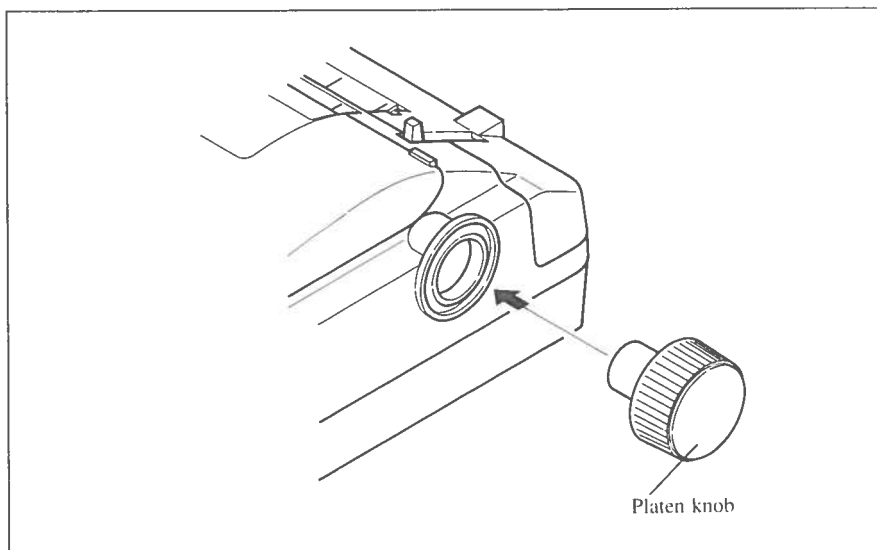


Figure 1-3. Mounting the platen knob

Install the ribbon cartridge

Remove the top cover by lifting the front (using the two grips at the side), and pulling towards you. Now install the ribbon.

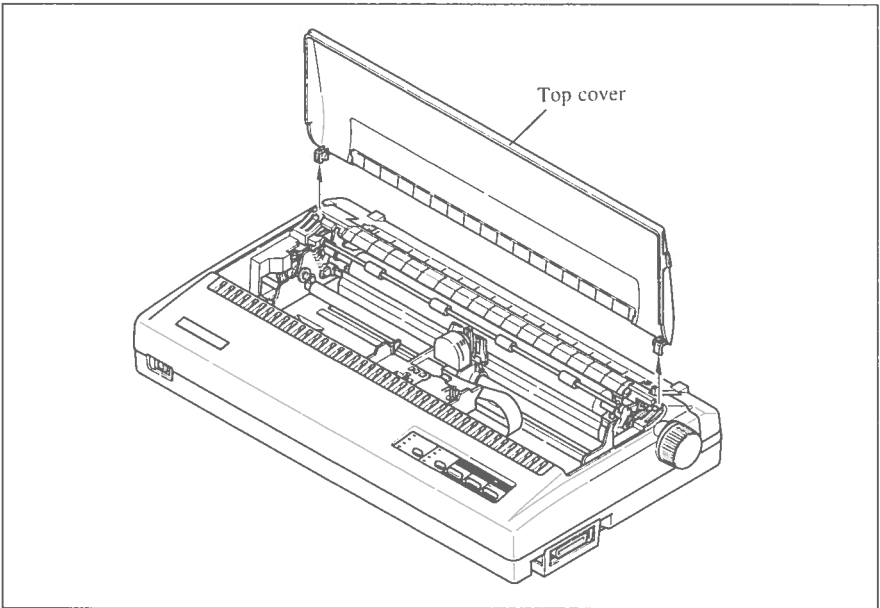


Figure 1-4. Removing the top cover

1. Use the tensioning knob on the ribbon cartridge to tighten the ribbon if it is slack (turn clockwise).
2. Use the grips on the side of the ribbon cartridge to help locate the cartridge (squeeze them inwards gently), and make sure that the spindles on the cartridge holder fit into the sockets on the cartridge itself.

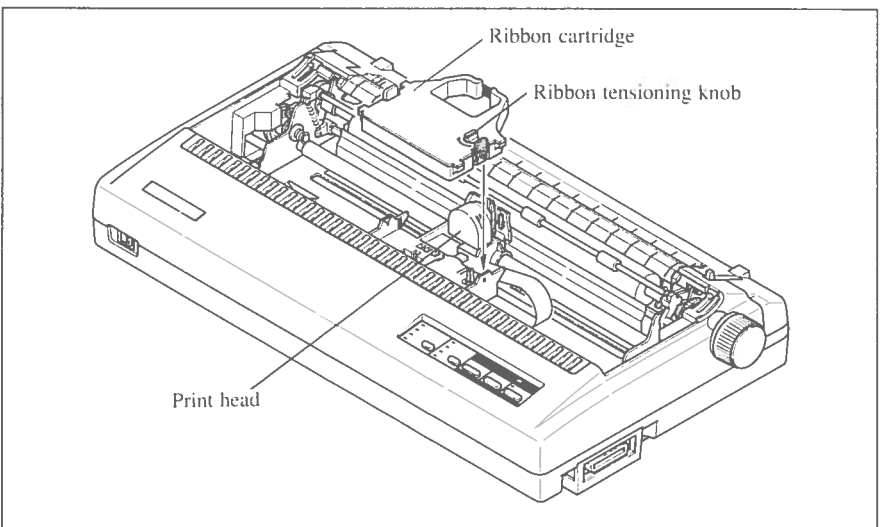


Figure 1-5. Installing the ribbon cartridge

3. The ribbon should pass between the print head and the print head shield (see Figure 1-6).

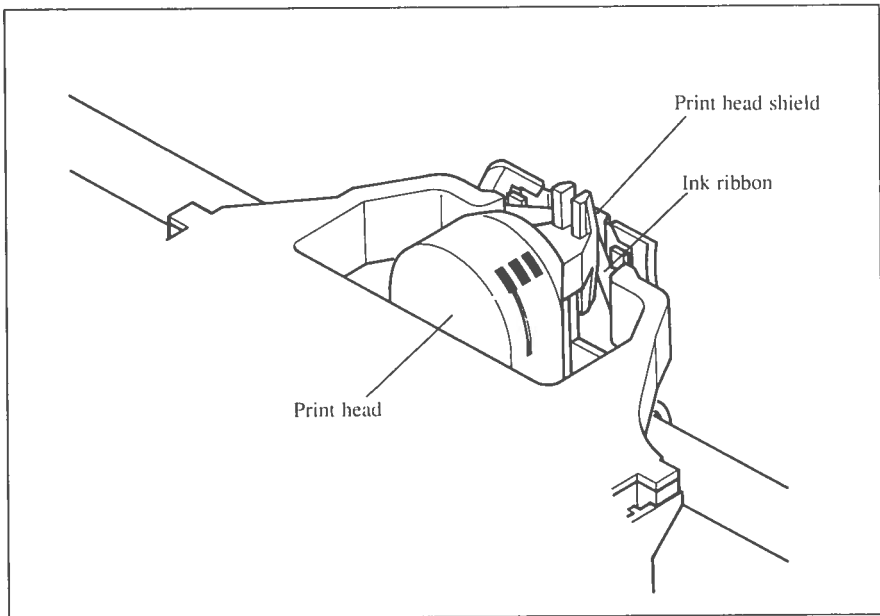


Figure 1-6. Pass the ribbon between the print head and print head shield

Now, hold the top cover upright and engage the tabs at the back. Then swing the front edge down until the cover is closed.

Leave the top cover closed during normal operation. It keeps out dust and dirt and reduces the printer's operating sounds. Open the cover only to change the ribbon or make an adjustment.

Connection

Connect the printer to your computer, using a standard parallel-type cable. On a PC or PC/AT-type computer, this means that you use the 25-way D-type connector at the computer end, and the Amphenol-type 36-way connector at the printer end. The pinouts of the printer's connector are given in Chapter 8 if you need a cable for connection to another computer.

Plug the printer into a suitable mains outlet. However, **DO NOT** turn on the power switch at the front of the printer yet.

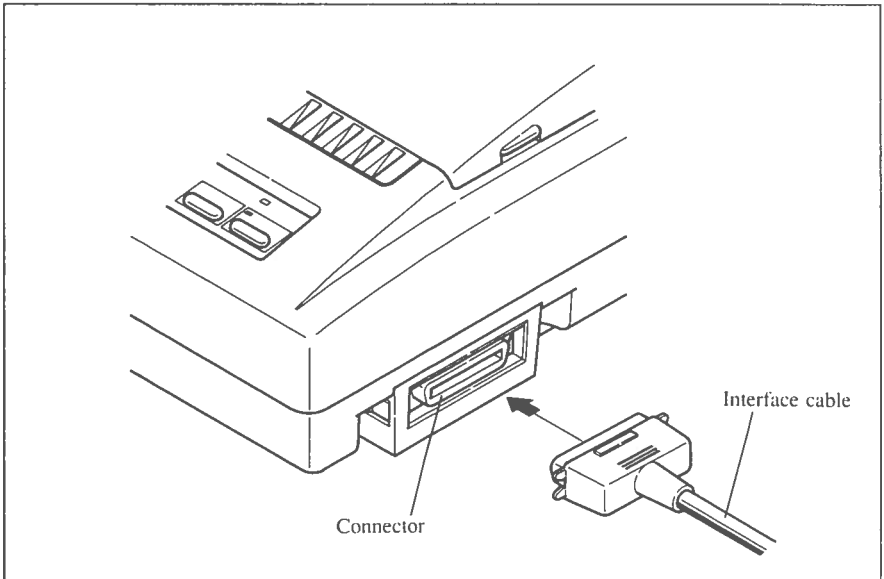


Figure 1-7. Connecting the interface cable

If you want to use the optional serial interface, slide out the parallel interface board by gripping the flips on both sides. Then insert the optional serial interface board all the way, as shown in Figure 1-8.

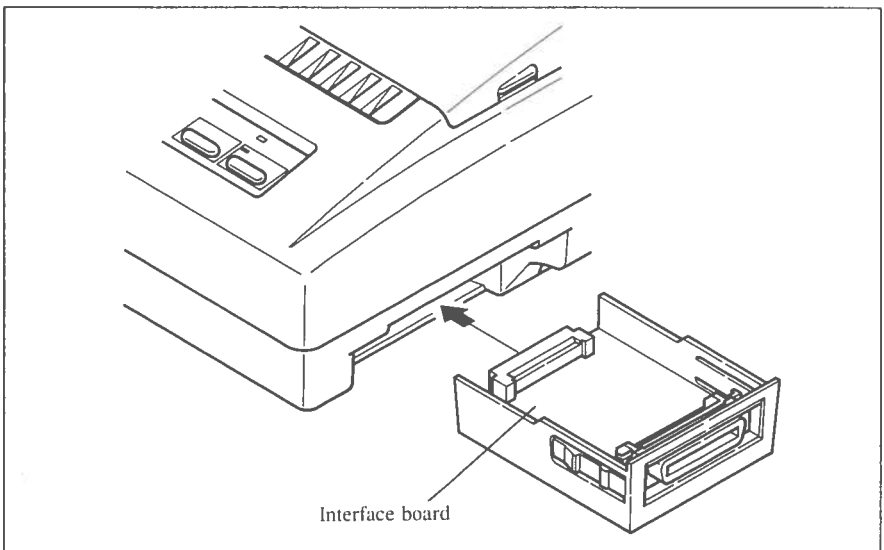


Figure 1-8. Replacing the interface board

LOADING SINGLE SHEETS

This section will take you through the procedures for loading single sheets of paper.

If you are using the optional automatic sheet feeder (ASF), read the ASF instruction booklet.

Automatic loading

Single sheets can be loaded manually with power off, or automatically with power on. We will start the easy way with automatic loading.

1. Place the paper guide in position, locating the lugs on the bottom of the assembly into the slots on the rear cover of the printer.

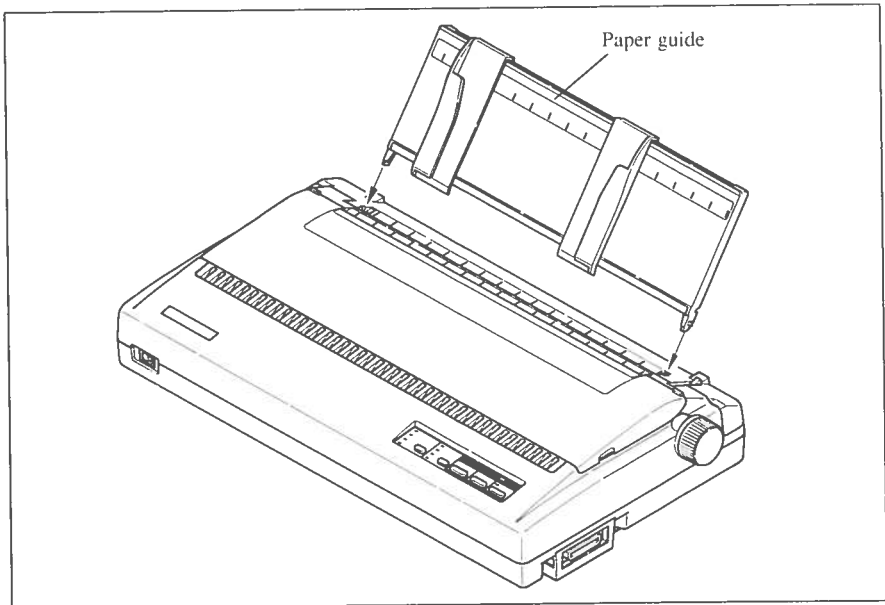


Figure 1-9. Mounting the paper guide for single sheets

2. Make sure that the release lever is down.

If the fanfold paper is mounted on the printer, press the **SET/EJECT** button to park the paper, then move the release lever downwards.

3. Adjust the paper guides to match the size of paper you will be using (remembering that printing will start some distance from the left-hand edge of the carriage).
4. Place a single sheet between the guides, placing the side on which you want to print towards the back of the printer. Gently push the paper down in the guides until you feel it stop.

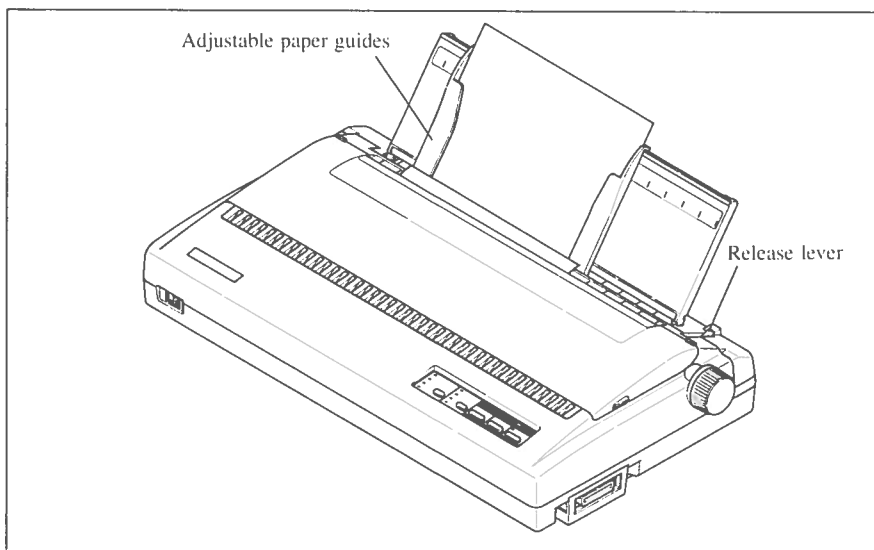


Figure 1-10. Loading a single sheet

5. Turn on the power using the switch at the front of the printer. The printer will beep, indicating that no paper is in position for printing. The orange POWER indicator also flashes to show this.
6. Now press the **SET/EJECT/PARK** button. The paper bail will move clear of the paper, and the paper will be fed and adjusted past the print head to a position ready for printing. The paper bail will be moved back to grip the paper against the platen, and the print head will move to the start position.

Manual loading

It is also possible to load paper manually while the printer's power is off. The procedure is:

1. Place the paper guide in position, locating the lugs on the bottom of the assembly into the slots on the rear cover of the printer.
2. Check that printer power is off and the release lever at the back of the printer is down.
3. Open the top cover, then move the bail lever on top of the printer forward to open the paper bail.
4. Adjust the paper guides to match the size of paper you will be using (remembering that printing will start some distance from the left-hand edge of the carriage).
5. Place a single sheet between the guides, placing the side on which you want to print towards the back of the printer. Gently push the paper down in the guides until you feel it stop.
6. Turn the platen knob clockwise until the front edge of the paper comes out from under the top cover.
7. If the paper is not straight, move the release lever to the up position, straighten the paper by hand, then move the release lever back down.
8. Move the bail lever back to close the paper bail.

LOADING AND PARKING FANFOLD FORMS

Fanfold forms have holes along the sides and perforations between the sheets. They are also called sprocket forms, punched forms, or just plain "computer paper". This printer accepts forms up to 16" wide. Fanfold forms are loaded, parked, and unparked as explained next.

Loading the paper from the rear of the printer

You can load the fanfold paper either from the rear or from the bottom of the printer. If you are going to load the paper from the bottom read the next section.

1. Place a stack of fanfold paper behind and at least one page-length below the printer.
2. Turn the printer's power OFF.
3. Push the release lever to the upward position. This has the effect of releasing the paper from the platen roller, and engaging the tractor feed.
4. Remove the paper guide and put it aside for the moment.
5. Remove the rear cover. Grip it by its rear edge and lift upwards and backwards as in Figure 1-11.

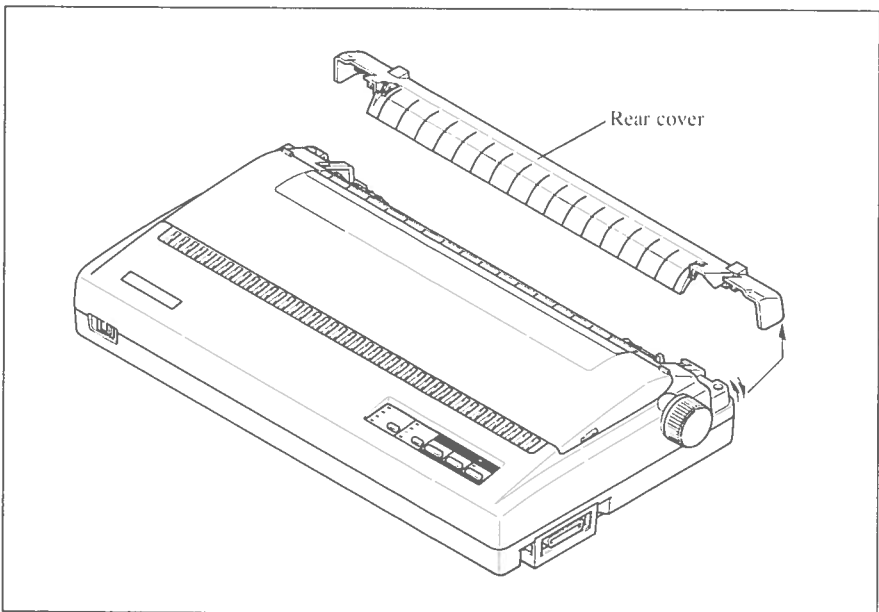


Figure 1-11. Opening the rear cover

6. With the sprocket covers open, thread the paper over the sprockets, aligning holes with the pins on the sprockets.
7. Adjust the spacing of the sprockets by sliding them along the bar, using the clamp lever at the back of each sprocket to release and lock the sprocket in position (when the lever is down, the sprocket may be moved, and when it is up, the sprocket is locked).

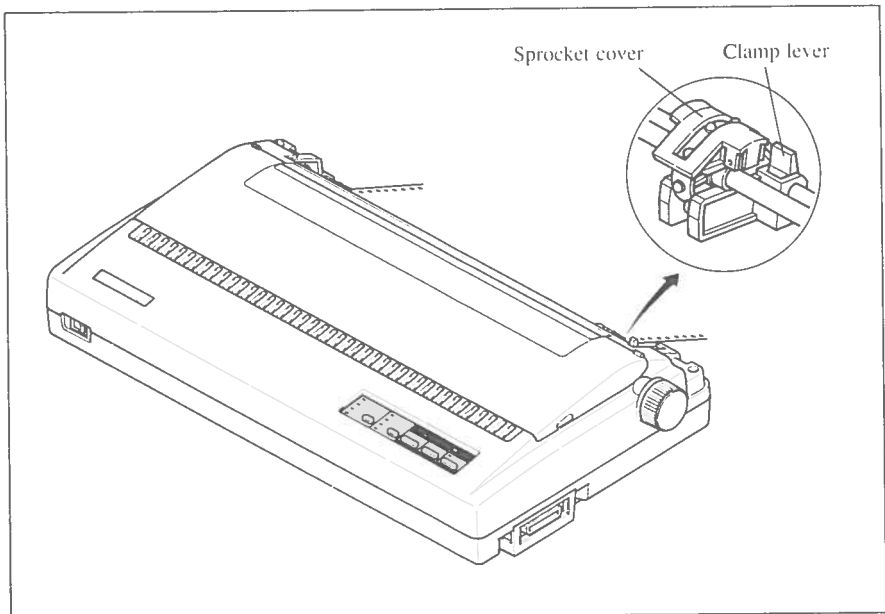


Figure 1-12. Thread the fanfold paper over the sprockets.

8. Now close the sprocket covers, again making sure that the paper sprocket holes are aligned with the pins on the sprockets. If they are not aligned properly, you will have problems with paper feeding, possibly resulting in tearing and jamming of the paper.
9. Turn on the printer using the switch at the front of the printer. The printer will beep (indicating that the paper is not yet fully loaded). This is also confirmed by the orange POWER indicator flashing.
10. Now press the **SET/EJECT PARK** button. The paper bail will move clear of the paper, and the paper will be fed and adjusted past the print head to a position ready for printing. The paper bail will be moved back to grip the paper against the platen, and the print head will move to the start position.
11. Remount the rear cover. Hold it tilted upward and insert the four tabs at the front into their slots. Then rotate the cover downwards, pressing down on the thumb pads on the left and right to snap it into place.

12. Mount the paper guide in the horizontal position shown in Figure 1-13, so that it will separate the printed from the unprinted paper.

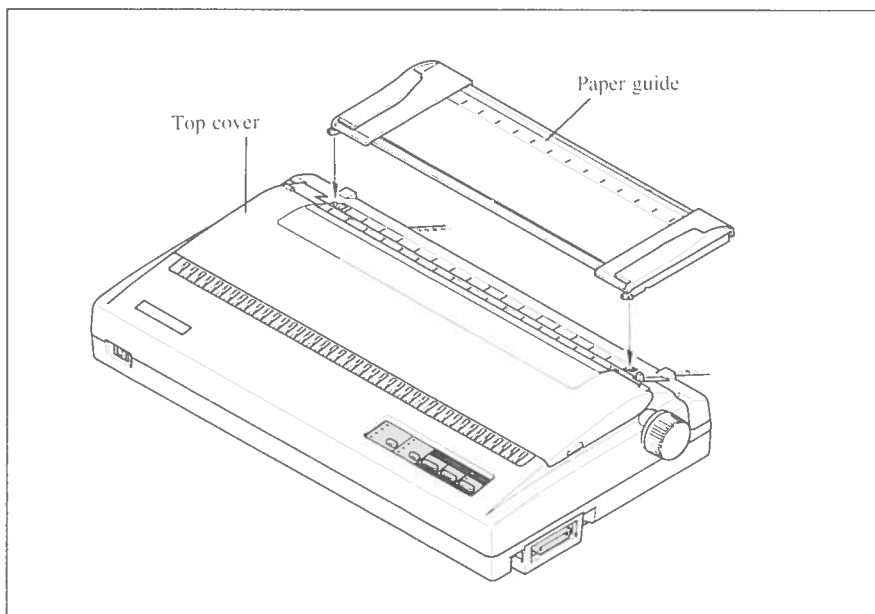


Figure 1-13. Mounting the paper guide for fanfold forms

Loading the paper from the bottom of the printer

You can load the fanfold paper from the bottom of the printer by using the optional pull tractor unit.

1. Remove the top cover, then move the bail lever on top of the printer forward to open the paper bail.
2. Mount the optional pull tractor unit onto the printer. Grip the lock levers on both side and push the unit downwards onto the platen roller shaft to fit the tractor grips, as shown in Figure 1-14.
3. Place a stack of fanfold paper below the printer.
4. With the sprocket covers open, thread the paper over the sprockets from the bottom of the printer, aligning holes with the pins on the sprockets.
5. Adjust the spacing of the sprockets by sliding them along the bar, using the clamp lever at the back of each sprocket to release and lock the sprocket in positin (when the lever is up, the sprocket may be moved, and when it is down, the sprocket is locked).

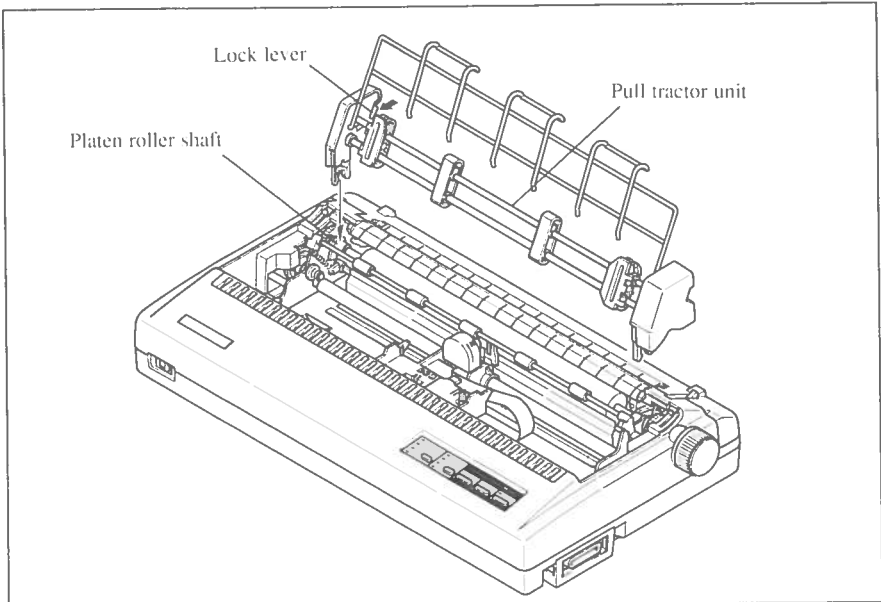


Figure 1-14. Mounting the optional pull tractor unit

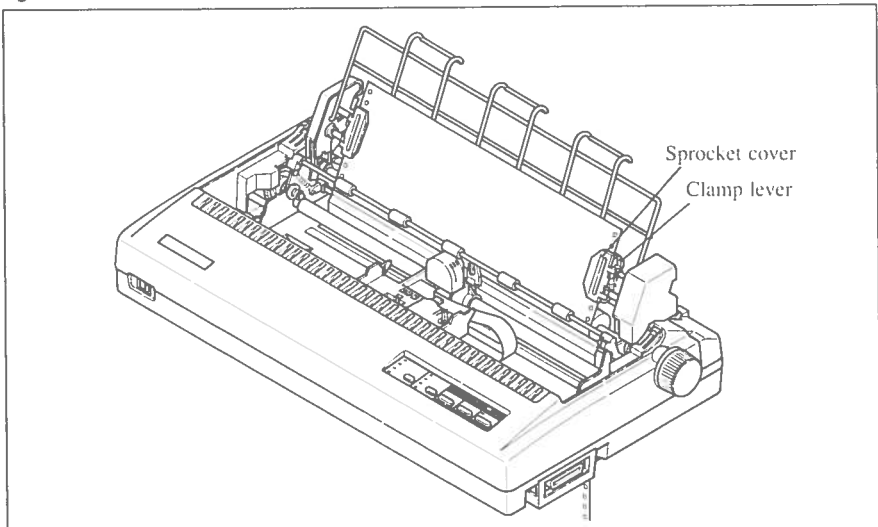


Figure 1-15. Thread the fanfold paper over the sprockets from the bottom of the printer.

6. Now close the sprocket covers, again making sure that the paper sprocket holes are aligned with the pins on the sprockets. If they are not aligned properly, you will have problems with paper feeding, possibly resulting in tearing and jamming of the paper.
7. Mount the new top cover.

Paper parking

After loading fanfold paper from the rear of the printer, you do not have to unload it when you want to print on a single sheet. The printer will “park” it for you if you follow the procedure below.

1. Paper parking starts with power ON, fanfold paper loaded in printing position, the release lever up.
2. Press the **ON LINE** button on the control panel to set the printer off-line (ON LINE indicator off).
3. Tear off the printed form at the last perforation, leaving not more than about half a page showing above the top cover. If necessary, press the **PAPER FEED** button to feed paper forward until a perforation is located just above the top cover, and tear there.
4. Press the **SET/EJECT PARK** button on the control panel.
The printer will automatically feed the fanfold form backward until the paper is completely free of the platen.
5. Move the release lever to the down position.
6. Mount the paper guide in the upright position.

Now you can load single sheets either automatically or manually, as explained previously. The fanfold paper remains parked at the back of the printer.

Paper unparking

When you want to resume using fanfold paper, the procedure is as follows.

1. Remove all single sheets from the printer.
2. Mount the paper guide in the horizontal position.
3. Move the release lever to the up position.
4. Press the **SET/EJECT PARK** button. The printer will automatically feed the parked fanfold paper into position for printing.

ADJUSTING THE PRINTING GAP

The distance between the print head and the platen can be adjusted to accommodate different paper thicknesses. To make this adjustment, remove the top cover. The adjustment lever is located near the right end of the paper bail. Pulling the adjustment lever upwards narrows the gap; pushing it downwards widens the gap.

There are five positions; you can feel the lever clicking into each position. The second position from the top is the one most commonly used for single sheets of paper. Try different positions until you get the best printing results.

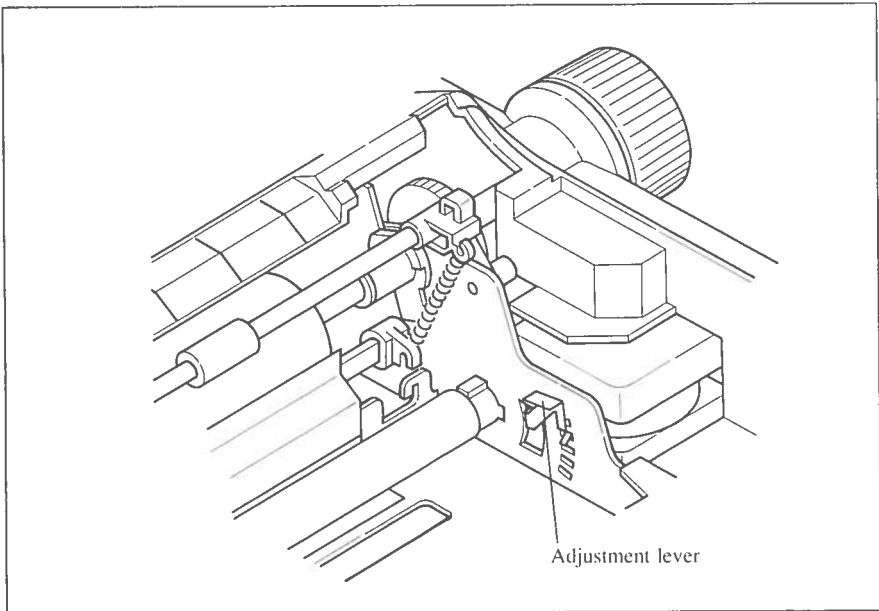


Figure 1-16. Adjusting for different thicknesses of paper

Chapter 2

CONTROL PANEL OPERATIONS

The control panel buttons can be pressed singly to perform the operations indicated by their names. Other functions can be obtained by holding these buttons down when you turn the printer's power on. Still further functions can be executed by pressing the control panel buttons in combination.

This chapter explains all the button and indicator functions.

- Pause printing
- Feed paper (fast and slow, forward and reverse)
- Park fanfold forms
- Set the top-of-form position
- Select the print pitch
- Select a font style
- Print test patterns
- Prevent software from changing the panel pitch and font selections
- Print a hexadecimal dump
- Clear the printer's buffer

BUTTONS AND INDICATORS

The printer is equipped with five buttons on the control panel: from right to left they are, **ON LINE**, **PAPER FEED**, and **SET/EJECT PARK** (larger buttons), and **PITCH** and **STYLE** (smaller buttons).

The following is a brief guide to the buttons and indicators on the control panel.

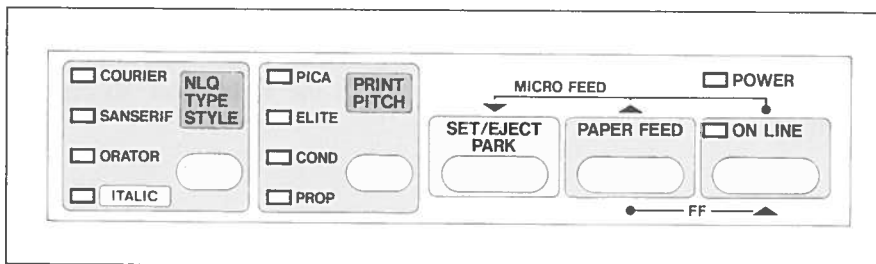





Figure 2-1. Control panel

ON LINE button



The  button sets the printer on-line and off-line. The state changes each time you press the button.

In the on-line state the printer receives data from the computer and prints the data. In the off-line state the printer stops printing and sends the computer a signal indicating that it cannot accept data.



The printer powers up in the on-line state if paper is present. If paper is not present, the printer powers up off-line with the POWER indicator flashing. When you load paper the POWER indicator stops flashing, but the printer remains off-line. To start printing you must press the  button go on-line.

The three main times when you will want to press the  button are:



- Before and after any other panel operation

The other panel buttons operate only in the off-line state. First press the  button to go off-line, then perform the panel operation, then press the  button again to go back on-line.

- To pause during printing


If you press the  button during printing, the printer stops printing and goes off-line, allowing you to check the printout or change a control panel setting. Printing resumes when you press the  button again to go back on-line.

- To cut fanfold forms at the end of printing

When using fanfold forms, if you hold the  button down for one second, in addition to go off-line the printer feeds the paper about two inches forward, allowing you to cut it off just below the last line printed. When you press the  button again to go back on-line, the paper feeds backward about one inch, stopping in the right place to resume printing.

PAPER FEED button

If you press this button in off-line, the paper feeds forward. If you hold this button down, the printer performs consecutive line feeds.

While you are feeding lines, if you also press the  button, the paper will feed to the top of the next page. This is explained later.

SET/EJECT PARK button

Pressing this button causes the printer to execute paper loading if the paper has not loaded while in the off-line state.

If the paper has been loaded, this button causes the printer in different functions depending on the release lever position.

If the release lever is set to the upward position for the fanfold forms, this button operates to park the fanfold forms to the backward position.

If the release lever is set to the downward position for the single sheets, pressing this button ejects the paper.

This button has no effect if the optional pull tractor unit is mounted.

PRINT PITCH button

This button selects the print pitch that will be printed. Remember that the printer must be off-line for you to do this. Successive presses of this button will illuminate (and select) the following options in this order:

Pitch	Indicator(s)
Pica	PICA
Elite	ELITE
Condensed pica	PICA, COND
Condensed elite	ELITE, COND
Pica proportional	PICA, PROP
Elite proportional	ELITE, PROP

Holding down this button will cycle continuously between these options.

NLQ TYPE STYLE button

This button selects the font style to be printed. Draft style is always selected at power-up. To change to one of the NLQ (near letter quality) styles, set the printer off-line, then press the **STYLE** button repeatedly until the indicators beside the desired selection illuminate. The selections cycle in the following order:

Font style	Indicator(s)
Draft	(all indicators off)
Courier	COURIER
Courier italic	COURIER, ITALIC
Sanserif	SANSERIF
Sanserif italic	SANSERIF, ITALIC
Orator	ORATOR
Orator italic	ORATOR, ITALIC

Holding down this button will cycle continuously between these options.

The Orator style is unique in two ways. First, it is a lot larger (higher) than the other styles. This makes it a good choice for labels and other text requiring high visibility. A little extra line spacing helps when Orator is used. Second, there are two versions of the Orator font style: one prints small capitals in place of lower-case letters; the other prints lower-case letters, but without descenders. The other font styles do not have a small-capitals option. Lower case always prints as lower case.

You get the small capitals when you select Orator from the control panel.

The font style can also be selected by printer commands given in Chapter 4. Printer commands enable you to select both Orator styles, and also draft italic, which cannot be selected from the control panel.

POWER-UP FUNCTIONS

In addition to their normal functions, all the control panel buttons have special functions that operate if you hold them down while switching power on.

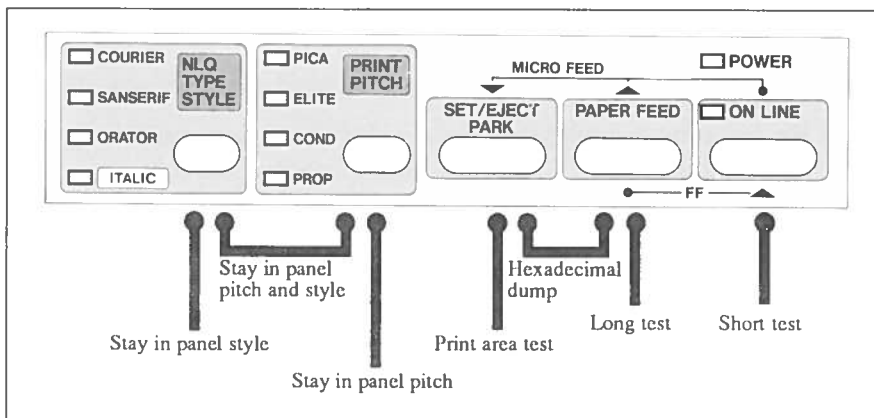


Figure 2-2. Power-up functions of control panel

Short test mode

If the printer is turned on while the **ON LINE** button is pressed, the printer will enter the short self-test mode. The printer will start printing as soon as the **ON LINE** button is released, and will print the version number of the printer's ROM, followed by six lines of the character set.

Each line will be offset by one character from the one before it. The final result will be something like the following.

[illegible]

Figure 2-3. Short self-test

Since the test print occupies the whole width of the carriage, it is recommended that the printer is loaded with continuous stationery to avoid possible damage to the print head and/or platen.

Long test mode

If the printer is turned on while the **(PAPER FEED)** button is pressed, the printer will enter the long self-test mode. The printer will start printing as soon as the **(PAPER FEED)** button is released, and will print the version number of the printer's ROM, followed by the whole character set printed in each font styles and pitch available.

The test cycles endlessly. To stop the test you must switch power off.

Since the test print occupies the whole width of the carriage, it is recommended that the printer is loaded with continuous stationery to avoid possible damage to the print head and/or platen. In addition, the total number of lines printed is considerable, more than can be accommodated on a single sheet, so fanfold paper is certainly suggested for this test.

Print area test mode

If you want to know how many lines on your paper can be printed, try to run this print area test. By holding the **(SET/EJECT PAPER)** button down during power-up, the printer will enter the print area test mode. The printer will print the first line message, then prints the last line message on your single sheet after feeding the paper to the bottom of the paper.

If you have loaded the fanfold paper, the printer shows only the first line.

Stay in panel pitch

By holding the **(PITCH)** button down during power-up, you can prevent software interference with the print pitch selected from the control panel. You will hear an acknowledging beep as power comes on.

After the beep tone, you can set the printer off-line, select a print pitch, then return to on-line and start printing. The pitch you selected will not be reset or otherwise changed by any commands your software may issue.

Stay in panel style

If held down during power-up, the **(STYLE)** button prevents software interference with the font style selected from the control panel. There will be an acknowledging beep, after which you can set the printer off-line, select a font style, then return to the on-line state and start printing. The selected font style will not be changed by any commands sent by software.

Stay in panel pitch and style

If you want to protect both the pitch and font style settings from software changes, press the **(PITCH)** and **(STYLE)** buttons during power-up. There will be a little long acknowledging beep.

Pressing these buttons during power-up does not prevent you from making any number of changes later from the control panel.

Hexadecimal dump

This feature is useful for programmers who are debugging printing programs and want to see the actual codes the printer is receiving. (Some computers change the codes the programmer intended.)

In this mode, all received data will be printed in a hexadecimal dump format, rather than the control codes being acted on as command codes.

This mode is accessed with the following procedure:

1. Holding both the **(PAPER FEED)** and **(SET/EJECT PARK)** buttons down, turn power ON. A beep tone will be heard.
2. Start printing. In place of the usual printout you will get a formatted dump showing exactly what data the printer receives. Each line presents sixteen characters, their hexadecimal codes to the left and printable characters printed on the right.
3. At the end of the hexadecimal dump, set the printer off-line with the **(ON LINE)** button. This is necessary to print the last line.

The following BASIC program is a simple test you can run in hexadecimal mode:

```
10 FOR I=0 TO 255
20 LPRINT CHR$(I);
30 NEXT I
40 LPRINT
50 END
```

If your system passes the codes directly to the printer without changing them, you will get a printout like Figure 2-4.

00	01	02	03	04	05	06	07	08	09	0A	0B	0C	0D	0E	0F
10	11	12	13	14	15	16	17	18	19	1A	1B	1C	1D	1E	1F
20	21	22	23	24	25	26	27	28	29	2A	2B	2C	2D	2E	2F	!"#\$%&'()*+,-./
30	31	32	33	34	35	36	37	38	39	3A	3B	3C	3D	3E	3F	0123456789:;<=>?
40	41	42	43	44	45	46	47	48	49	4A	4B	4C	4D	4E	4F	@ABCDEFGHIJKLMNO
50	51	52	53	54	55	56	57	58	59	5A	5B	5C	5D	5E	5F	PQRSTUVWXYZ[\]^_
60	61	62	63	64	65	66	67	68	69	6A	6B	6C	6D	6E	6F	`abcdefghijklmnopqrstuvwxyz{ }~.
70	71	72	73	74	75	76	77	78	79	7A	7B	7C	7D	7E	7F
80	81	82	83	84	85	86	87	88	89	8A	8B	8C	8D	8E	8F
90	91	92	93	94	95	96	97	98	99	9A	9B	9C	9D	9E	9F
AA	AB	AC	AD	AE	AF	AA	AB	AC	AD	AE	AF
BA	BB	BC	BD	BE	BF	BA	BB	BC	BD	BE	BF
CA	CB	CC	CD	CE	CF	CA	CB	CC	CD	CE	CF
DA	DB	DC	DD	DE	DF	DA	DB	DC	DD	DE	DF
EA	EB	EC	ED	EE	EF	EA	EB	EC	ED	EE	EF
FA	FB	FC	FD	FE	FF	FA	FB	FC	FD	FE	FF
0D	0A															..

Figure 2-4. Sample hexadecimal dump

Most BASICs, however, are not quite that straightforward. For example, the IBM-PC prints the following.

00	01	02	03	04	05	06	07	08	09	0A	0B	0C	0D	0A	0E
0F	10	11	12	13	14	15	16	17	18	19	1B	1C	1D	1E	1F
20	21	22	23	24	25	26	27	28	29	2A	2B	2C	2D	2E	2F	!"#\$%&'()*+,-./
30	31	32	33	34	35	36	37	38	39	3A	3B	3C	3D	3E	3F	0123456789:;<=>?
40	41	42	43	44	45	46	47	48	49	4A	4B	4C	4D	4E	4F	@ABCDEFGHIJKLMNO
50	51	52	53	54	55	56	57	58	59	5A	5B	5C	5D	5E	5F	PQRSTUVWXYZ[\]^_
60	61	62	63	64	65	66	67	68	69	6A	6B	6C	6D	6E	6F	`abcdefghijklmnopqrstuvwxyz{ }~.
70	71	72	73	74	75	76	77	78	79	7A	7B	7C	7D	7E	7F
80	81	82	83	84	85	86	87	88	89	8A	8B	8C	8D	8E	8F
90	91	92	93	94	95	96	97	98	99	9A	9B	9C	9D	9E	9F
AA	AB	AC	AD	AE	AF	AA	AB	AC	AD	AE	AF
BA	BB	BC	BD	BE	BF	BA	BB	BC	BD	BE	BF
CA	CB	CC	CD	CE	CF	CA	CB	CC	CD	CE	CF
DA	DB	DC	DD	DE	DF	DA	DB	DC	DD	DE	DF
EA	EB	EC	ED	EE	EF	EA	EB	EC	ED	EE	EF
FA	FB	FC	FD	FE	FF	FA	FB	FC	FD	FE	FF
0D	0A															..

Figure 2-5. Sample hexadecimal dump with IBM-PC

When the IBM-PC BASIC interpreter sends hex code 0D (carriage return) it adds an extra hex 0A (line feed). Hex code 1A (end-of-file) also gets special treatment: the interpreter does not send it at all. This can cause problems that generate graphics or download character data, but there is a solution. Try changing line 20 in the preceding program and adding the coding shown below.

Coding for IBM-PC with monochrome display:

```
20 GOSUB 100
100 O=INP(&H379) : IF O<128 THEN 100
110 OUT &H378,I : OUT &H37A,5 : OUT &H37A,4
120 RETURN
```

Coding for IBM-PC with color adapter:

```
20 GOSUB 100
100 O=INP(&H3BD) : IF O<128 THEN 100
110 OUT &H3BC,I : OUT &H3BE,5 : OUT &H3BE,4
120 RETURN
```

SWITCH COMBINATION FUNCTIONS

Several additional functions can be obtained by pressing the control panel buttons in combinations.

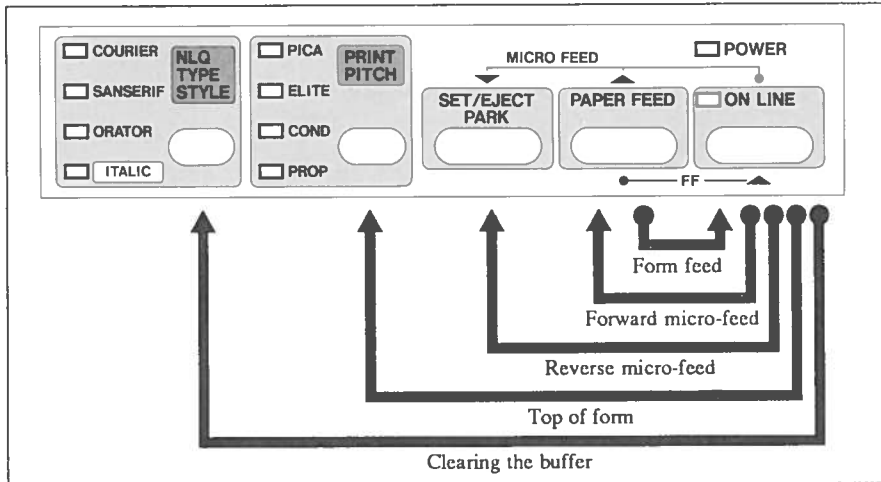


Figure 2-6. Switch combination functions of control panel

Form feed

If you are using single sheets, this operation ejects the current page. If you are using fanfold forms, it feeds to the top of the next page.

1. Press the **ON LINE** button to set the printer off-line.
2. Press the **PAPER FEED** button and hold it down. The printer will start performing successive line feeds.
3. Still holding the **PAPER FEED** button down, press the **ON LINE** button, then release both buttons. The printer will smoothly eject the current page.

Top of form

When you turn on printer power, the top-of-form position is automatically set to the current position. If this is not where you want the top of the page to be, you can change the top-of-form position as follows.

1. Press the **ON LINE** button to set the printer off-line.
2. Move the paper to the desired top-of-form position by pressing the **PAPER FEED** button, or by performing a forward or reverse micro-feed.
3. Press and hold the **ON LINE** button.
4. Press and hold the **PITCH** button.
5. Release both buttons at the same time. The printer will beep to indicate that the top-of-form position has been set.

Forward micro-feed

For fine alignment, you can feed the paper forward in very small increments as follows:

1. Press the **ON LINE** button to set the printer off-line.
2. Press the **ON LINE** button again and hold it down.
3. Press the **PAPER FEED** button. The paper will start advancing in a series of small steps. When you want to stop, release both buttons.

Reverse micro-feed




You can also feed the paper in small increments in reverse, to return to a higher position on the same page.

Note: With fanfold forms, do not try to return to a previous page. The perforation may catch inside the printer.

1. Press the **ON LINE** button to set the printer off-line.
2. Press the **ON LINE** button again and hold it down.
3. Press the **SET/EJECT PARK** button. The paper will start moving backwards in a series of small steps. When you want to stop, release both buttons.

Clearing the buffer

When DIP switch 2-1 is ON, the printer stores received data in a large memory buffer. This creates a problem when you want to abandon a printing job and restart: the printer may be holding much more data in its buffer than it has actually printed, and this unprinted data must be cleared out before restarting. Turning power off is one way to clear the buffer, but there is another way:

1. Halt the printing program on the computer. If printing stops immediately, the buffer is clear and the rest of this procedure is unnecessary. If printing does not stop, continue as follows:
2. Press the  button to set the printer off-line. Printing will now stop, but there may be data remaining in the buffer.
3. Press and hold the  button.
4. Press and hold the  button. Continue holding these two buttons down. In about three seconds you will hear a beep tone signaling that the buffer has been cleared.
5. Release these buttons, make any necessary control panel settings, then set the printer back on-line.

It is essential to halt the printing program on the computer before you go off-line. Otherwise, when you go back on-line the computer will start sending data again and the printer will continue printing, with missing data where the buffer was cleared.

Chapter 3

DIP SWITCH SETTINGS

The bank of DIP (Dual In-line Package) switches inside the printer is used for various functions.

This chapter explains where the DIP switches are located, and how to use them.

LOCATION OF THE DIP SWITCHES

When you remove the printer's cover and look inside, you will see on the green board at the bottom of the printer two groups of small white switches marked DSW1 and DSW2. These are the printer's DIP switches. DSW1 has eight switches, named 1-1 to 1-8 from left to right. DSW2 has four switches named 2-1 to 2-4.

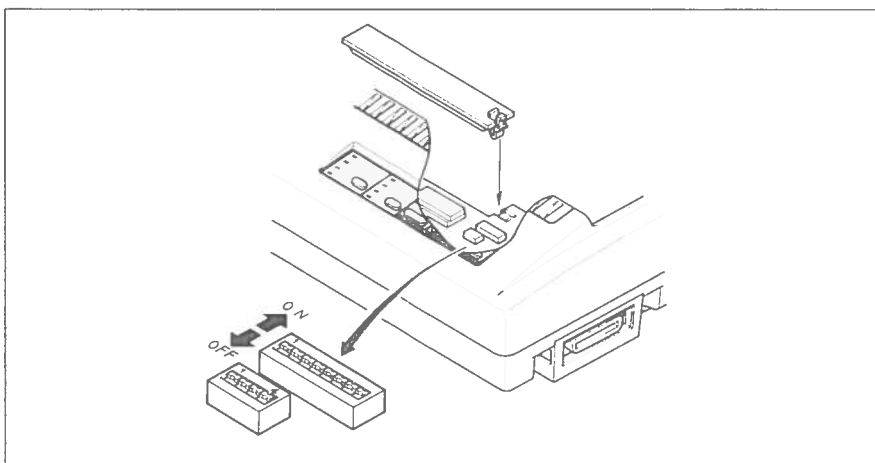


Figure 3-1. DIP switches

For all switches, the ON position is towards the back of the printer and the OFF position is towards the front. To set a DIP switch, use a ballpoint pen or other small implement to move the switch to the ON or OFF position.

The printer's power should be off when you set the DIP switches. Settings made while power is on do not take effect until power is switched off, then on again, because the printer reads the DIP switches only at power-up.

FUNCTIONS OF THE DIP SWITCHES

The printer is delivered with all DIP switch set to the ON position. These are the standard settings. By changing the settings, you can alter various printer functions to match your requirements. The following questions will help you make the right settings.

Switch	Function	ON	OFF
1-1	Page length	11 inches	12 inches
1-2	Auto CR	Yes	No
1-3	Printing area	A type	B type
1-4	Auto sheet feeder	Inactive	Active
1-5	Paper-out detector	Enabled	Disabled
1-6	Printer mode	Standard	IBM
1-7	Character set (Standard mode)	Italics	Graphics
	Character set (IBM mode)	Set #2	Set #1
1-8	Auto LF	No	Yes
2-1	Usage of RAM	Buffer	Download
2-2	International character set		
2-3			
2-4			

Switch 1-1: Is the page length of your paper 11 inches or 12 inches?

Leave this switch ON if you will be using 11-inch forms. Move it to the OFF position if you will be using 12-inch forms.

Switch 1-2: Do you want an automatic carriage return?

Leave this switch ON. The printer will automatically perform a carriage return by moving to the left margin at each line feed. Even if your software sends a separate carriage-return code, an extra carriage return does no harm because two consecutive carriage returns are the same as one. Very few programs require this switch to be OFF.

Switch 1-3: Which type of printing area format do you want to use for single sheets?

This printer can use two types of printing area format for single sheets. By putting the switch ON ("A type"), the top of the first line of printing will start to one inch from the top of the paper, and the printed area will end to print one inch from the bottom of the paper.

By putting the switch OFF ("B type"), the top of the first line of printing will start 1/6 inch from the top of the paper, and the printed area will end 1/3 inch from the bottom of the paper.

Switch 1-4: Are you going to use the automatic sheet feeder (ASF)?

To use the automatic sheet feeder, move this switch to the OFF position. Otherwise leave it ON.

Switch 1-5: Do you want the printer to stop printing at the end of the paper, or to keep printing?

Leave this switch ON except when you need to print very close to the end of the paper. When this switch is OFF the printer ignores the paper-out detector and prints down to (and beyond) the bottom edge.

Switch 1-6: Do you want to use the printer in standard mode or IBM mode?

Select the mode compatible with your computer and software. In standard mode the printer operates like the Epson FX-1050. In IBM mode it operates like the IBM Proprinter XL. The ON position selects standard mode. The OFF position selects IBM mode.

Switch 1-7: The action of this switch depends on the mode chosen with switch 1-6.

If you selected standard mode, do you want italics or graphic characters?

Leave this switch ON to print italics in the standard character set. If you set this switch to the OFF position, in place of italics you will get the graphic characters, international characters, and mathematical symbols of IBM character set #2. See Chapter 9, character codes 128 to 254.

If you selected IBM mode, do you want IBM character set #1 or #2?

ON selects character set #2, which is for computers with an 8-bit interface (the most common kind). OFF selects character set #1, for computers with a 7-bit interface.

Switch 1-8: Do you want an automatic line feed?

If you leave this switch at the ON position, a separate line-feed code is required to obtain a line feed.

If you move this switch to the OFF position, the printer performs both a carriage return and line feed each time it receives a carriage-return code.

Most computer systems send a line feed code, or both a carriage return and line feed, at the end of each line, so this switch should be left ON.

If you get double line spacing when you expect single spacing, or if lines overprint each other, try changing the setting of this switch.

Switch 2-1: Does your software download new characters to the printer?

To download characters this switch must be OFF. The printer then uses its RAM memory for storing character patterns and provides only a one-line print buffer. If you leave this switch ON the printer uses its RAM memory as an input buffer, allowing the computer to send data faster than the printer prints.

Switches 2-2 to 2-4: Do you want an international character set?

International character sets differ in their assignment of 14 character codes. See the character tables at the back of this manual. With the DIP switches you can select one of eight character sets as follows:

Country	2-2	2-3	2-4	Country	2-2	2-3	2-4
U.S.A.	ON	ON	ON	Denmark I *	ON	ON	OFF
France	OFF	ON	ON	Sweden	OFF	ON	OFF
Germany	ON	OFF	ON	Italy	ON	OFF	OFF
England	OFF	OFF	ON	Spain I	OFF	OFF	OFF

* Denmark/Norway when switch 1-6 is OFF and switch 1-7 is ON.

Chapter 4

PRINTER CONTROL COMMANDS

The printer has two emulation modes: Standard mode and IBM mode. In standard mode, the printer emulates the functions of the Epson FX-1050. In IBM mode, the printer emulates the IBM Proprinter XL. Additional command codes are included as a superset of these emulations.

The emulation is changed by means of DIP switch 1-6. When ON, the printer will be in standard mode, and when OFF, the printer will be in IBM emulation mode (see Chapter 3). It is not possible to change the emulation mode by means of software control or the front control panel.

This chapter describes the printer's control commands. Some commands are common to both the standard and IBM modes. In the descriptions of the commands, all commands will be given by function. The name of each command is followed by a table like the one below:

Mode	ASCII	Decimal	Hexadecimal
Both	<ESC> "x" "1"	27 120 49	1B 78 31
	<ESC> "x" <1>	27 120 1	1B 78 01

Mode: Indicates the mode in which the command is recognized.

Std. Standard mode (DIP switch 1-6 on)

IBM IBM mode (DIP switch 1-6 off)

Both Both standard and IBM modes

ASCII: Indicates the ASCII coding of the command. Control characters are enclosed in pointed brackets: For example, <0> means character code 0.

Decimal: Gives the command in decimal character codes.

Hexadecimal: Gives the command in hexadecimal character codes.

Parameters for which values must be supplied are indicated by italic letters such as *n*.

Many commands have alternative forms. Some commands use <ESC> (character code 27) in Standard mode and <FS> (character code 28) in IBM mode. Other commands have parameters that can be specified as either character codes or digit characters, like the parameter 1 in the sample command above.

FONT CONTROL COMMANDS

Select draft quality characters

Mode	ASCII	Decimal	Hexadecimal
Both	"(" "(" "F" ")" ")" "9"	40 40 70 41 41 57	28 28 46 29 29 39
	<ESC> "x" "0"	27 120 48	1B 78 30
	<ESC> "x" <0>	27 120 0	1B 78 00
IBM	<ESC> "I" "0"	27 73 48	1B 49 30
	<ESC> "I" <0>	27 73 0	1B 49 00

Changes from near letter quality to draft quality. Ignored if the (STYLE) button was pressed during power-up.

Select draft elite characters

Mode	ASCII	Decimal	Hexadecimal
IBM	<ESC> "I" "1"	27 73 49	1B 49 31
	<ESC> "I" <1>	27 73 1	1B 49 01

Changes to draft quality characters with elite pitch (12 cpi). Ignored if the (STYLE) or (PITCH) button was pressed during power-up.

Select NLQ characters

Mode	ASCII	Decimal	Hexadecimal
Both	<ESC> "x" "1"	27 120 49	1B 78 31
	<ESC> "x" <1>	27 120 1	1B 78 01

Changes from draft quality to near letter quality. The initial NLQ type style is Courier unless a different style has been selected by a preceding command. Ignored if the (STYLE) button was pressed during power-up.

Select NLQ type style

Mode	ASCII	Decimal	Hexadecimal
Both	<ESC> "k" <i>n</i>	27 107 <i>n</i>	1B 6B <i>n</i>

Selects an NLQ type style according to the value of *n*. In draft mode, this command remains dormant and takes effect later when NLQ is selected by <ESC> "x" 1. Ignored if the (STYLE) button was pressed during power-up.

- n* Type style
- 0 Courier (initial value)
 - 1 Sanserif
 - 2 Orator with small capitals
 - 3 Orator with lower case

Select Courier characters

Mode	ASCII	Decimal	Hexadecimal
Both	"(" "(" "F" ")" ")" "0"	40 40 70 41 41 48	28 28 46 29 29 30
IBM	<ESC> "I" "3"	27 73 51	1B 49 33
	<ESC> "I" <3>	27 73 3	1B 49 03
	<ESC> "I" "7"	27 73 55	1B 49 37
	<ESC> "I" <7>	27 73 7	1B 49 07

Changes to the Courier NLQ font. Ignored if the (STYLE) button was pressed during power-up.

Select Sanserif characters

Mode	ASCII	Decimal	Hexadecimal
Both	"(" "(" "F" ")" ")" "1"	40 40 70 41 41 49	28 28 46 29 29 31
IBM	<ESC> "I" "2"	27 73 50	1B 49 32
	<ESC> "I" <2>	27 73 2	1B 49 02

Changes to the Sanserif NLQ font. Ignored if the (STYLE) button was pressed during power-up.

Select Orator characters with small capitals

Mode	ASCII	Decimal	Hexadecimal
Both	"(" "(" "F" ")" ")" "2"	40 40 70 41 41 50	28 28 46 29 29 32

Changes to the Orator with small capitals NLQ font. Ignored if the **(STYLE)** button was pressed during power-up.

Select Orator characters with lower case

Mode	ASCII	Decimal	Hexadecimal
Both	"(" "(" "F" ")" ")" "3"	40 40 70 41 41 51	28 28 46 29 29 33

Changes to the Orator with lower case NLQ font. Ignored if the **(STYLE)** button was pressed during power-up.

Select italic characters

Mode	ASCII	Decimal	Hexadecimal
Both	"(" "(" "I" ")" ")" "1"	40 40 73 41 41 49	28 28 49 29 29 31
Std.	<ESC> "4"	27 52	1B 34
IBM	<FS> "4"	28 52	1C 34

Causes subsequent characters to be printed in italics. Ignored if the **(STYLE)** button was pressed during power-up.

Select upright characters

Mode	ASCII	Decimal	Hexadecimal
Both	"(" "(" "I" ")" ")" "0"	40 40 73 41 41 48	28 28 49 29 29 30
Std.	<ESC> "5"	27 53	1B 35
IBM	<FS> "5"	28 53	1C 35

Stops italic printing and causes subsequent characters to be printed upright. Ignored if the **(STYLE)** button was pressed during power-up.

Emphasized printing

Mode	ASCII	Decimal	Hexadecimal
Both	<ESC> "E"	27 69	1B 45

Causes subsequent draft characters to be emphasized by adding extra thickness to vertical strokes.

Cancel emphasized printing

Mode	ASCII	Decimal	Hexadecimal
Both	<ESC> "F"	27 70	1B 46

Cancels emphasized printing.

Double-strike printing

Mode	ASCII	Decimal	Hexadecimal
Both	"(" "(" "B" ")" ")" "1"	40 40 66 41 41 49	28 28 42 29 29 31
	<ESC> "G"	27 71	1B 47

Causes subsequent characters to be printed in double-strike mode with a slight vertical paper motion in between, causing a thickening of horizontal strokes.

For bold print, use of double-strike is recommended in NLQ mode, and combined use of emphasized and double-strike is recommended in draft mode.

Double-strike cannot be used with superscripts or subscripts.

Cancel double-strike printing

Mode	ASCII	Decimal	Hexadecimal
Both	"(" "(" "B" ")" ")" "0"	40 40 66 41 41 48	28 28 42 29 29 30
	<ESC> "H"	27 72	1B 48

Cancels double-strike printing.

Start underlining

Mode	ASCII	Decimal	Hexadecimal
Both	"(" "(" "_" ")" ")" "1"	40 40 45 41 41 49	28 28 2D 29 29 31
	<ESC> "_" "1"	27 45 49	1B 2D 31
	<ESC> "_" <1>	27 45 1	1B 2D 01

Causes subsequent characters to be underlined. IBM block graphics characters and spaces skipped by horizontal tabulation are not underlined.

Stop underlining

Mode	ASCII	Decimal	Hexadecimal
Both	"(" "(" "-" ")" ")" "0"	40 40 45 41 41 48	28 28 2D 29 29 30
	<ESC> "-" "0"	27 45 48	1B 2D 30
	<ESC> "-" <0>	27 45 0	1B 2D 00

Stops underlining.

Start overlining

Mode	ASCII	Decimal	Hexadecimal
Both	<ESC> " _ " "1"	27 95 49	1B 5F 31
	<ESC> " _ " <1>	27 95 1	1B 5F 01

Causes subsequent characters to be overlined. Spaces skipped by horizontal tabulation are not overlined.

Stop overlining

Mode	ASCII	Decimal	Hexadecimal
Both	<ESC> " _ " "0"	27 95 48	1B 5F 30
	<ESC> " _ " <0>	27 95 0	1B 5F 00

Stops overlining.

Superscript

Mode	ASCII	Decimal	Hexadecimal
Both	<ESC> "S" "0"	27 83 48	1B 53 30
	<ESC> "S" <0>	27 83 0	1B 53 00

Causes subsequent characters to be printed as superscripts. Does not change the character pitch.

Subscript

Mode	ASCII	Decimal	Hexadecimal
Both	<ESC> "S" "1"	27 83 49	1B 53 31
	<ESC> "S" <1>	27 83 1	1B 53 01

Causes subsequent characters to be printed as subscripts. Does not change the character pitch.

Cancel superscript or subscript

Mode	ASCII	Decimal	Hexadecimal
Both	<ESC> "T"	27 84	1B 54

Stops printing superscripts or subscripts and returns to normal printing.

CHARACTER SET COMMANDS

Select standard character set

Mode	ASCII	Decimal	Hexadecimal
Both	<ESC> "t" "0"	27 116 48	1B 74 30
	<ESC> "t" <0>	27 116 0	1B 74 00

Selects the standard character set. This is the power-up default in Standard mode if DIP switch 1-7 is ON.

Select IBM character set

Mode	ASCII	Decimal	Hexadecimal
Both	<ESC> "t" "1"	27 116 49	1B 74 31
	<ESC> "t" <1>	27 116 1	1B 74 01

Selects an IBM character set. This is the power-up default in IBM mode.

Select character set #1

Mode	ASCII	Decimal	Hexadecimal
Both	<ESC> "7"	27 55	1B 37

Selects character set #1.

Select character set #2

Mode	ASCII	Decimal	Hexadecimal
Both	<ESC> "6"	27 54	1B 36

Selects character set #2.

Select international character set

Mode	ASCII	Decimal	Hexadecimal
Std.	<ESC> "R" <i>n</i>	27 82 <i>n</i>	1B 52 <i>n</i>
IBM	<FS> "R" <i>n</i>	28 82 <i>n</i>	1C 52 <i>n</i>

Selects an international character set according to the value of *n*.

<i>n</i>	Character set	<i>n</i>	Character set
0	U.S.A	7	Spain I
1	France	8	Japan
2	Germany	9	Norway
3	England	10	Denmark II
4	Denmark I	11	Spain II
5	Sweden	12	Latin America
6	Italy	13	Denmark/Norway

The first eight of these character sets (from U.S.A. to Spain I) can be selected as power-up defaults by DIP switches 2-2 to 2-4.

Enable printing of all character codes

Mode	ASCII	Decimal	Hexadecimal
IBM	<ESC> "\ " <i>n1</i> <i>n2</i>	27 92 <i>n1</i> <i>n2</i>	1B 5C <i>n1</i> <i>n2</i>

Enables printing of all characters in the IBM character set, including those assigned to character codes which are normally considered control codes. This command remains in effect for the next $n1 + n2 \times 256$ characters, where *n1* and *n2* are numbers between 0 and 255. During this interval no control functions are executed. If a code with no assigned character is received, the printer prints a space.

Enable printing of all character codes on next character

Mode	ASCII	Decimal	Hexadecimal
IBM	<ESC> " ^ "	27 94	1B 5E

This command operates like <ESC> "\ " except that it remains in effect for only one character.

Select slash zero

Mode	ASCII	Decimal	Hexadecimal
Both	<ESC> “ ~ “ “1”	27 126 49	1B 7E 31
	<ESC> “ ~ “ <1>	27 126 1	1B 7E 01

Causes subsequent zero characters to be overprinted with a slash (Ø).

Select normal zero

Mode	ASCII	Decimal	Hexadecimal
Both	<ESC> “ ~ “ “0”	27 126 48	1B 7E 30
	<ESC> “ ~ “ <0>	27 126 0	1B 7E 00

Causes subsequent zero characters to be printed normally (0), without a slash.

CHARACTER SIZE AND PITCH COMMANDS

Pica pitch

Mode	ASCII	Decimal	Hexadecimal
Std.	<ESC> “P”	27 80	1B 50
IBM	<DC2>	18	12

In Standard mode, changes from elite to pica pitch (10 cpi) or from condensed elite to condensed pica (17 cpi). In IBM mode, changes from either elite or condensed to pica (10 cpi). Ignored if the **PITCH** button was pressed during power-up.

Elite pitch

Mode	ASCII	Decimal	Hexadecimal
Both	<ESC> “M”	27 77	1B 4D
IBM	<ESC> “:”	27 58	1B 3A

In Standard mode, changes from pica to elite pitch (12 cpi) or from condensed pica to condensed elite (20 cpi). In IBM mode, changes from either pica or condensed to elite (12 cpi). Ignored if the **PITCH** button was pressed during power-up.

Condensed printing

Mode	ASCII	Decimal	Hexadecimal
Both	<SI>	15	0F
	<ESC> <SI>	27 15	1B 0F

In Standard mode, changes from pica to condensed pica (17 cpi) or from elite to condensed elite (20 cpi). In IBM mode, changes from either pica or elite to condensed (17 cpi). Ignored if the **PITCH** button was pressed during power-up.

Cancel condensed printing

Mode	ASCII	Decimal	Hexadecimal
Both	<DC2>	18	12

In Standard mode, changes from condensed pica to normal pica or from condensed elite to normal elite. In IBM mode, always changes to normal pica. Ignored if the **PITCH** button was pressed during power-up.

Expanded printing

Mode	ASCII	Decimal	Hexadecimal
Both	<ESC> "W" "1"	27 87 49	1B 57 31
	<ESC> "W" <1>	27 87 1	1B 57 01

Causes subsequent characters to be expanded to double width.

Cancel expanded printing

Mode	ASCII	Decimal	Hexadecimal
Both	<ESC> "W" "0"	27 87 48	1B 57 30
	<ESC> "W" <0>	27 87 0	1B 57 00

Stops expanded printing and returns to normal width.

Expanded printing for one line

Mode	ASCII	Decimal	Hexadecimal
Both	<SO>	14	0E
	<ESC> <SO>	27 14	1B 0E

Causes subsequent characters in the current line to be expanded to double width. Characters return to normal width after the next line feed (<LF>). The <DC4>, <VT>, <FF>, and <ESC> “W” 0 commands also cancel expanded printing.

Cancel one-line expanded printing

Mode	ASCII	Decimal	Hexadecimal
Both	<DC4>	20	14

Stops one-line expanded printing set with <SO> or <ESC> <SO>. Does not cancel <ESC> “W” 1.

Select proportional spacing

Mode	ASCII	Decimal	Hexadecimal
Both	<ESC> “p” “1”	27 112 49	1B 70 31
	<ESC> “p” <1>	27 112 1	1B 70 01
IBM	<ESC> “P” <1>	27 80 1	1B 50 01

Causes subsequent characters to be proportionally spaced. Ignored if the (PITCH) button was pressed during power-up.

Select fixed spacing

Mode	ASCII	Decimal	Hexadecimal
Both	<ESC> “p” “0”	27 112 48	1B 70 30
	<ESC> “p” <0>	27 112 0	1B 70 00
IBM	<ESC> “P” <0>	27 80 0	1B 50 00

Causes subsequent characters to be printed with fixed character spacing. Ignored if the (PITCH) button was pressed during power-up.

Select master print mode

Mode	ASCII	Decimal	Hexadecimal
Both	<ESC> "!" <i>n</i>	27 33 <i>n</i>	1B 21 <i>n</i>

Selects a combined print mode according to the value of *n*. The value of *n* is the sum of the values given below for the desired characteristics.

Examples: *n* = 1 gives elite; *n* = 9 (1 + 8) gives emphasized elite; *n* = 137 (1 + 8 + 128) gives underlined emphasized elite.

Function	<i>n</i> value
Underline	128
Italic [*1]	64
Expanded	32
Double strike	16
Emphasized	8
Condensed [*2]	4
Proportional [*2]	2
Elite [*2]	1

[*1] Ignored if the (STYLE) button was pressed during power-up.

[*2] Ignored if the (PITCH) button was pressed during power-up.

Increase character spacing

Mode	ASCII	Decimal	Hexadecimal
Std.	<ESC> <SP> <i>n</i>	27 32 <i>n</i>	1B 20 <i>n</i>

Increases the space between characters by *n*/240 inches, where *n* is a number from 0 to 127. Used in microjustification.

Select double or quadruple size

Mode	ASCII	Decimal	Hexadecimal
Both	<ESC> "h" <i>n</i>	27 104 <i>n</i>	1B 68 <i>n</i>

Selects the size of subsequent characters as shown below. Extra-high characters align along the cap-line of normal characters, with the base line temporarily moving down. Line spacing is temporarily doubled when *n* = 1, 5 or 6 and quadrupled when *n* = 2. To print correctly when *n* = 3, 4, 5 or 6, set the line spacing to 24/216 (1/9)

of an inch with <ESC> “3” <24>, and print the same characters twice, upper half on one line, lower half on the next. For accurate alignment of the two halves, select unidirectional printing with <ESC> “U” <1>.

<i>n</i>	Effect
0	Normal size
1	Double-high, double-wide
2	Quadruple-high, quadruple-wide
3	Double-high, double-wide (Lower half only)
4	Double-high, double-wide (Upper half only)
5	Quadruple-high, quadruple-wide (Lower half only)
6	Quadruple-high, quadruple-wide (Upper half only)

Select character size

Mode	ASCII	Decimal	Hexadecimal
Both	“(“ “(“ “S” “)” “)” <i>n</i>	40 40 83 41 41 <i>n</i>	28 28 53 29 29 <i>n</i>

Selects a combination of character height and width according to the value of *n*, as below. Does not move the base line.

<i>n</i>	Character width	Character height
0	Single width	Single height
1	Double width	Single height
2	Single width	Double height
3	Double width	Double height

Double-height characters are always printed at near letter quality. Double height printing temporarily cancels the super/subscript and condensed printing modes, but these modes resume when the printer returns to normal height.

Print double-height characters

Mode	ASCII	Decimal	Hexadecimal
Both	<ESC> “w” “1”	27 119 49	1B 77 31
	<ESC> “w” <1>	27 119 1	1B 77 01

Prints subsequent characters at double height without moving the base line, and without changing the line spacing. Temporarily cancels super/subscript and condensed printing modes.

Return to normal height

Mode	ASCII	Decimal	Hexadecimal
Both	<ESC> "w" "0"	27 119 48	1B 77 30
	<ESC> "w" <0>	27 119 0	1B 77 00

Terminates double-height printing and prints subsequent characters at normal height. Resumes super/subscript and condensed printing if these modes were in effect before double height was selected.

Select character height, width, and line spacing

Mode	ASCII	Decimal	Hexadecimal
Both	<ESC> "[" "@" <4> <0>	27 91 64 4 0	1B 5B 40 04 00
	<0> <0> <i>n</i> <i>m</i>	0 0 <i>n</i> <i>m</i>	00 00 <i>n</i> <i>m</i>

Selects a combination of character height, width, and line spacing according to the value of *n* and *m*, as below. Does not move the base line.

<i>n</i>	Line spacing	Character height
0	Unchanged	Unchanged
1	Unchanged	Single height
2	Unchanged	Double height
16	Single	Unchanged
17	Single	Single height
18	Single	Double height
32	Double	Unchanged
33	Double	Single height
34	Double	Double height
<i>m</i>	Character width	
1	Single width (same as <ESC> "W" 0)	
2	Double width (same as <ESC> "W" 1)	

Double-height characters are always printed at near letter quality. Double height printing temporarily cancels the super/subscript and condensed printing modes, but these modes resume when the printer returns to normal height.

VERTICAL POSITION COMMANDS

Set line spacing to 1/8 inch

Mode	ASCII	Decimal	Hexadecimal
Both	<ESC> "0"	27 48	1B 30

Sets the distance the paper advances or reverses in subsequent line feeds to 1/8 inch.

Set line spacing to 7/72 inch

Mode	ASCII	Decimal	Hexadecimal
Both	<ESC> "1"	27 49	1B 31

Sets the distance the paper advances or reverses in subsequent line feeds to 7/72 inch.

Set line spacing to 1/6 inch

Mode	ASCII	Decimal	Hexadecimal
Std.	<ESC> "2"	27 50	1B 32

Sets the distance the paper advances or reverses in subsequent line feeds to 1/6 inch.

Set line spacing to $n/216$ inch

Mode	ASCII	Decimal	Hexadecimal
Both	<ESC> "3" n	27 51 n	1B 33 n

Sets the distance the paper advances or reverses in subsequent line feeds to $n/216$ inch, where n is between 0 and 255. If $n=0$, in Standard mode the line-feed distance is set to 0, but in IBM mode this command is ignored.

Set line spacing to $n/72$ inch

Mode	ASCII	Decimal	Hexadecimal
Both	<ESC> "A" n	27 65 n	1B 41 n

In Standard mode, sets the distance the paper advances or reverses in subsequent line feeds to $n/72$ inch, where n is between 0 and 85. If $n=0$, the line spacing is set to 0.

In IBM mode this command does the same except that (1) the new line spacing does not take effect until the next <ESC> "2" command, and (2) if $n=0$, the <ESC> "A" command is ignored.

Execute <ESC> "A"

Mode	ASCII	Decimal	Hexadecimal
IBM	<ESC> "2"	27 50	1B 32

Sets the line spacing to the value defined by the last preceding <ESC> "A" command. Sets the line spacing to 1/6 inch if there is no preceding <ESC> "A" command.

Line feed

Mode	ASCII	Decimal	Hexadecimal
Both	<LF>	10	0A

Prints the current line and feeds the paper to the next line. If DIP switch 1-2 is ON, also moves the next print position to the left margin. See the preceding commands for the line spacing.

Reverse line feed

Mode	ASCII	Decimal	Hexadecimal
Both	<ESC> <LF>	27 10	1B 0A

Prints the current line and feeds the paper in the reverse direction to the preceding line. If DIP switch 1-2 is ON, also moves the next print position to the left margin. See the preceding commands for the line spacing. Ignored when friction feed is used.

Perform one $n/216$ -inch line feed

Mode	ASCII	Decimal	Hexadecimal
Both	<ESC> "J" n	27 74 n	1B 4A n

Feeds the paper once by $n/216$ inches, where n is between 1 and 255. Does not move the print position right or left when DIP switch 1-2 is OFF. Does not change the line-spacing setting.

Perform one $n/216$ -inch reverse line feed

Mode	ASCII	Decimal	Hexadecimal
Both	<ESC> "j" n	27 106 n	1B 6A n

Feeds the paper once by $n/216$ inches in the reverse direction, where n is between 1 and 255. Does not move the print position right or left when DIP switch 1-2 is OFF. Does not change the line-spacing setting.

Feed paper n lines

Mode	ASCII	Decimal	Hexadecimal
Both	<ESC> "f" "1" n	27 102 49 n	1B 66 31 n
	<ESC> "f" <1> n	27 102 1 n	1B 66 01 n

Feeds the paper n lines from the current line, where n is between 0 and 127.

Set top of page at current position

Mode	ASCII	Decimal	Hexadecimal
IBM	<ESC> "4"	27 52	1B 34

Sets the current position as the top-of-page position. Note that this can also be done from the control panel.

Set page length to n lines

Mode	ASCII	Decimal	Hexadecimal
Both	<ESC> "C" n	27 67 n	1B 43 n

Sets the page length to n lines in the current line spacing, where n is between 1 and 127 in Standard mode or between 1 and 255 in IBM mode. Changing the line spacing later does not alter the physical page length. The current line becomes the top of the page.

Set page length to n inches

Mode	ASCII	Decimal	Hexadecimal
Both	<ESC> "C" <0> n	27 67 0 n	1B 43 00 n

Sets the page length to n inches, where n is between 1 and 22 in Standard mode or between 1 and 127 in IBM mode. The current line becomes the top of the page.

Set top margin

Mode	ASCII	Decimal	Hexadecimal
Both	<ESC> "c" n	27 99 n	1B 63 n

Sets the top margin to n lines, where n is between 1 and 255. Printing begins on the n th line on the page. The power-up default is $n = 1$, giving no top margin.

Set bottom margin

Mode	ASCII	Decimal	Hexadecimal
Both	<ESC> "N" n	27 78 n	1B 4E n

Sets the bottom margin to n lines, where n is between 1 and 127 in Standard mode or between 1 and 255 in IBM mode. The bottom margin is reset when you change the page length.

Cancel top and bottom margins

Mode	ASCII	Decimal	Hexadecimal
Both	<ESC> "O"	27 79	1B 4F

Cancels both the top margin and the bottom margin.

Form feed

Mode	ASCII	Decimal	Hexadecimal
Both	<FF>	12	0C

Feeds the paper to the top of the next page according to the current page length, and moves the print position to the left margin. When the automatic sheet feeder (ASF) is selected (DIP switch 1-4 is OFF), this command ejects the current page.

Return to top of current page

Mode	ASCII	Decimal	Hexadecimal
Both	<ESC> <FF>	27 12	1B 0C

Feeds the paper backward to the top of the current page. Ignored when friction feed is used.

Disable paper-out detector

Mode	ASCII	Decimal	Hexadecimal
Both	<ESC> "8"	27 56	1B 38

Causes the printer to disregard the signal sent by the paper-out detector, enabling printing to the bottom of the paper. Overrides the setting of DIP switch 1-5.

Enable paper-out detector

Mode	ASCII	Decimal	Hexadecimal
Both	<ESC> "9"	27 57	1B 39

Causes the printer to stop printing before the end of the paper. Overrides the setting of DIP switch 1-5.

Set vertical tab stops

Mode	ASCII	Decimal	Hexadecimal
Both	<ESC> "B" <i>n1</i> <i>n2</i> ... <0>	27 66 <i>n1</i> <i>n2</i> ... 0	1B 42 <i>n1</i> <i>n2</i> ... 00

Cancels all current vertical tab stops and sets new vertical tab stops at lines *n1*, *n2*, etc., where *n1*, *n2*, etc. are numbers between 1 and 255. A maximum of 16 vertical tab stops can be set. The tab stops must be specified in ascending order; any violation of ascending order terminates the tab stop list. Standard termination is by the <0> control code. The vertical tab stops are set in terms of the current line spacing and do not move if the line spacing is changed later.

Set vertical tab stops every *n* lines

Mode	ASCII	Decimal	Hexadecimal
Both	<ESC> "e" "1" <i>n</i>	27 101 49 <i>n</i>	1B 65 31 <i>n</i>
	<ESC> "e" <1> <i>n</i>	27 101 1 <i>n</i>	1B 65 01 <i>n</i>

Cancels all current vertical tab stops and sets new tab stops every *n* lines, where *n* is between 1 and 127.

Set vertical tab stops in channel

Mode	ASCII	Decimal	Hexadecimal
Both	<ESC> "b" <i>n0</i> <i>n1</i> <i>n2</i> ... <0>	27 98 <i>n0</i> <i>n1</i> <i>n2</i> ... 0	1B 62 <i>n0</i> <i>n1</i> <i>n2</i> ... 00

Cancels all current vertical tab stops in channel *n0*, (where *n0* is between 0 and 7) and sets new vertical tab stops in this channel. (A channel is a set of vertical tab stops selected by the <ESC> "f" command.) See <ESC> "B" for parameters *n1*, *n2*, ... <0>.

Select vertical tab channel

Mode	ASCII	Decimal	Hexadecimal
Both	<ESC> "f" <i>n0</i>	27 47 <i>n</i>	1B 2F <i>n0</i>

Selects a set of vertical tab stops designated by a channel number (*n0*) from 0 to 7. The tab stops in each channel are set by <ESC> "b".

Vertical tab

Mode	ASCII	Decimal	Hexadecimal
Both	<VT>	11	0B

Feeds the paper to the next vertical tab stop and moves the print position to the left margin. Performs a line feed if no vertical tabs are set, as at power-up. Feeds to the top of the next page if vertical tabs are set but the current line is at or below the last vertical tab stop.

HORIZONTAL POSITION COMMANDS

Set left margin

Mode	ASCII	Decimal	Hexadecimal
Both	<ESC> "I" <i>n</i>	27 108 <i>n</i>	1B 6C <i>n</i>

Sets the left margin at column *n* (where *n* is between 0 and 255) in the current character pitch (pica pitch if proportional spacing is selected). The left margin does not move if the character pitch is changed later. The left margin must be at least two columns to the left of the right margin and within the limits below:

Pica	$0 \leq n \leq 132$
Elite	$0 \leq n \leq 158$
Condensed pica	$0 \leq n \leq 226$
Condensed elite	$0 \leq n \leq 255$
Expanded pica	$0 \leq n \leq 66$
Expanded elite	$0 \leq n \leq 79$
Expanded condensed pica	$0 \leq n \leq 112$
Expanded condensed elite	$0 \leq n \leq 132$

Set right margin

Mode	ASCII	Decimal	Hexadecimal
Std.	<ESC> "Q" <i>n</i>	27 81 <i>n</i>	1B 51 <i>n</i>
IBM	<FS> "Q" <i>n</i>	28 81 <i>n</i>	1C 51 <i>n</i>

Sets the right margin at column *n* in the current character pitch (pica pitch if proportional spacing is currently selected). Column *n* becomes the last character position in the line. The right margin does not move if the character pitch is changed later. The right margin must be within the limits below:

Pica	$4 \leq n \leq 136$
Elite	$5 \leq n \leq 163$
Condensed pica	$7 \leq n \leq 233$
Condensed elite	$8 \leq n \leq 255$
Expanded pica	$2 \leq n \leq 68$
Expanded elite	$3 \leq n \leq 81$
Expanded condensed pica	$4 \leq n \leq 116$
Expanded condensed elite	$4 \leq n \leq 136$

Set left and right margins

Mode	ASCII	Decimal	Hexadecimal
Both	<ESC> "X" <i>n1 n2</i>	27 88 <i>n1 n2</i>	1B 58 <i>n1 n2</i>

Sets the left margin at column *n1* and the right margin at column *n2*. See the preceding commands for margin restrictions and other notes.

Carriage return

Mode	ASCII	Decimal	Hexadecimal
Both	<CR>	13	0D

Prints the current line and returns the next print position to the left margin. If DIP switch 1-8 is ON, also performs a line feed.

Set automatic line feed

Mode	ASCII	Decimal	Hexadecimal
IBM	<ESC> "5" <1>	27 53 1	1B 35 01

Causes the printer to perform both a carriage return and line feed each time it receives a <CR> code. This command takes priority over DIP switch 1-8.

Cancel automatic line feed

Mode	ASCII	Decimal	Hexadecimal
IBM	<ESC> "5" <0>	27 53 0	1B 35 00

Causes the printer to perform only a carriage return when it receives a <CR> code. This command takes priority over DIP switch 1-8.

Backspace

Mode	ASCII	Decimal	Hexadecimal
Both	<BS>	8	08

Moves the print position one column to the left. Ignored if the print position is at the left margin. This command can be used to overstrike or combine characters.

Left justify

Mode	ASCII	Decimal	Hexadecimal
Both	<ESC> "a" "0"	27 97 48	1B 61 30
	<ESC> "a" <0>	27 97 0	1B 61 00

Aligns subsequent text with the left margin, leaving the right margin ragged.

Center text

Mode	ASCII	Decimal	Hexadecimal
Both	<ESC> "a" "1"	27 97 49	1B 61 31
	<ESC> "a" <1>	27 97 1	1B 61 01

Centers subsequent text between the left and right margins.

Right justify

Mode	ASCII	Decimal	Hexadecimal
Both	<ESC> "a" "2"	27 97 50	1B 61 32
	<ESC> "a" <2>	27 97 2	1B 61 02

Aligns subsequent text with the right margin, leaving the left margin ragged.

Set horizontal tab stops

Mode	ASCII	Decimal	Hexadecimal
Both	<ESC> "D" <i>n1</i> <i>n2</i> ... <0>	27 68 <i>n1</i> <i>n2</i> ... 0	1B 44 <i>n1</i> <i>n2</i> ... 00

Cancels all current horizontal tab stops and sets new tab stops at columns *n1*, *n2*, etc. in the current character pitch (pica pitch if proportional spacing is currently selected), where *n1*, *n2*, etc. are numbers between 1 and 255. The maximum number of horizontal tab stops allowed is 32 in Standard mode and 28 in IBM mode. The tab stops must be specified in ascending order; any violation of ascending order terminates the tab stop list. Standard termination is by the <0> control code. To clear all tab stops, specify <ESC> "D" <0>.

Set horizontal tab stop every *n* columns

Mode	ASCII	Decimal	Hexadecimal
Both	<ESC> "e" "0" <i>n</i>	27 101 48 <i>n</i>	1B 65 30 <i>n</i>
	<ESC> "e" <0> <i>n</i>	27 101 0 <i>n</i>	1B 65 00 <i>n</i>

Cancels all current horizontal tab stops and sets new tab stops every *n* columns, where *n* is between 1 and 127.

Reset all tab stops

Mode	ASCII	Decimal	Hexadecimal
IBM	<ESC> "R"	27 82	1B 52

Resets the horizontal tab stops to their power-up values in which a tab stop is set every 8 column starting at column 9. Also clears all vertical tab stops.

Horizontal tab

Mode	ASCII	Decimal	Hexadecimal
Both	<HT>	9	09

Moves the print position to the next horizontal tab stop. Ignored if there is no next horizontal tab stop in the current line. Note that when underlining is selected, spaces skipped by horizontal tabulation are not underlined.

Relative horizontal tab

Mode	ASCII	Decimal	Hexadecimal
Std.	<ESC> “\” <i>n1 n2</i>	27 92 <i>n1 n2</i>	1B 5C <i>n1 n2</i>
IBM	<FS> “\” <i>n1 n2</i>	28 92 <i>n1 n2</i>	1C 5C <i>n1 n2</i>

Moves the print position right or left a specified distance (maximum 13.6 inches). Ignored if the resulting position is beyond the right or left margin. The formulas for the distance and direction are as follows:

If *n2* is between 0 and 63, the print head moves right by $(n1 + n2 \times 256)/120$ inches.

If *n2* is between 64 and 127, the print head moves left by $(n1 + [n2 - 64] \times 256)/120$ inches.

Absolute horizontal tab in inches

Mode	ASCII	Decimal	Hexadecimal
Both	<ESC> “\$” <i>n1 n2</i>	27 36 <i>n1 n2</i>	1B 24 <i>n1 n2</i>

Sets the next print position to $(n1 + n2 \times 256)/60$ inches from the left margin on the current line. Ignored if this position is beyond the right margin. The maximum position is 13.6 inches.

Absolute horizontal tab in columns

Mode	ASCII	Decimal	Hexadecimal
Both	<ESC> “f” “0” <i>n</i>	27 102 48 <i>n</i>	1B 66 30 <i>n</i>
	<ESC> “f” <0> <i>n</i>	27 102 0 <i>n</i>	1B 66 00 <i>n</i>

Moves the next print position to column *n* from the left margin, where *n* is between 0 and 127.

GRAPHICS COMMANDS

Print normal-density 8-bit graphics

Mode	ASCII	Decimal	Hexadecimal
Both	<ESC> "K" $n1$ $n2$ $m1$ $m2$...	27 75 $n1$ $n2$ $m1$ $m2$...	1B 4B $n1$ $n2$ $m1$ $m2$...

Prints bit-image graphics at 60 dots per inch horizontally. The graphic image is 8 dots high and $n1 + n2 \times 256$ dots wide. Maximum width is 13.6 inches (816 dots). $m1$, $m2$, ... are the dot data, each a 1-byte value from 0 to 255 representing 8 vertical dots, with the most significant bit at the top and the least significant bit at the bottom. The number of data bytes must be $n1 + n2 \times 256$. Dots beyond the right margin are ignored. At the end of bit-image printing the printer returns automatically to character mode.

Print double-density 8-bit graphics

Mode	ASCII	Decimal	Hexadecimal
Both	<ESC> "L" $n1$ $n2$ $m1$ $m2$...	27 76 $n1$ $n2$ $m1$ $m2$...	1B 4C $n1$ $n2$ $m1$ $m2$...

Prints bit-image graphics at 120 dots per inch horizontally (maximum 1632 dots wide). See <ESC> "K" for other information.

Print double-density, double-speed 8-bit graphics

Mode	ASCII	Decimal	Hexadecimal
Both	<ESC> "Y" $n1$ $n2$ $m1$ $m2$...	27 89 $n1$ $n2$ $m1$ $m2$...	1B 59 $n1$ $n2$ $m1$ $m2$...

Prints bit-image graphics at 120 dots per inch horizontally (maximum 1632 dots wide), skipping every second dot in the horizontal direction. See <ESC> "K" for other information.

Print quadruple-density 8-bit graphics

Mode	ASCII	Decimal	Hexadecimal
Both	<ESC> "Z" <i>n1 n2</i> <i>m1 m2 ...</i>	27 90 <i>n1 n2</i> <i>m1 m2 ...</i>	1B 5A <i>n1 n2</i> <i>m1 m2 ...</i>

Prints bit-image graphics at 240 dots per inch horizontally (maximum 3264 dots wide), skipping every second dot in the horizontal direction. See <ESC> "K" for other information.

Select graphics mode

Mode	ASCII	Decimal	Hexadecimal
Both	<ESC> "*" <i>n0 n1</i> <i>n2 m1 m2 ...</i>	27 42 <i>n0 n1</i> <i>n2 m1 m2 ...</i>	1B 2A <i>n0 n1</i> <i>n2 m1 m2 ...</i>

Selects one of eight graphics modes depending on the value of *n0* and prints bit-image graphics in this mode. See <ESC> "K" for information on *n1*, *n2*, *m1*, *m2*, ...

n0 Graphics mode

0	Normal-density	(60 dots per inch)
1	Double-density	(120 dots per inch)
2	Double-density, double-speed	
3	Quadruple-density	(240 dots per inch)
4	CRT graphics, mode I	(80 dots per inch)
5	Plotter graphics	(72 dots per inch)
6	CRT graphics, mode II	(90 dots per inch)
7	Double-density plotter graphics	(144 dots per inch)

Convert graphics density

Mode	ASCII	Decimal	Hexadecimal
Both	<ESC> "?" <i>n m</i>	27 63 <i>n m</i>	1B 3F <i>n m</i>

Converts graphics defined by subsequent <ESC> "K", <ESC> "L", <ESC> "Y" or <ESC> "Z" commands to a density mode defined by <ESC> "*". *n* is "K", "L", "Y" or "Z", indicating the mode to be converted. *m* is a code from <0> to <7> indicating one of the modes of <ESC> "*".

Print 9-pin graphics

Mode	ASCII	Decimal	Hexadecimal
Std.	<ESC> “^” <i>n0 n1</i> <i>n2 m1 m2 ...</i>	27 94 <i>n0 n1</i> <i>n2 m1 m2 ...</i>	1B 5E <i>n0 n1</i> <i>n2 m1 m2 ...</i>

Prints bit-image graphics at 60 dots per inch if *n0* = 0 or 120 dots per inch if *n0* = 1. The graphics image is 9 dots high and *n1* + *n2* × 256 dots wide. Maximum width is 13.6 inches. Dots beyond the right margin are ignored. *m1*, *m2*, ... are byte pairs representing 9 vertical dots each. In the leftmost position, the most significant bit of *m1* is the top dot; the least significant bit of *m1* is the second dot from the bottom; the most significant bit of *m2* is the bottom dot; and the other bits of *m2* are ignored. Other byte pairs are similar. The number of data bytes must be 2 × (*n1* + *n2* × 256). At the end of bit-image printing the printer returns automatically to character mode.

DOWNLOAD CHARACTER COMMANDS

Copy standard characters from ROM into RAM

Mode	ASCII	Decimal	Hexadecimal
Std.	<ESC> “.” <0> <0> <0>	27 58 0 0 0	1B 3A 00 00 00
IBM	<FS> “.” <0> <0> <0>	28 58 0 0 0	1C 3A 00 00 00

Copies all the standard characters to the corresponding download character RAM area, overwriting any download data already present. Ignored when DIP switch 2-1 is ON.

Define draft download characters

Mode	ASCII	Decimal	Hexadecimal
Both	<ESC> “&” <0> <i>n1</i> <i>n2 m0 m1 m2</i> <i>m3 ... m11</i>	27 38 0 <i>n1</i> <i>n2 m0 m1 m2</i> <i>m3 ... m11</i>	1B 26 00 <i>n1</i> <i>n2 m0 m1 m2</i> <i>m3 ... m11</i>

Defines one or more new draft characters and stores them in RAM for later use. DIP switch 2-1 must be OFF; otherwise RAM is used as an input buffer, not for downloading characters, and this command is ignored. Draft mode must be selected before this command is executed.

$n1$ is the character code of the first character defined and $n2$ is the character code of the last character defined. $n1$ and $n2$ must both be between 32 and 127 or both be between 160 and 255. $n1$ must be equal to or less than $n2$. Use of character codes 32 (space) and 127 (delete code) should be avoided if possible.

Each character is defined by an attribute byte ($m0$) and 11 data bytes ($m1, m2, \dots, m11$).

The most significant bit of the attribute byte is 1 if the character is an ascender (positioned entirely above the baseline) or 0 if it is a descender (descending below the baseline). The attribute byte also indicates the amount of white space to the left of the character (0 to 7 dots, specified by bits 4 to 6), and the width of the character cell, including this space (4 to 15 dots, specified by bits 0 to 3). The left space and cell width attributes are used only in proportional spacing. Each data byte indicates eight vertical dots, with the MSB being the top dot and the LSB the bottom dot. These correspond to pins 1 to 8 or 2 to 9 of the print head, depending on whether the character is an ascender or descender.

For further details, please refer to the Chapter 5.

Define NLQ download characters

Mode	ASCII	Decimal	Hexadecimal
Both	<ESC> "&" <0> $n1$ $n2$ $m0$ $m1$ $m2$ $m3$... $m46$	27 38 0 $n1$ $n2$ $m0$ $m1$ $m2$ $m3$... $m46$	1B 26 00 $n1$ $n2$ $m0$ $m1$ $m2$ $m3$... $m46$

Defines one or more new NLQ characters and stores them in RAM for later use. DIP switch 2-1 must be OFF. NLQ mode must be selected before this command is executed. The parameters are the same as for the draft download character command except that the attribute byte specifies right space instead of character width and the dot density is doubled in each direction, so each character consists of 16 dots vertically and 23 dots horizontally and requires 46 data bytes. Dots defined by $m1$ to $m23$ are printed on the first pass of the head. Dots defined by $m24$ to $m46$ are printed on the second pass, the paper being scrolled up half a dot between the two passes. For further details, please refer to the Chapter 5.

Define download characters

Mode	ASCII	Decimal	Hexadecimal
IBM	<ESC> “=” <i>n1</i> <i>n2</i> <DC4> <i>a0</i> <i>a1</i> <i>a2</i> <i>m1</i> <i>m2</i> ... <i>m11</i>	27 61 0 <i>n1</i> 20 <i>a0</i> <i>a1</i> <i>a2</i> <i>m1</i> <i>m2</i> ... <i>m11</i>	1B 3D 00 <i>n1</i> 14 <i>a0</i> <i>a1</i> <i>a2</i> <i>m1</i> <i>m2</i> ... <i>m11</i>

Defines one or more new draft characters and stores them in RAM for later use. Draft mode must be selected before this command is executed. *n1* and *n2* give the number of bytes of character data that will follow. *a0* is the character code of the first character defined. *a1* and *a2* are attribute bytes. *m1* to *m11* are the character data, and are the same as in <ESC> “&”. The attribute byte *a1* indicates whether the character is an ascender (not using the lowest of the nine vertical dots) or a descender (not using the highest dot) and whether it has a downward extension to 12 dots.

The attribute byte *a2* gives proportional-spacing information. Bit 7 is ignored. Bits 4 to 6 specify the offset to the first byte printed (0 to 7), enabling leading spaces in the character to be ignored. Bits 0 to 3 specify the width of the character cell (maximum 11 dots). The character will be followed by a mandatory blank dot column which is not included in this width.

Characters defined by this command can be selected by <ESC> “%” 1, <ESC> “I” 4, <ESC> “I” 5, or <ESC> “I” 6. This command is ignored when DIP switch 2-1 is ON.

Select download character set

Mode	ASCII	Decimal	Hexadecimal
Both	<ESC> “%” “1”	27 37 49	1B 25 31
	<ESC> “%” <1>	27 37 1	1B 25 01

Selects the download character set. Ignored when DIP switch 2-1 is ON.

Select draft download character set

Mode	ASCII	Decimal	Hexadecimal
IBM	<ESC> "I" "4"	27 73 52	1B 49 34
	<ESC> "I" <4>	27 73 4	1B 49 04

Selects the download character set and draft quality. Ignored if the (STYLE) button was pressed during power-up or if DIP switch 2-1 is ON.

Select draft elite download character set

Mode	ASCII	Decimal	Hexadecimal
IBM	<ESC> "I" "5"	27 73 53	1B 49 35
	<ESC> "I" <5>	27 73 5	1B 49 05

Selects the download character set, draft quality, and elite pitch (12 cpi). Ignored if the (STYLE) button was pressed during power-up or if DIP switch 2-1 is ON.

Select NLQ download character set

Mode	ASCII	Decimal	Hexadecimal
IBM	<ESC> "I" "6"	27 73 54	1B 49 36
	<ESC> "I" <6>	27 73 6	1B 49 06

Selects the download character set and near letter quality. Ignored if the (STYLE) button was pressed during power-up or if DIP switch 2-1 is ON.

Select ROM character set

Mode	ASCII	Decimal	Hexadecimal
Both	<ESC> "% " "0"	27 37 48	1B 25 30
	<ESC> "% " <0>	27 37 0	1B 25 00

Stops using the download character set and returns to the built-in ROM character set. Ignored when DIP switch 2-1 is ON.

MACRO INSTRUCTION COMMANDS

Define macro instruction

Mode	ASCII	Decimal	Hexadecimal
Both	<ESC> "+" ... <RS>	27 43 ... 30	1B 2B ... 1E

Cancels any existing macro instruction and replaces it with the defined instruction. The defined macro instruction consists of the characters between the "+" and <RS>. These can be any printable characters or control characters except <RS>, up to a maximum of 16 characters.

Execute macro instruction

Mode	ASCII	Decimal	Hexadecimal
Both	<ESC> "+" <I>	27 43 1	1B 2B 01

Executes a previously defined macro instruction.

OTHER PRINTER CONTROL COMMANDS

Set MSB to 1

Mode	ASCII	Decimal	Hexadecimal
Both	<ESC> ">"	27 62	1B 3E

Sets the most significant bit of each subsequent byte received to 1, allowing users with a 7-bit interface to access characters with ASCII codes greater than 127.

Set MSB to 0

Mode	ASCII	Decimal	Hexadecimal
Std.	<ESC> "="	27 61	1B 3D
IBM	<FS> "="	28 61	1C 3D

Sets the most significant bit of each subsequent byte received to 0.

Accept MSB as is

Mode	ASCII	Decimal	Hexadecimal
Both	<ESC> “#”	27 35	1B 23

Cancels the preceding commands and accepts the most significant bit as it is sent to the printer.

Delete last character sent

Mode	ASCII	Decimal	Hexadecimal
Std.		127	7F

Deletes the last character received. Ignored if the last character received has already been printed, or if the last character received was all or part of a command.

Cancel last line

Mode	ASCII	Decimal	Hexadecimal
Both	<CAN>	24	18

Deletes the last line currently present in the print buffer.

Immediate print

Mode	ASCII	Decimal	Hexadecimal
Both	<ESC> “i” “1”	27 105 49	1B 69 31
	<ESC> “i” <1>	27 105 1	1B 69 01

Selects the immediate print mode, in which the printer prints each character as soon as received. At every pause in the incoming data stream the printer scrolls the paper up about 2 inches so that the current line can be seen. When the next character is received the paper is scrolled back down and printing continues. This command is ignored when friction feed is used.

Cancel immediate print

Mode	ASCII	Decimal	Hexadecimal
Both	<ESC> "i" "0"	27 105 48	1B 69 30
	<ESC> "i" <0>	27 105 0	1B 69 00

Cancels the immediate print mode. The printer waits for each line to be completed before printing it, and does not scroll the paper up and down. This command is ignored when friction feed is used.


Set printer off-line

Mode	ASCII	Decimal	Hexadecimal
Std.	<DC3>	19	13
IBM	<ESC> "Q" <SYN>	27 81 22	1B 51 16

Sets the printer off-line. The printer disregards all subsequent characters and commands except <DC1>, which returns it to the on-line state. The printer's ON LINE indicator does not go off.

Set printer on-line

Mode	ASCII	Decimal	Hexadecimal
Both	<DC1>	17	11

Returns the printer to the on-line state, allowing it to receive and process all subsequent characters and commands. This command is ignored if the printer was set off-line by pressing the  button on the control panel.

Bell

Mode	ASCII	Decimal	Hexadecimal
Both	<BEL>	7	07

Sounds a brief beep tone from the printer's beeper.

Bidirectional printing

Mode	ASCII	Decimal	Hexadecimal
Both	<ESC> "U" "0"	27 85 48	1B 55 30
	<ESC> "U" <0>	27 85 0	1B 55 00

Causes subsequent printing to be done in the normal bidirectional mode, which is faster than unidirectional printing.

Unidirectional printing

Mode	ASCII	Decimal	Hexadecimal
Both	<ESC> "U" "1"	27 85 49	1B 55 31
	<ESC> "U" <1>	27 85 1	1B 55 01

Causes subsequent printing to be done unidirectionally, ensuring maximum vertical alignment precision.

One-line unidirectional printing

Mode	ASCII	Decimal	Hexadecimal
Both	<ESC> "<"	27 60	1B 3C

Immediately returns the print head to the left margin, then prints the remainder of the line from left to right. Normal bidirectional printing resumes on the next line.

Manual feed

Mode	ASCII	Decimal	Hexadecimal
Both	<ESC> <0>	27 25 0	1B 19 00
	"(" "(" "0" ")" ")"	40 40 48 41 41	28 28 30 29 29

Selects manual sheet feeding even when the optional automatic sheet feeder is mounted. Ignored if DIP switch 1-4 is ON (ASF inactive).

Auto feed

Mode	ASCII	Decimal	Hexadecimal
Both	<ESC> <4>	27 25 4	1B 19 04
	"(" "(" "4" ")" ")"	40 40 52 41 41	28 28 34 29 29

Selects the automatic sheet feeder. Ignored if DIP switch 1-4 is ON (ASF inactive).

Eject paper from ASF

Mode	ASCII	Decimal	Hexadecimal
Both	<ESC> "R"	27 25 82	1B 19 52
	"(" "(" "R" ")" ")"	40 40 82 41 41	28 28 52 29 29

Ejects the current page. Ignored if DIP switch 1-4 is ON (ASF inactive).

Set print start position on ASF

Mode	ASCII	Decimal	Hexadecimal
Both	<ESC> "T" <i>n</i>	27 25 84 <i>n</i>	1B 19 54 <i>n</i>
	"(" "(" "T" ")" ")" <i>n</i>	40 40 84 41 41 <i>n</i>	28 28 54 29 29 <i>n</i>

Skips *n*/6 inches at the top of the page, where *n* is equal to or greater than 1. Ignored if DIP switch 1-4 is ON (ASF inactive).

Reset printer

Mode	ASCII	Decimal	Hexadecimal
Both	<ESC> "@"	27 64	1B 40

Reinitializes the printer. Clears the print buffer and returns settings to their power-up values. Does not clear the input buffer or change ASF selections.

Chapter 5

DOWNLOAD CHARACTERS

With this printer you can create new characters and symbols, download their dot data, and have them printed in place of selected characters in the regular character set. Characters that can be generated in this way range from simple but useful symbols like the check mark through complex Chinese or Japanese characters.

Regular characters are permanently stored in the printer's ROM, but characters you design are downloaded and stored in RAM for use.

DESIGNING YOUR OWN DRAFT CHARACTERS

Designing and printing your own characters has two requirements: firstly, designing the shape of the character, calculating the data necessary to make the shape, and sending that data to the printer, and secondly, sending the command to print the downloaded characters instead of the regular characters. There are a number of design constraints for download draft quality characters:

- The matrix or grid on which you design the characters is six boxes wide by nine boxes high.
- Horizontally, dots may be centered in a box, or may straddle a line, making the actual character grid 11 dots wide by 9 dots high. Vertically, dots can only be centered in a box. See Figure 5-1.

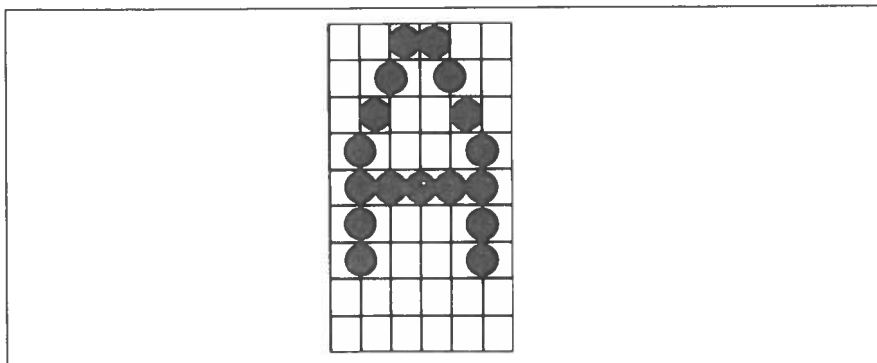


Figure 5-1. Dots can be inside boxes or straddle the vertical lines of the grid

- The minimum width of a character is five dots.
- The user-defined characters may use eight dots vertically.
- Dots cannot overlap — that is, you may not have a dot inside a box next to one that is on a line.
- You may define any position in the ASCII table, except the block graphics area when you are downloading in the IBM mode.

Photocopy the grid in Figure 5-2 to help design your new characters. We will use a tiny representation of a car-shaped symbol for our example.

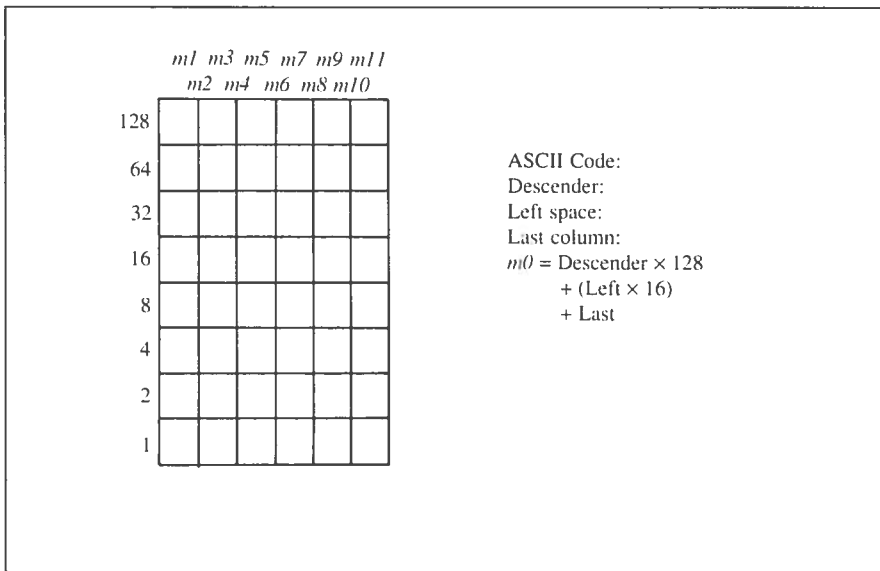


Figure 5-2. Use this grid (or one similar to it) to define your own draft characters

Defining the attribute data

Before you start the definition, you will need to decide exactly where in the regular ASCII set you want to place your characters. After downloading, you access your new character by sending the code for the character you replaced.

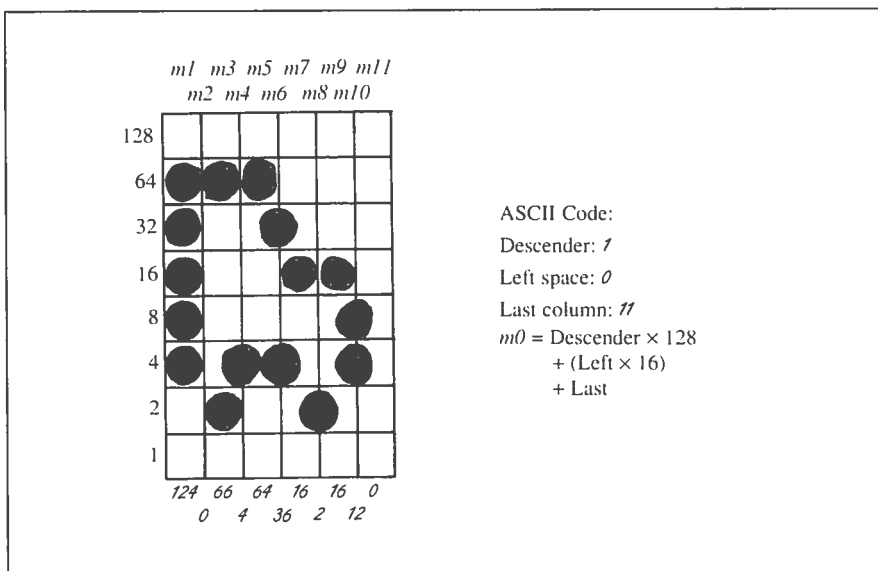


Figure 5-3. Add the values of the dots in each column and write the sum of each column at the bottom

Next you must choose whether to make the car symbol an ascender or a descender. This determines how the character is seated on the line:

Ascender: `QwR`

Descender: `QwR`

We decided that our car symbol will not be a “descender”, so a figure “1” is written next to Descender on the grid. If your character is a descender, write a “0” next to Descender.

Next, you must specify the left space and the last print column of the character.

Being able to specify the width of the character allows you to specify the precise area inside the grid that the character will occupy, so that narrow characters will look attractive next to wide ones.

Acceptable values for the left space are 0 to 7, and the last print column are from 4 to 11.

Our character will occupy from column 1 to column 11, so the left space is 0 and the character width data is 11.

Assigning the character data

Now, we calculate the vertical numerical values of the columns of dots, and enter them underneath the grid. For example, looking at Figure 5-3, we see that in the left-most column there are five dots, and they are sitting in the "64" box, "32" box, "16" box, "8" box, and "4" box. Thus its vertical value is 124. In the next column, there is no dot straddling the vertical line; its value is recorded as 0.

You will see the letters *m1*, *m2*, *m3*, etc., are above your values. When you define the character, you will substitute your value for each of these letters.

Sample program

To demonstrate how to use the download characters, let's use the "car" character and some other user-defined characters to print a small graph. This program will do just that:

```
1000 LPRINT CHR$(27); "&"; CHR$(0);
1010 LPRINT CHR$(60); CHR$(62);
1020 FOR N=60 TO 62
1030 FOR M=0 TO 11
1040 READ MM
1050 LPRINT CHR$(MM);
1060 NEXT M
1070 NEXT N
1080 LPRINT
1090 DATA 139, 2, 5, 8, 241, 0
1100 DATA 0, 241, 8, 5, 2, 0
1110 DATA 139, 124, 0, 66, 4, 64
1120 DATA 36, 16, 2, 16, 12, 0
1130 DATA 139, 46, 16, 2, 60, 0
1140 DATA 48, 0, 48, 0, 48, 0
1150 LPRINT CHR$(27); "D"; CHR$(11); CHR$(0);
1160 LPRINT CHR$(27); "h"; CHR$(1);
1170 LPRINT "    U.S. EXPORTS"
1180 LPRINT CHR$(27); "h"; CHR$(0);
1190 LPRINT CHR$(27); "%"; CHR$(1);
1200 LPRINT "AUTOS"; CHR$(9);
1210 FOR I=.4 TO 9.3 STEP .4
1220 LPRINT CHR$(61);
1230 NEXT I
1240 LPRINT
```



```

1250 LPRINT "CHEMICALS";CHR$(9);
1260 FOR I=.4 TO 8.7 STEP .4
1270 LPRINT CHR$(60);
1280 NEXT I
1290 LPRINT
1300 LPRINT "GUNS";CHR$(9);
1310 FOR I=.4 TO 1.4 STEP .4
1320 LPRINT CHR$(62);
1330 NEXT I
1340 LPRINT
1350 LPRINT CHR$(9);"+--";
1360 SCALE$="--+--"
1370 FOR I=2 TO 8 STEP 2
1380 LPRINT SCALE$;
1390 NEXT I
1400 LPRINT "--+"
1410 LPRINT CHR$(9);"  ";
1420 FOR I=2 TO 8 STEP 2
1430 LPRINT "  ";I;
1440 NEXT I
1450 LPRINT CHR$(27);"%";CHR$(0)
1460 LPRINT CHR$(27);"S";CHR$(0);
1470 LPRINT CHR$(9);"MILLIONS OF DOLLARS"
1480 LPRINT CHR$(27);"T"
1490 END

```

SECRET

A bar chart comparing the number of companies in the top 100 for three industries: Autos, Chemicals, and Guns. The x-axis represents the number of companies, ranging from 0 to 10 (labeled 2, 4, 6, 8). The y-axis lists the industries. The bars are represented by different symbols: horizontal lines for Autos, vertical lines for Chemicals, and a combination of vertical and horizontal lines for Guns.

Industry	Number of Companies (approx.)
AUTOS	9.5
CHEMICALS	8.5
GUNS	2.5

DEFINING YOUR OWN NLQ CHARACTERS

As you probably noticed, NLQ characters are printed by two passes of the print head. Half of the character is printed on the first pass, and the remainder on the second pass. The paper is rolled up half a dot height in between passes to let the print head print dots on the second pass that overlap the previous dots, in order to fill in the spaces and produce denser characters. Additionally, the print head speed is halved, and the dots are printed at double the density of draft characters. For this reason, NLQ characters can contain up to 23 dots in the horizontal direction.

Fundamentally, the process to define and print downloaded NLQ character is the same as for draft characters, except that you must supply about four times as much character data, and you must design the character with the two passes of the print head in mind. There are small differences in the way the attribute information is processed also.

In the draft quality mode the attribute byte carries the descender data, and specifies the left space and the character width. In the NLQ mode, the first bit also carries the descender data, and the next three bits describe the character's left space as with the draft characters, but the last four bits describe the right space. Appropriate allocation of data in these seven bits lets you place the character where you like within the grid, with the restriction that the character must be at least 9 dots wide.

Use the grid in Figure 5-4 to help plot the data. Due to the two-pass process, NLQ characters can contain up to 16 dots vertically. *m1* to *m23* are the data for the first pass, and *m24* to *m46* are the data for the second pass.

To make the character data easier to calculate, put the first pass dots inside the boxes on the grid when you are designing your characters, and the second pass dots on the lines. Remember that adjacent dots may not overlap on the same pass; in other words, if one dot is in a box, its adjacent dot on the same pass may not be on a line. Therefore, to make smooth characters, put the dots needed to overlap any spaces in a character in the appropriate places in the second pass grid.

If we plot our car-shaped symbol for NLQ, the grid data will look like Figure 5-5.

The defining process is the same as for draft characters, except that you must select NLQ mode, and you must define 46 data. If you wish to print your NLQ characters with the regular character set, the remarks regarding the

simultaneous use of regular and download characters in the draft character section apply equally to NLQ characters.

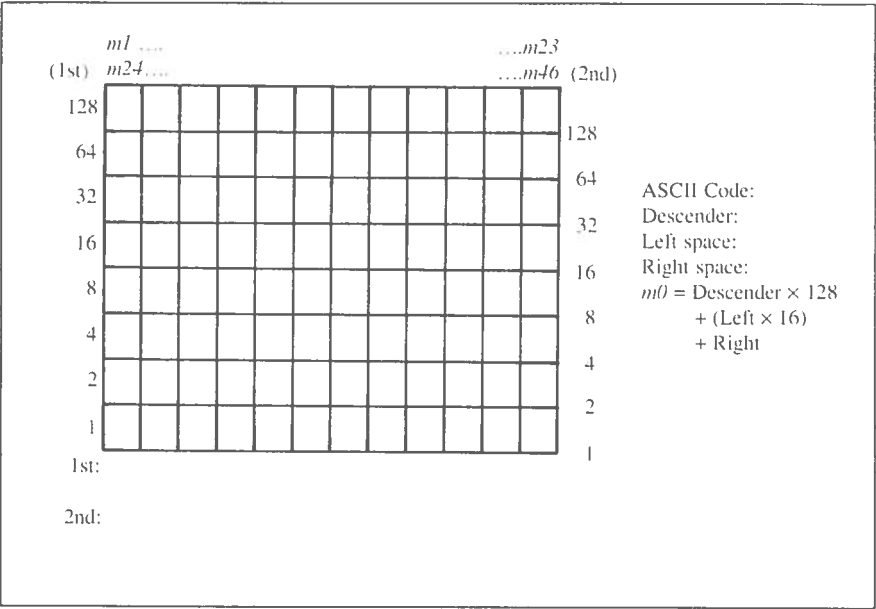


Figure 5-4. Use this grid (or one similar to it) to define your own NLQ characters

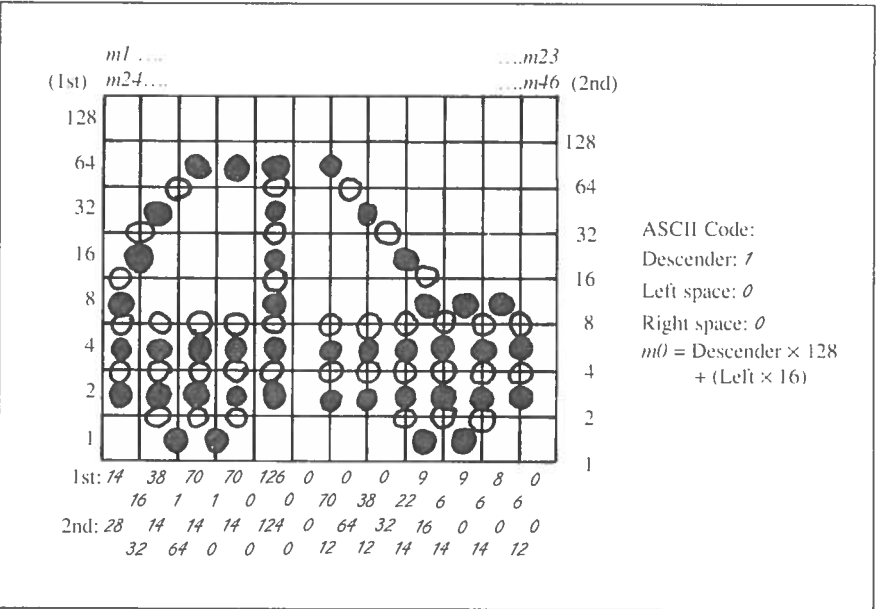


Figure 5-5. Add the values of the dots in the boxes first, and then add the value on the lines

MEMO

Chapter 6

MS-DOS AND YOUR PRINTER

When using your printer with an IBM PC, PC-XT, or PC-AT or compatible, you will probably be using PC-DOS or MS-DOS as an operating system. A number of software tricks may be useful here. This chapter is not, however, a substitute for the operating system manuals supplied with your computer. To learn how to print files, etc. it is best to read the relevant parts of these manuals.

INSTALLING APPLICATION SOFTWARE WITH YOUR PRINTER

When installing application software, you may find that your printer is not specifically mentioned in the lists of printers given for installation. However, this should pose no problem. Read this section, and guidelines provided with your software on printer installation.

If you have your printer set up in standard mode, then choose an Epson FX-1050 or EX-1000 as your printer to be selected.

If neither of these are mentioned, choose one of the following (in order of preference): Star NR-10/15, Star ND-10/15, Epson FX86c, Epson FX286c.

If you have your printer set up with the DIP switches to emulate an IBM Proprinter XL, simply choose this from the list of printers available in the application software list.

If the IBM Proprinter XL is not mentioned, use Proprinter II or Proprinter.

If your software package does not mention printers by name, but asks instead what features your printer is capable of, the most common questions are: "Can your printer perform a backspace?" and "Can it do a hardware form feed?". You should answer "Yes" to both these questions.

Other software packages may well allow you to install specific features. Spreadsheet programs will often ask for the maximum number of columns to be printed. This is given below.

Number of columns	CPI	
Pica	10	136
Elite	12	163
Condensed pica	17.1	233
Condensed elite	20	272
Proportional	Variable	

Sometimes the software installation will ask you for an initialization sequence to return to the default settings. The command for your printer is <ESC> @.

Make sure that the DIP switches are set for the right printer emulation, and that you have selected the appropriate character set using the DIP switches. If you are in doubt about the configuration of your application software, seek expert advice. Your software supplier will probably be your most convenient reference.

EMBEDDING PRINTER COMMANDS

Many word-processors and other software lack commands for changing type style, or printing double-size characters, and some do not even support bold printing or italics. Your printer therefore has commands that can be embedded in documents to control these functions without software help. The commands consist of a capital letter enclosed in double parentheses, followed by a digit:

Type style (Font):	((F))0	Courier
	((F))1	Sanserif
	((F))2	Orator with small capitals
	((F))3	Orator with lower case
	((F))9	Draft
Size:	((S))0	Standard size
	((S))1	Double width
	((S))2	Double height
	((S))3	Double width and height
Bold:	((B))0	Non-bold
	((B))1	Bold
Italic:	((I))0	Non-italic
	((I))1	Italic

If you want to print a title in double-size Orator with small capitals, then change to regular-size Courier for some text that includes italics, you can use these commands as follows:

File as seen on computer screen:

```
((F))2 ((S))3
Printer Commands
((F))0 ((S))0
Type style, size, bold print, and
((I))1Italic ((I))0commands can be embedded
((I))1anywhere ((I))0in a document.
```

Printout:

PRINTER COMMANDS

Type style, size, bold print, and
Italic commands can be embedded
anywhere in a document.

When you use these commands there are several points to note:

- The type style ((F)) and italic ((I)) commands are ignored if the **STYLE** button was held down when power was switched on.
- The bold command ((B))1 gives double-strike printing. In draft mode you may prefer to use emphasized printing, which requires a software command or escape sequence.
- A line consisting of commands alone prints as a blank line.
- Software does not know that these commands are commands, so you cannot trust your software to give you the correct line width. The printed line may be considerably shorter than the line on the screen; the missing space is the space that was occupied by the commands.

One way to handle the last problem is to prepare your document without the commands, then insert them as a final step, with the margins released. The find, replace, and copy functions of word-processing software can be helpful here.

If you do not use these commands or the panel controls, the printer will print standard-size, draft, non-bold, non-italic characters.

The printer supports various commands in addition to the above, such as quadruple-size printing.

Most of these other commands consist of the escape code followed by one or more letters or numbers.

If your software enables you to place the escape code in your files, or if you were able to define this as a user option during installation, you can also embed these escape sequences.

PROGRAMMING THE PRINTER WITH DOS COMMANDS

If your system includes the file PRINT.COM you can use the main DOS printing command. Simply type the word PRINT followed by the name of the file you want to print. To print a file named README.DOC, for example, type:

```
A>PRINT README.DOC
```

The computer may respond with the following message, asking which printer to use:

```
Name of list device [PRN]:
```

If your computer is connected to only one printer, press RETURN to select the default choice (PRN). Printing will begin and the A> prompt will reappear. You can execute other commands or programs while the file is being printed.

A single PRINT command can print two or more files. List the file names consecutively on the same line, or use wild-card characters (* and ?). Each file will be printed starting on a new page. The PRINT command also has control options. For example, you can terminate a printing job in progress with the /T option. (The printer may not stop printing immediately it may have considerable data stored ahead in its buffer.) For the /T option, type:

```
A>PRINT/T
```

See your DOS manual for further information about the PRINT command. If your system does not include PRINT.COM, you can print files by using the PRN device name in COPY or TYPE commands such as the following:

```
A>COPY README.DOC PRN  
A>TYPE README.DOC >PRN
```


COPY and TYPE do not permit you to execute other commands while the file is printing.

If you want a particular font style, or print pitch, you can make these settings from the control panel before you start printing. See Chapter 2.

If you print from the DOS command level very often, it will be advantageous to create a printer setup file. Then instead of setting font style etc. manually each time, you can complete the setup with a single command from your computer. For example, you can create a file containing printer commands to select near letter quality, and select elite pitch. You can find the commands in Chapter 4. We suggest the following:

- Near letter quality <ESC> “x” “1”
- Elite pitch <ESC> “!” <1>

<ESC> “!” <1> is a powerful command that, in addition to selecting elite pitch, cancels unwanted features such as underlining which might be left from previous commands. The angle brackets around the <1> indicate character code 1, which is a control code, not the printable digit “1”.

You may want to place additional commands in this file, such as left and right margins, line spacing and bottom margin commands. Or you may want to create a variety of setup files with a different set of commands in each.

To avoid excess line feeds, you should place the commands on one line in the setup file. You may or may not be able to generate a setup file with word-processing software; it depends on whether your software lets you enter control codes. If your system includes the file EDLIN.COM, however, you can easily create a setup file with the DOS line editor.

An appropriate name for this setup file would be NLQELITE.DAT. To use the DOS line editor, type the command EDLIN NLQELITE.DAT, then type the underlined parts of the following display. Press RETURN at the end of each line. Don't type the symbol “^”. This symbol means to hold the CTRL key down while pressing the next key: for example, ^V means to type CTRL-V. ^C means to type CTRL-C, which indicates the end of the input.

```
A>EDLIN NLQELITE.DAT
New file
*1
1: *^V[ x1 ^V[ ! ^VA
2: *^C
*E
```

^V indicates that the following character is a control code. ^V[enters the <ESC> code. <ESC> has character code 27, and "[" is the 27th character in ASCII sequence from A. Similarly, ^VA enters the control code <1>. See your DOS manual if you need further information about EDLIN.

You can now set up the printer by sending it the file NLQELITE.DAT. To avoid unnecessary logging of commands, switch hard-copy output off (by pressing CTRL-PRTSC if hard copy is on). To print the file README.DOC in NLQ elite type, give the following two commands:

```
A>COPY NLQELITE.DAT PRN
A>PRINT README.DOC
```

For greater convenience you can make a batch file that will set up the printer and print any specified file with a single command. To create such a batch file with the name NLQPRINT.BAT, type in the first four lines shown next. ^Z means to press the CTRL and Z keys simultaneously. To use this file to print README.DOC, type the fifth line.

```
A>COPY CON NLQPRINT.BAT
COPY NLQELITE.DAT PRN
PRINT %1
^Z
A>NLQELITE README.DOC
```

The first above line is a copy command from the CONsole screen to a file named NLQPRINT.BAT. The next two lines are the contents of this file. The %1 is a dummy parameter: whatever file name you type after NLQPRINT will be substituted for %1 and printed.

PROGRAMMING WITH BASIC

As an example of programming the printer on Microsoft BASIC, we have listed the program for the IBM-PC. This program runs in the printer's Standard mode, and the downloadable condition (DIP switch 1-6 ON and DIP switch 2-1 OFF).

```
1000 ' Set control codes -----
1010 E$=CHR$(27)                'Escape code
1020 D$=E$+"x"+CHR$(0)          'Draft quality
1030 N$=E$+"x"+CHR$(1)          'Near letter quality
1040 C$=E$+"k0"+N$              'Courier characters
1050 S$=E$+"k1"+N$              'San serif characters
1060 O1$=E$+"k2"+N$             'Orator with small capitals
1070 O2$=E$+"k3"+N$            'Orator with lower case
1080 H$=CHR$(9)                 'Horizontal tab
```

```

1090 P$=E$+"P"                                'Pica pitch
1100 ' Start printing -----
1110 WIDTH "LPT1:",255
1120 LPRINT E$;"D";CHR$(3);CHR$(25);CHR$(0)      'Set HT
1130 LPRINT C$;"Type styles are:"
1140 LPRINT H$;D$;"Draft characters,"
1150 LPRINT H$;C$;"Courier characters,"
1160 LPRINT H$;S$;"Sanserif characters,"
1170 LPRINT H$;O1$;"Orator with small capitals, or"
1180 LPRINT H$;O2$;"          with lower case characters,"
1190 LPRINT E$;"4";          'Select italics
1200 LPRINT H$;O2$;"and ";O1$;"italics ";S$;"for ";
1210 LPRINT C$;"all ";D$;"styles."
1220 LPRINT E$;"5"          'Cancel italics
1230 LPRINT C$;"Print pitches are:"
1240 LPRINT H$;P$;"Pica pitch (10 CPI),";
1250 LPRINT H$;E$;"M";"Elite pitch (12 CPI),";
1260 LPRINT H$;CHR$(15); 'Condensed pitch
1270 LPRINT P$;"Condensed pica pitch (17 CPI),";
1280 LPRINT H$;E$;"M";"Condensed elite pitch (20 CPI),";
1290 LPRINT P$;          'Pica pitch
1300 LPRINT CHR$(18)      'Cancel condensed print
1310 LPRINT H$;E$;"p1";    'Select proportional spacing
1320 LPRINT "proportional spacing for all pitches,"
1330 LPRINT E$;"p0"        'Cancel proportional spacing
1340 LPRINT H$;E$;"W1";"Expanded, ";E$;"W0";
1350 LPRINT H$;E$;"w1";"Double-height, ";E$;"w0"
1360 LPRINT H$;E$;"h";CHR$(1);"Double-sized,"
1370 LPRINT H$;E$;"h";CHR$(2);"Quad-sized.";
1380 LPRINT E$;"h";CHR$(0)
1390 LPRINT :LPRINT
1400 LPRINT E$;"Q";CHR$(49) 'Set right margin
1410 LPRINT C$;"Various line and character spacings:"
1420 LPRINT E$;"a1"        'Center text
1430 FOR I=1 TO 7
1440 LPRINT E$;"A";CHR$(I); 'Set line spacing
1450 LPRINT E$;" ";CHR$(I); 'Increase character space
1460 LPRINT "THE SPACINGS ARE CHANGED"
1470 NEXT I
1480 FOR I=7 TO 1 STEP -1
1490 LPRINT E$;"A";CHR$(I);
1500 LPRINT E$;" ";CHR$(I);
1510 LPRINT "THE SPACINGS ARE CHANGED"
1520 NEXT I
1530 LPRINT E$;"a0"        'Left justify
1540 LPRINT E$;"3";CHR$(36); 'Set 1/6" line spacing
1550 LPRINT E$;" ";CHR$(0); 'Normal character space
1560 LPRINT :LPRINT
1570 LPRINT C$;"Other features:"
1580 LPRINT H$;E$;"E";"Emphasized";E$;"F";", ";
1590 LPRINT E$;"G";"Double-strike";E$;"H";", ";
1600 LPRINT E$;"-1";"Underlining";E$;"-0";", ";
1610 LPRINT H$;E$;"_1";"Overlining";E$;"_0";", ";
1620 LPRINT E$;"S0";"SUPERSCRIPIT";E$;"T";" and ";
1630 LPRINT E$;"S1";"SUBSCRIPT";E$;"T"

```

```

1640 GOSUB 2100
1650 LPRINT H$;C$;"Download characters: ";
1660 LPRINT D$;E$;"%1";      'Select download character
1670 FOR I=1 TO 5
1680 LPRINT CHR$(60);        'Print downloaded character
1690 NEXT I
1700 LPRINT D$;E$;"%0";      'Select normal character
1710 GOSUB 2180
1720 LPRINT C$;E$;"%1";      'Select download character
1730 FOR I=1 TO 5
1740 LPRINT CHR$(60);        'Print downloaded character
1750 NEXT I
1760 LPRINT D$;E$;"%0"      'Select normal character
1770 LPRINT H$;C$;"Various dot graphic densities:"
1780 DIM LOGO$(4)
1790 RESTORE 2370
1800 FOR ROW=1 TO 4
1810 FOR COL=1 TO 65
1820 READ DG
1830 LOGO$(ROW)=LOGO$(ROW)+CHR$(DG)
1840 NEXT COL
1850 NEXT ROW
1860 LPRINT E$;"A";CHR$(8);  'Set 8/72" line spacing
1870 FOR ROW=1 TO 4
1880 LPRINT H$;" ";
1890 FOR B=0 TO 4
1900 IF B=2 THEN 1940
1910 LPRINT E$;"*";CHR$(B);  'Select dot grapgics mode
1920 LPRINT CHR$(65);CHR$(0);LOGO$(ROW);
1930 LPRINT " ";
1940 NEXT B
1950 LPRINT
1960 NEXT ROW
1970 LPRINT
1980 FOR ROW=1 TO 4
1990 LPRINT H$;" ";
2000 FOR B=5 TO 7
2010 LPRINT E$;"*";CHR$(B);  'Select dot grapgics mode
2020 LPRINT CHR$(65);CHR$(0);LOGO$(ROW);
2030 LPRINT " ";
2040 NEXT B
2050 LPRINT
2060 NEXT ROW
2070 LPRINT E$;"@"          'Initialize printer
2080 END
2090 ' SUBROUTINES -----
2100 ' Define draft download character -----
2110 LPRINT D$;E$;"&";CHR$(0);CHR$(60);CHR$(60);
2120 RESTORE 2280
2130 FOR M=0 TO 11
2140 READ MM
2150 LPRINT CHR$(MM);
2160 NEXT M
2170 RETURN
2180 ' Define NLQ download character -----

```

```

2190 LPRINT C$;E$;"&";CHR$(0):CHR$(60):CHR$(60);
2200 RESTORE 2310
2210 FOR M=0 TO 46
2220 READ MM
2230 LPRINT CHR$(MM);
2240 NEXT M
2250 RETURN
2260 ' DATA -----
2270 ' Draft download character -----
2280 DATA 139,124, 0, 66, 4, 64, 36, 16, 2, 16, 12, 0
2290 '
2300 ' NLQ download character -----
2310 DATA 128, 14, 16, 38, 1, 70, 1, 70, 0,126, 0, 0
2320 DATA 70, 0, 38, 0, 22, 9, 6, 9, 6, 8, 6, 0
2330 DATA 28, 32, 14, 64, 14, 0, 14, 0,124, 0, 0, 12
2340 DATA 64, 12, 32, 14, 16, 14, 0, 14, 0, 12, 0
2350 '
2360 ' Dot graphics -----
2370 DATA 0, 0, 0, 0, 1, 3, 7, 7, 7, 15, 14, 14
2380 DATA 14, 14, 14, 7, 7, 3, 3, 15, 15, 15, 0, 0
2390 DATA 0, 0, 6, 7, 7, 7, 7, 7, 7, 7, 7, 6
2400 DATA 6, 0, 0, 7, 7, 7, 7, 7, 7, 7, 7, 7
2410 DATA 7, 7, 0, 0, 7, 7, 7, 7, 7, 7, 7, 7
2420 DATA 7, 7, 0, 0, 0
2430 DATA 0, 0, 60,255,255,255,255,143, 15, 7, 7
2440 DATA 7, 7, 3, 3, 3,131,193,241,240,240, 0, 0
2450 DATA 0, 0, 0, 0,224,255,255,255,255,255, 31, 0
2460 DATA 0, 0, 1, 3, 31,255,255,255,255,255,255, 1
2470 DATA 0, 0, 0, 1, 7, 31,255,252,240,192,128, 0
2480 DATA 0, 0, 0, 0, 0
2490 DATA 0, 31, 31, 3,129,128,192,192,192,192,192,224
2500 DATA 224,224,224,240,255,255,255,255,255,127, 0, 0
2510 DATA 0, 0, 0, 0, 0,192,255,255,255,255,255, 15
2520 DATA 15, 63,252,240,192, 0,240,255,255,255,255,255
2530 DATA 7, 15,127,252,240,192, 0, 0, 0, 0, 0, 0
2540 DATA 0, 0, 0, 0, 0
2550 DATA 0,248,248,240,224,224,112,112, 56, 56, 56, 56
2560 DATA 56,120,120,240,240,224,224,192,128, 0, 0, 0
2570 DATA 0, 0, 0, 0, 0, 0,128,248,248,248,248,240
2580 DATA 192, 0, 0, 0, 0, 0, 0,240,248,248,248,248,240
2590 DATA 192, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0
2600 DATA 0, 0, 0, 0, 0

```

How the program works

This program begins by assigning a number of printer commands to BASIC string variables (lines 1000 to 1090). You can find most of these commands near the beginning of chapter 4.

The WIDTH "LPT1:" 255 statement in line 1110 means infinite line width. It prevents the IBM-PC from inserting unwanted carriage returns and line feeds in graphics data.

Actual printing begins in line 1120. Using the preassigned commands, the program prints samples of its different font styles, including a line showing all styles in italics, followed by samples of the print pitches, then some double and quadruple-sized printing.

Next comes the central attraction of the program: a line of text printed fourteen times in expanding and contracting loops to give a barrel effect. The work is done by four printer commands: a command setting the right margin (line 1400); a centering command (line 1420); a command to vary the line spacing (lines 1440 and 1490); and a command to micro-adjust the space between characters (lines 1450 and 1500).

Next the program returns to normal spacing and gives a demonstration of the printer's word-processing abilities: bold printing, underlining, subscripts, etc.

The row of automobiles in the next printed line is created by downloading two new character patterns, which are printed in place of the character "<" (character 60). Details can be found in Chapter 5.

The final part of the program uses dot graphics to print some "SW" logos with various densities. The dot pattern of the logo was originally laid out on graph paper, then converted to the data in lines 2370 to 2600 with the help of a calculator. Each number represents eight vertical dots. (See "Graphics commands" in Chapter 4 for details.)

The pattern is printed in four rows, each eight dots high and 65 dots wide. Lines 1800 to 1850 read the dot data into a string array variable named LOGO\$. Line 1860 sets the line spacing to 8/72 inch so that the rows will connect vertically. The loop in lines 1870 to 1960 does the printing in four passes of the print head.

Type styles are:

Draft characters,
Courier characters,
Sanserif characters,
ORATOR WITH SMALL CAPITALS, OR
with lower case characters,
and *ITALICS* for all styles.

Print pitches are:

Pica pitch (10 CPI), Elite pitch (12 CPI),
Condensed pica pitch (17 CPI), Condensed elite pitch (20 CPI),
proportional spacing for all pitches.

Expanded, Double-height,
Double-sized,

Quad-sized.

Various line and character spacings:

THE SPACING ARE CHANGED
THE SPACING ARE CHANGED
THE SPACING ARE CHANGED
THE SPACING ARE CHANGED
THE SPACING ARE CHANGED
THE SPACING ARE CHANGED
THE SPACING ARE CHANGED
THE SPACING ARE CHANGED
THE SPACING ARE CHANGED
THE SPACING ARE CHANGED

Other features:

Emphasized, Double-strike, Underlining,
OverTining, ^{SUPERSCRIPT} and _{SUBSCRIPT}
Download characters: **0000000000**

Various dot graphic densities:

SW SW SW SW
SW SW SW

Modifications for IBM mode

This program can also be run in IBM mode (DIP switch 1-6 OFF) if you change a few of the lines as shown below to allow for difference in some of the commands. You will get a cylinder instead of a barrel effect, because the IBM mode does not have any command to micro-adjust the character spacing.

```
1090 P$=CHR$(18)           'Pica pitch
1190 LPRINT CHR$(28);"4";   'Select italics
1220 LPRINT CHR$(28);"5"    'Cancel italics
1280 ' LPRINT H$;E$;"M";"Condensed elite pitch (20 CPI),";
1400 LPRINT CHR$(28);"Q";CHR$(49) 'Set right margin
1440 LPRINT E$;"A";CHR$(I);E$;"2"; 'Set line spacing
1450 ' LPRINT E$;" ";CHR$(I); 'Increase character space
1490 LPRINT E$;"A";CHR$(I);E$;"2";
1500 ' LPRINT E$;" ";CHR$(I);
1550 ' LPRINT E$;" ";CHR$(0); 'Normal character space
1860 LPRINT E$;"A";CHR$(8);E$;"2"; 'Set 8/72" line spacing
```

Chapter 7

TROUBLESHOOTING AND MAINTENANCE

The following section on troubleshooting and maintenance is intended only as a brief guide to these functions. Remember that your printer is a highly sophisticated electronic device, which also contains high voltage inside. For that reason, only carry out those operations described in this chapter.

CAUTION: Any attempt to carry out operations other than those described here may result in electric shock and/or damage to the printer. When carrying out any repairs or maintenance, always follow the instructions carefully.

TROUBLESHOOTING

Your printer is a reliable piece of precision machinery, which should not cause you any trouble, provided it is used and treated sensibly. However, the few elementary tips below should avoid you having to make unnecessary service calls. The following table gives you ideas on where to look in this section if you experience faults:

Region of fault	Description
Power supply	Power is not being supplied to the printer
Printing	The printer does not print, or stops printing
	The print is faint or uneven
	Dots are missing in characters or graphics
	While using application software, fonts or characters cannot be printed
	The printout is not what is expected when running a program
Paper feeding	Single sheets do not feed properly (without ASF)
	Continuous paper does not feed properly with the tractor feed
	The ASF is not operating or is not feeding paper properly
	Paper park (switching between continuous paper and cut sheets) is not working properly
	Text is being printed all on one line, or with extra blank lines
	Page length and margin settings are not what is expected.

Remember - it is better not to attempt operations or repairs above your level of competence. Otherwise, you run the risk of damaging the printer.


Power supply

If the POWER indicator does not illuminate, check the following:

Check	Possible remedy
Is the power cable properly plugged into the electrical outlet?	Turn off the printer, ensure the power cable is securely connected, and then turn the printer back on.
Is power being supplied to the outlet?	Turn off the printer, unplug it, and try with another appliance to determine if electricity is being supplied to that outlet.
Is the printer voltage correct?	Check the bottom panel of your printer to ensure that the outlet voltage corresponds to the voltage required by the printer. If they do not match, DO NOT try to operate the printer. Contact your supplier.

Printing

If your printer does not print, or suddenly stops printing, check the following:

Check	Possible remedy
Is the interface cable connected securely?	Check both ends of the cable - printer and computer to make sure that the connector is firmly in position.
Is the ON LINE indicator illuminated?	If it is not, press the  button to set the printer on-line.
Is the POWER indicator flashing?	If it is, the paper has run out. Load more paper.
Is the paper caught up internally?	Turn off the power, remove the jammed paper, replace, turn on the printer, and continue printing. Make sure that the leading edge of the paper is smooth and uncreased.
Is the ribbon caught up around the print head?	Turn off the power, remove the ribbon, retension it, and replace it. This problem occurs most frequently with a worn ribbon, so you may need to replace the ribbon.
Is the software you are using properly installed for your printer?	Check the installation settings in your software, and re-install if necessary.
Can the printer perform self-test operations?	Turn the printer off, and turn it on again, holding down one of the buttons to perform a self-test. If these do not work, contact your dealer.

If the print is faint, or uneven, check the following:

Check	Possible remedy
Is the ribbon properly installed?	Check and reinstall if necessary.
Is the ribbon worn out?	The ribbon has a long life, but eventually will need replacing. Fit a new ribbon cartridge if necessary.

If dots are missing in the printing, check the following:

Check	Possible remedy
Are dots missing at random in the printing?	The ribbon has become slack, causing it to get caught up. Stop printing, remove the ribbon cartridge, retention and replace it.
Is a line of dots missing consistently throughout the printing?	The print head is damaged. Stop printing, and contact your supplier for a new print head.

If your application software cannot print the fonts or characters selected, check the following:



Check	Possible remedy
Is your application software properly installed?	Check the software installation, and re-install the software if necessary.
Are fonts not being selected properly?	Check the software installation, and insert the commands necessary for font changes into the software.
Are characters other than those expected being printed?	Either you are using the wrong International Character Set (reset with DIP switches or software commands), or you have the wrong character set selected (for example if characters other than IBM block graphic characters are being printed). Correct this with DIP switches or the appropriate software sequences.

If the printout is not what is expected:



Check	Possible remedy
Is the printer installed correctly?	Your software may think that it is driving a different emulation to the one actually set. Check the DIP switch settings to make sure you have the right emulation.
Is the printer not printing anything that you are expecting?	Use the Hex Dump mode to analyze the output from the computer to the printer. This will enable you to determine that the right escape sequences, etc are being transmitted.

Paper feeding

If cut sheet paper (without the ASF) is not feeding smoothly, check the following:


Check	Possible remedy
Is the paper release lever pushed back (to the  position)?	Set the release lever to the  position.
Is the paper guide in place and vertical?	The paper guide should be in place vertically for cut sheets to feed smoothly.
Are the left and right guides too close together?	If the left and right guides are too close together, the paper will not feed smoothly. Move them a little further apart to allow the paper to feed freely.
Is the ASF selected with the DIP switch settings?	If it is, then deselect it.
Are you trying to feed paper using the front panel buttons while the ON LINE indicator is illuminated?	You can only feed paper in this way when the printer is off-line. Set the printer off-line and then feed paper.
Is the paper too thick?	There are limits to the thickness of paper that can be fed in this way. Try with thinner paper.

If fanfold (continuous) paper is not being fed correctly using the tractor feed, check the following:



Check	Possible remedy
Is the paper lever pushed to the  position?	Make sure the release lever is pushed to the  position.
Is the paper guide in the vertical position?	When using the tractor feed, the paper guide should be horizontal.
Are the holes on each side of the paper aligned with regard to each other in the sprockets?	If the two sides of the paper are out of alignment, realign them so that the sprocket holes match up.
Are the sprockets too close or too far apart?	Misalignment of the sprockets, making the paper too loose or too tight, will prevent a smooth paper feed.
Are the sprockets locked in position and the covers closed?	Correct this if necessary.
Is the paper feeding freely into the printer?	The paper should not be too far from the printer (less than 1 meter/ 3 feet), and there should be no cables or other obstacles obstructing its path. The paper should also be feeding straight into the printer, and an angled feed may cause jams and blockages.

Check	Possible remedy
Are you trying to feed paper using the front panel buttons while the ON LINE indicator is illuminated?	You can only feed paper in this way when the printer is off-line. Set the printer off-line and then feed paper.
Is the paper too thick?	There are limits to the thickness of paper that can be fed in this way (one top copy and two NCR copies). Try with thinner paper.

If the ASF is not operating or is not feeding paper correctly, check the following:

Check	Possible remedy
Has the ASF option been selected with the DIP switch?	Select this option
Is the release lever set to the  position?	The release lever should be set to the single-sheet position.
Is the ASF correctly mounted?	Make sure that the ASF is properly seated on the printer.
Is paper caught up near the print head?	Stop printing, remove the jammed sheet (you may have to remove the ASF for this), and continue.
Are the left and right guides too close together?	If the left and right guides are too close together, the paper will not feed smoothly. Move them a little further apart to allow the paper to feed freely.
Is there too much paper in the paper feed hopper or stacker?	The ASF's paper feed hopper and stacker can hold 120 sheets each. Make sure that there is no more paper than this in either the hopper or stacker.
Was the paper fanned before being fed into the ASF?	If this is not done, paper jams may occur. Remove the stack of paper from the ASF and fan it before reinserting.
Has the paper been used already or is it creased?	Only new, uncreased paper should be used with the ASF.
Are you trying to feed paper using the front panel buttons while the ON LINE indicator is illuminated?	You can only feed paper in this way when the printer is off-line. Set the printer off-line and then feed paper.
Is the paper too thick or too thin?	There are limits to the thickness of paper that can be fed in this way. Try with different paper.

If the paper park facility does not appear to be working correctly, check the following:

Check	Possible remedy
Is the paper release lever in the  position?	The paper release lever must be set to the  position after the fanfold paper has been parked.
Has the fanfold paper been properly parked?	Make sure that the POWER indicator comes on flashing after the fanfold paper has been parked.

If text is being printed all on one line, or with extra blank lines, check the following:

Check	Possible remedy
Is the text all on the same line?	Carriage returns are not being expanded to <CR> + <LF> pairs. Check the DIP switch setting and correct.
Is text being printed with extra blank lines?	Two line feeds are being printed. Either make your software print just a carriage return or (if this is not possible), set the AUTO LF to OFF with the DIP switch setting.

If the page length and margins are not what is expected, check the following:

Check	Possible remedy
Is the printing starting too high or too low on the page?	Use the Micro Feed facility to adjust the print position relative to the page.
Does the printer's page length not match the physical page length?	Use the DIP switch to set up the correct page length, or use software commands to do it.

MAINTENANCE

Essentially, your printer is a robust piece of equipment, but should be treated with a modicum of care in order to avoid malfunctions. For example:

- Keep your printer in a “comfortable” environment. Roughly speaking, if you are comfortable, then the environment is suitable for your printer, too (see Chapter 1).
- Do not subject the printer to physical shocks or excessive vibration.
- Avoid over-dusty environments. Dust is the enemy of all precision mechanical devices.
- To clean the exterior of the printer, use a barely damp cloth (use either water with a little detergent or a little alcohol), but do not allow any liquid to fall inside the printer.
- The interior of the printer may be cleaned with a small vacuum cleaner or a compressed-air aerosol (sold for this purpose). When performing this operation, be sure not to bend or damage any cable connections or electronic components.

REPLACING THE PRINT HEAD

This is not a job which you will need to do very often. The print head has been designed to give a life about 100 million characters. In normal everyday use, this will mean years of life. However, if the print quality is faint, even after you have changed the ribbon or you have adjusted the gap between the print head and the platen (see Chapter 1), the print head will need replacement.

Only use a replacement print head as recommended by your supplier.

1. Turn OFF the printer, and unplug the power cord.
2. Remove the top cover and ribbon cartridge.
3. If the printer has been in operation immediately before this operation, the print head will be hot. Allow time for the print head to cool before attempting to work on it.
4. Move the print head carriage toward the right until you can see the connector cover. Remove the connector cover and pull the cable free from the connector.
5. Unscrew the two screws that hold the print head in place and set them aside.

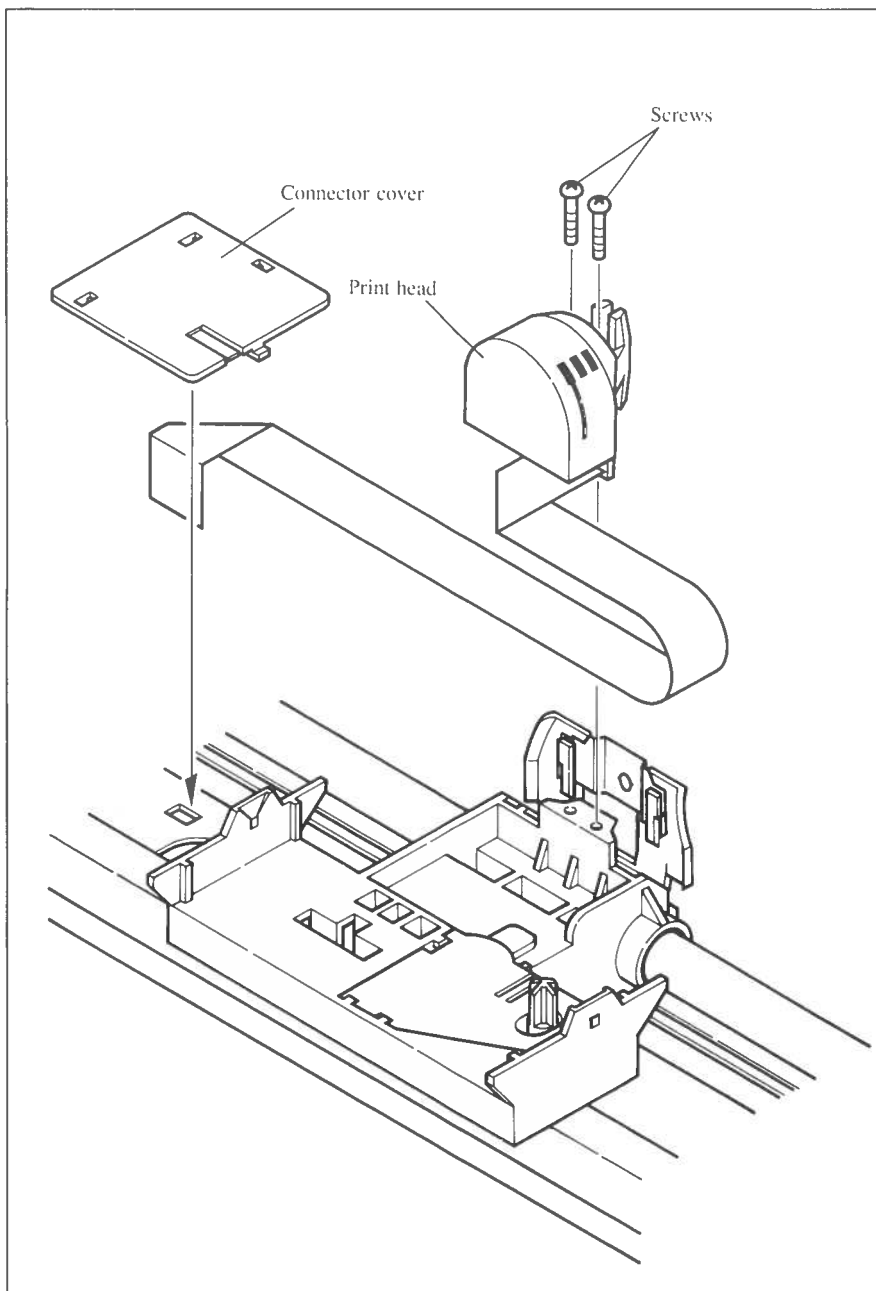


Figure 7-1. Replacing the print head

6. Disengage the cable from the tabs holding it down, then remove the print head.
7. For easy installation of the new print head, move the carriage toward the left end of the rail.
8. Place the new print head on its support, seating it on the two pins.
9. Thread the new cable the same way as the old, securing it under the three tabs on the print head carriage.
10. Plug the cable into the connector, inserting it as far as it will go.
11. Fasten the print head down with the two screws.
12. Move the carriage back toward the right and replace the connector cover. Slide the connector cover to the left until it locks into place.
13. Replace the ribbon cartridge and top cover, and plug the power cord back in.

MEMO

Chapter 8

SPECIFICATIONS

Printing system	Serial Impact Dot-matrix	
Printing speed	150 cps (Draft pica) 37.5 cps (NLQ pica)	
Print direction	Bidirectional, logic-seeking Unidirectional, logic-seeking (selectable)	
Number of print pins	9	
Line spacing	1/6, 1/8, <i>n</i> /72, <i>n</i> /216 inches	
Characters	ASCII	96
	International	14 sets (*)
	IBM special	111
	IBM block graphic	50
	Download	255

* USA, France, Germany, England, Denmark I, Sweden, Italy, Spain I, Japan, Norway, Denmark II, Spain II, Latin America, Denmark/Norway

Number of columns	CPI	
Pica	10	136
Elite	12	163
Condensed pica	17.1	233
Condensed elite	20	272
Proportional	Variable	

Character dot matrix	9 x 11 (Draft)
	18 x 23 (NLQ)

Bit image dot-matrix	DPI
8-pin normal	60 8 x 816
8-pin double	120 8 x 1632
8-pin high-speed double*	120 8 x 1632
8-pin quadruple	240 8 x 3264
8-pin CRT I	80 8 x 1088
8-pin CRT II	90 8 x 1224
8-pin plotter	72 8 x 979
8-pin double-plotter	144 8 x 1958
9-pin single	60 9 x 816
9-pin double	120 9 x 1632

* It is impossible to print adjacent dots in the mode marked with an asterisk (*).

Paper feed	Friction and push tractor (standard)
	Pull tractor (option)

Paper feed speed	2.8 inches/second max
------------------------	-----------------------

Paper width	Cut sheet	5.5"-16.5"
	Fanfold (continuous)	4"-16"

Copies	Original +2 copies
--------------	--------------------

Maximum buffer size	Without Download	15kB
	With Download	1 line

Emulations	Epson mode
	IBM Proprinter mode

Interface	Centronics parallel (standard)
	RS-232C serial (option)

Ribbon type	On-carriage, dedicated
	Black

Ribbon life	6 million characters (draft pica)
Dimensions	590(w) x 332(d) x 127(h) mm 23.2(w) x 13.1(d) x 5(h) in
Weight	8.5kg (18.7lb)
Power supply	120VAC, 220VAC, 240VAC, 50/60Hz (varies according to the country of purchase)
Options	Automatic sheet feeder RS-232C interface Pull tractor feed

The following describes the pinout of the parallel (Centronics-type) interface connector (signals which are low when active are overlined):

Pin	Name	Function
1	<u>STROBE</u>	Goes from high to low (for $\geq 0.5\mu\text{s}$) when active
2	DATA0	High when active
3	DATA1	High when active
4	DATA2	High when active
5	DATA3	High when active
6	DATA4	High when active
7	DATA5	High when active
8	DATA6	High when active
9	DATA7	High when active
10	<u>ACK</u>	$5\mu\text{s}$ low pulse acknowledges receipt of data
11	BUSY	Low when printer ready to receive data
12	PAPER	High when paper out. Can be disabled with DIP switch setting
13	SELECT	High when printer is on-line
14, 15	N/C	
16	SIGNAL GND	Signal ground
17	CHASSIS	Chassis ground (isolated from signal ground)
18	+5V	+5V DC output from printer
19~30	GND	Twisted pair ground return
31	<u>RESET</u>	When this input signal is low, printer is reset
32	<u>ERROR</u>	Outputs low when printer cannot continue, due to an error
33	EXT GND	External ground
34, 35	N/C	
36	SELECT IN	Always high

Chapter 9

CHARACTER SETS

This chapter gives tables of the printer's standard and IBM character sets.

The decimal character code of each character is shown in an inset to the lower right of the character.

The hexadecimal code can be found by reading the entries at the top and left edges of the table. for example, the character "A" is in column 4 and row 1, so its hexadecimal character code is 41. this is equivalent ($4 \times 16 + 1 = 65$) to decimal 65, the number in the inset.

Control codes recognized by this printer are indicated by abbreviations inside pointed brackets.< >.

<Sample>

	0	1	2	3	4	5	6	7
0	0 0	16 1	32 2	48 3	64 4	80 5	96 6	112 7
1	<DC1> 1	! 17	1 33	A 49	Q 65	a 81	q 97	113
2	<DC2> 2	" 18	2 34	B 50	R 66	b 82	r 98	114
3	<DC3> 3	# 19	~ 35	~ 51	S 67	c 83	s 99	115

Character

Hexadecimal value (high order)

Control code

Decimal value

Hexadecimal value (low order)

STANDARD CHARACTER SET

	0	1	2	3	4	5	6	7
0				0	a	P	~	p
	0	16	32	48	64	80	96	112
1		<DC1>	!	1	A	Q	a	q
	1	17	33	49	65	81	97	113
2		<DC2>	"	2	B	R	b	r
	2	18	34	50	66	82	98	114
3		<DC3>	#	3	C	S	c	s
	3	19	35	51	67	83	99	115
4		<DC4>	\$	4	D	T	d	t
	4	20	36	52	68	84	100	116
5			%	5	E	U	e	u
	5	21	37	53	69	85	101	117
6			&	6	F	V	f	v
	6	22	38	54	70	86	102	118
7	<BEL>		'	7	G	W	g	w
	7	23	39	55	71	87	103	119
8	<BS>	<CAN>	(8	H	X	h	x
	8	24	40	56	72	88	104	120
9	<HT>)	9	I	Y	i	y
	9	25	41	57	73	89	105	121
A			*	:	J	Z	j	z
	10	26	42	58	74	90	106	122
B	<VT>	<ESC>	+	:	K	[k	{
	11	27	43	59	75	91	107	123
C	<FF>		,	<	L	\	l	!
	12	28	44	60	76	92	108	124
D	<CR>		-	=	M]	m	}
	13	29	45	61	77	93	109	125
E	<SD>	<RS>	.	>	N	^	n	~
	14	30	46	62	78	94	110	126
F	<SI>		/	?	O	_	o	
	15	31	47	63	79	95	111	127

	8	9	A	B	C	D	E	F
Q	128	144	160	176	192	208	224	240
1	129	145	161	177	193	209	225	241
2	130	146	162	178	194	210	226	242
3	131	147	163	179	195	211	227	243
4	132	148	164	180	196	212	228	244
5	133	149	165	181	197	213	229	245
6	134	150	166	182	198	214	230	246
7			'	7	G	W	g	w
	135	151	167	183	199	215	231	247
8	<BS>	<CAN>	(8	H	X	h	x
	136	152	168	184	200	216	232	248
9	<HT>)	9	I	Y	i	y
	137	153	169	185	201	217	233	249
A	<LF>		*	:	J	Z	j	z
	138	154	170	186	202	218	234	250
B	<VT>	<ESC>	+	:	K	[k	{
	139	155	171	187	203	219	235	251
C	<FF>		,	<	L	\	l	
	140	156	172	188	204	220	236	252
D	<CR>		-	=	M]	m	~
	141	157	173	189	205	221	237	253
E	<SD>	<RS>	.	>	N	^	n	~
	142	158	174	190	206	222	238	254
F	<SI>		/	?	O	_	o	
	143	159	175	191	207	223	239	255

IBM CHARACTER SET #2

	0	1	2	3	4	5	6	7
0				0	@	P	~	p
1		<DC1>	!	1	A	Q	a	q
2		<DC2>	"	2	B	R	b	r
3	♥		#	3	C	S	c	s
4	♦	<DC4>	\$	4	D	T	d	t
5	♣	§	%	5	E	U	e	u
6	♠	<SYN>	&	6	F	V	f	v
7	<BEL>		'	7	G	W	g	w
8	<BS>	<CAN>	(8	H	X	h	x
9	<HT>)	9	I	Y	i	y
A	<LF>		*	:	J	Z	j	z
B	<VT>	<ESC>	+	:	K	[k	{
C	<FF>	<FS>	.	<	L	\	l	!
D	<CR>		=	=	M	}	m	}
E	<SO>	<RS>	.	>	N	^	n	~
F	<SI>		/	?	O	-	o	

	B	9	A	B	C	D	E	F
O	Ç 128	È 144	á 160	⋮ 176	Ł 192	⋮ 208	α 224	≡ 240
1	ü 129	æ 145	í 161	⋮ 177	Ł 193	ƒ 209	β 225	± 241
2	é 130	Æ 146	ó 162	⋮ 178	ƒ 194	π 210	Γ 226	± 242
3	â 131	ō 147	u 163	l 179	ƒ 195	⋮ 211	π 227	± 243
4	ä 132	ö 148	ñ 164	† 180	— 196	ƒ 212	Σ 228	† 244
5	à 133	ò 149	ñ 165	† 181	† 197	ƒ 213	σ 229	ƒ 245
6	ä 134	û 150	ä 166	182	ƒ 198	π 214	μ 230	÷ 246
7	ç 135	û 151	o 167	π 183	† 199	† 215	τ 231	≈ 247
8	ê 136	ÿ 152	ë 168	† 184	⋮ 200	† 216	Φ 232	• 248
9	ë 137	ö 153	— 169	185	ƒ 201	ƒ 217	θ 233	• 249
A	è 138	ü 154	— 170	186	⋮ 202	ƒ 218	Ω 234	— 250
B	ï 139	ç 155	½ 171	π 187	ƒ 203	■ 219	δ 235	√ 251
C	î 140	£ 156	¼ 172	⋮ 188	† 204	■ 220	∞ 236	∞ 252
D	ì 141	¥ 157	í 173	⋮ 189	= 205	■ 221	∅ 237	² 253
E	Ä 142	Ř 158	≤ 174	ƒ 190	† 206	■ 222	€ 238	• 254
F	À 143	ƒ 159	≥ 175	† 191	± 207	■ 223	∩ 239	255

IBM CHARACTER SET #1

	0	1
0	0	16
1	1	<DC1> 17
2	2	<DC2> 18
3	3	19
4	4	<DC4> 20
5	5	21
6	6	<SYN> 22
7	<BEL> 7	23
8	<BS> 8	<CAN> 24
9	<HT> 9	 25
A	<LF> 10	26
B	<VT> 11	<ESC> 27
C	<FF> 12	<FS> 28
D	<CR> 13	29
E	<SO> 14	<RS> 30
F	<SI> 15	31

	8	9
0	128	144
1	129	<DC1> 145
2	130	<DC2> 146
3	131	147
4	132	<DC4> 148
5	133	149
6	134	<SYN> 150
7	<BEL> 135	151
8	<BS> 136	<CAN> 152
9	<HT> 137	 153
A	<LF> 138	154
B	<VT> 139	<ESC> 155
C	<FF> 140	<FS> 156
D	<CR> 141	157
E	<SO> 142	<RS> 158
F	<SI> 143	159

Other characters are identical to character set #2.

The duplication of control codes enables systems with a 7-bit interface to obtain control functions when the most significant bit is set to 1 by the <ESC> ">" command.

IBM SPECIAL CHARACTER SET

Additional characters can be printed by special commands.

	0	1
0	Ø	►
1	☺	◄
2	☹	↕
3	♥	!!
4	♦	⌈
5	♣	\$
6	♠	-
7	•	↑
8	◼	↑
9	○	↓
A	◻	→
B	♂	←
C	♀	L
D	♪	↔
E	♫	▲
F	※	▼

INTERNATIONAL CHARACTER SETS

When an international character set is selected DIP switches 2-2 to 2-4 or by a command from software, the following changes are made in the character set:

Country	35	36	64	91	92	93	94	96	123	124	125	126	155	157
U.S.A.	#	\$	@	[\]	^	~	{		}	~	¢	¥
FRANCE	#	\$	à	°	ç	§	~	~	é	ù	è	~	¢	¥
GERMANY	#	\$	§	À	Ö	Ü	~	~	ä	ö	ü	ß	¢	¥
ENGLAND	£	\$	@	[\]	^	~	{		}	~	¢	¥
DENMARK 1	#	\$	@	Æ	Ø	À	^	~	æ	ø	À	~	¢	¥
SWEDEN	#	¤	É	À	Ö	Å	Ü	é	ä	ö	å	ü	¢	¥
ITALY	#	\$	@	°	\	é	~	ü	à	ò	è	ì	¢	¥
SPAIN 1	₧	\$	@	í	ñ	¿	~	~	ñ	~	~	~	¢	¥
JAPAN	#	\$	@	[¥]	^	~	{		}	~	¢	¥
NORWAY	#	¤	É	Æ	Ø	À	Ü	é	æ	ø	À	ü	¢	¥
DENMARK 2	#	\$	É	Æ	Ø	À	Ü	é	æ	ø	À	ü	¢	¥
SPAIN 2	#	\$	á	í	ñ	¿	é	~	í	ñ	ó	u	¢	¥
LATIN AMERICA	#	\$	á	í	ñ	¿	é	ü	í	ñ	ó	ú	¢	¥
DENMARK/NORWAY	#	\$	@	[\]	^	~	{		}	~	ø	Ø

See Chapter 3 for the DIP switch settings.

The commands for selecting the international character sets are:

Standard mode: <ESC> "R" *n* IBM mode: <FS> "R" *n*

Where *n* means character code *n*, i.e. CHR\$(*n*) in BASIC. The values of *n* are:

0 U.S.A.	5 Sweden	10 Denmark II
1 France	6 Italy	11 Spain II
2 Germany	7 Spain I	12 Latin America
3 England	8 Japan	13 Denmark/Norway
4 Denmark I	9 Norway	

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COMMAND SUMMARY

MODE CONTROL CODE	FUNCTION	PAGE
<BEL>	Bell	66
<BS>	Backspace	55
<HT>	Horizontal tab	57
<LF>	Line feed	48
<VT>	Vertical tab	53
<FF>	Form feed	51
<CR>	Carriage return	54
<SO>	Expanded printing for one line	43
<SI>	Condensed printing	42
<DC1>	Set printer on-line	66
Std. <DC2>	Cancel condensed printing	42
IBM <DC2>	Pica pitch	41
Std. <DC3>	Set printer off-line	66
<DC4>	Cancel one-line expanded printing	43
<CAN>	Cancel last line	65
<ESC> <LF>	Reverse line feed	48
<ESC> <FF>	Return to top of current page	51
<ESC> <SO>	Expanded printing for one line	43
<ESC> <SI>	Condensed printing	42
<ESC> <0>	Manual feed	67
<ESC> <4>	Auto feed	68
<ESC> "R"	Eject paper from ASF	68
<ESC> "T" <i>n</i>	Set print start position on ASF	68
Std. <ESC> <SP> <i>n</i>	Increase character spacing	44
<ESC> "I" <i>n</i>	Select master print mode	44
<ESC> "H"	Accept MSB as is	65
<ESC> "\$" <i>n1 n2</i>	Absolute horizontal tab in inches	57
<ESC> "%" <0>	Select ROM character set	63
<ESC> "%" <1>	Select download character set	62
<ESC> "%" "0"	Select ROM character set	63
<ESC> "%" "1"	Select download character set	62
<ESC> "&" <0> <i>n1 n2 m0 m1 m2 m3 ...m11</i>	Define draft download character	60
<ESC> "&" <0> <i>n1 n2 m0 m1 m2 m3 ...m46</i>	Define NLQ download character	61
<ESC> "*" <i>n0 n1 n2 m1 m2 ...</i>	Select graphics mode	59
<ESC> "+" <1>	Execute macro instruction	64
<ESC> "+" ... <RS>	Define macro instruction	64
<ESC> "-" <0>	Stop underlining	38
<ESC> "-" <1>	Start underlining	37
<ESC> "-" "0"	Stop underlining	38
<ESC> "-" "1"	Start underlining	37
<ESC> "/" <i>n0</i>	Select vertical tab channel	52
<ESC> "0"	Set line spacing to 1/8 inch	47
<ESC> "1"	Set line spacing to 7/72 inch	47
Std. <ESC> "2"	Set line spacing to 1/6 inch	47
IBM <ESC> "2"	Execute <ESC> "A"	48
<ESC> "3" <i>n</i>	Set line spacing to <i>n</i> /216 inch	47
Std. <ESC> "4"	Select italic characters	36
IBM <ESC> "4"	Set top of page at current position	49
Std. <ESC> "5"	Select upright characters	36

MODE CONTROL CODE	FUNCTION	PAGE
IBM <ESC> "5" <0>	Cancel automatic line feed	55
IBM <ESC> "5" <1>	Set automatic line feed	55
<ESC> "6"	Select character set #2	39
<ESC> "7"	Select character set #1	39
<ESC> "8"	Disable paper-out detector	51
<ESC> "9"	Enable paper-out detector	51
IBM <ESC> ".,"	Elite pitch	41
Std. <ESC> ".," <0> <0> <0>	Copy standard characters from ROM into RAM	60
<ESC> "<"	One-line unidirectional printing	67
Std. <ESC> "="	Set MSB to 0	64
IBM <ESC> "=" <i>n1 n2 <DC4> a0 a1 a2 m1 m2 ... m11</i>	Define download characters	62
<ESC> ">"	Set MSB to 1	64
<ESC> "?" <i>n m</i>	Convert graphics density	59
<ESC> "@"	Reset printer	68
<ESC> "A" <i>n</i>	Set line spacing to <i>n</i> /72 inch	48
<ESC> "B" <i>n1 n2 ... <0></i>	Set vertical tab stops	52
<ESC> "C" <i>n</i>	Set page length to <i>n</i> lines	50
<ESC> "C" <0> <i>n</i>	Set page length to <i>n</i> inches	50
<ESC> "D" <i>n1 n2 ... <0></i>	Set horizontal tab stops	56
<ESC> "E"	Emphasized printing	36
<ESC> "F"	Cancel emphasized printing	37
<ESC> "G"	Double-strike printing	37
<ESC> "H"	Cancel double-strike printing	37
IBM <ESC> "I" <0>	Select draft quality characters	34
IBM <ESC> "I" <1>	Select draft elite characters	34
IBM <ESC> "I" <2>	Select Sanserif characters	35
IBM <ESC> "I" <3>	Select Courier characters	35
IBM <ESC> "I" <4>	Select draft download character set	63
IBM <ESC> "I" <5>	Select draft elite download character set	63
IBM <ESC> "I" <6>	Select NLQ download character set	63
IBM <ESC> "I" <7>	Select Courier characters	35
IBM <ESC> "I" "0"	Select draft quality characters	34
IBM <ESC> "I" "1"	Select draft elite characters	34
IBM <ESC> "I" "2"	Select Sanserif characters	35
IBM <ESC> "I" "3"	Select Courier characters	35
IBM <ESC> "I" "4"	Select draft download character set	63
IBM <ESC> "I" "5"	Select draft elite download character set	63
IBM <ESC> "I" "6"	Select NLQ download character set	63
IBM <ESC> "I" "7"	Select Courier characters	35
<ESC> "J" <i>n</i>	Perform one <i>n</i> /216-inch line feed	49
<ESC> "K" <i>n1 n2 m1 m2 ...</i>	Print normal-density 8-bit graphics	58
<ESC> "L" <i>n1 n2 m1 m2 ...</i>	Print double-density 8-bit graphics	58
<ESC> "M"	Elite pitch	41
<ESC> "N" <i>n</i>	Set bottom margin	50
<ESC> "O"	Cancel top and bottom margins	51
Std. <ESC> "P"	Pica pitch	41
IBM <ESC> "P" <0>	Select fixed spacing	43
IBM <ESC> "P" <1>	Select proportional spacing	43
Std. <ESC> "Q" <i>n</i>	Set right margin	54
IBM <ESC> "Q" <SYN>	Set printer off-line	66
IBM <ESC> "R"	Reset all tab stops	56
Std. <ESC> "R" <i>n</i>	Select international character set	40
<ESC> "S" <0>	Superscript	38
<ESC> "S" <1>	Subscript	38
<ESC> "S" "0"	Superscript	38
<ESC> "S" "1"	Subscript	38
<ESC> "T"	Cancel superscript or subscript	39
<ESC> "U" <0>	Bidirectional printing	67
<ESC> "U" <1>	Unidirectional printing	67
<ESC> "U" "0"	Bidirectional printing	67

MODE CONTROL CODE	FUNCTION	PAGE
<ESC> "U" "1"	Unidirectional printing	67
<ESC> "W" <0>	Cancel expanded printing	42
<ESC> "W" <1>	Expanded printing	42
<ESC> "W" "0"	Cancel expanded printing	42
<ESC> "W" "1"	Expanded printing	42
<ESC> "X" <i>n1 n2</i>	Set left and right margins	54
<ESC> "Y" <i>n1 n2 m1 m2 ...</i>	Print double-density, double-speed 8-bit graphics	58
<ESC> "Z" <i>n1 n2 m1 m2 ...</i>	Print quadruple-density 8-bit graphics	59
<ESC> "I" "@ " <4> <0> <0> <0> <i>n m</i>	Select character height, width, and line spacing	46
Std. <ESC> "V" <i>n1 n2</i>	Relative horizontal tab	57
IBM <ESC> "V" <i>n1 n2</i>	Enable printing of all character codes	40
IBM <ESC> "A"	Enable printing of all character codes on next character	40
Std. <ESC> "A" <i>n0 n1 n2 m1 m2 ...</i>	Print 9-pin graphics	60
<ESC> " " <0>	Stop overlining	38
<ESC> " " <1>	Start overlining	38
<ESC> " " "1"	Stop overlining	38
<ESC> " " "1"	Start overlining	38
<ESC> "a" <0>	Left justify	55
<ESC> "a" <1>	Center text	55
<ESC> "a" <2>	Right justify	56
<ESC> "a" "0"	Left justify	55
<ESC> "a" "1"	Center text	55
<ESC> "a" "2"	Right justify	56
<ESC> "b" <i>n0 n1 n2 ... <0></i>	Set vertical tab stops in channel	52
<ESC> "c" <i>n</i>	Set top margin	50
<ESC> "e" <0> <i>n</i>	Set horizontal tab stop every <i>n</i> columns	56
<ESC> "e" <1> <i>n</i>	Set vertical tab stops every <i>n</i> lines	52
<ESC> "e" "0" <i>n</i>	Set horizontal tab stop every <i>n</i> columns	56
<ESC> "e" "1" <i>n</i>	Set vertical tab stops every <i>n</i> lines	52
<ESC> "f" <0> <i>n</i>	Absolute horizontal tab in columns	57
<ESC> "f" <1> <i>n</i>	Feed paper <i>n</i> lines	49
<ESC> "f" "0" <i>n</i>	Absolute horizontal tab in columns	57
<ESC> "f" "1" <i>n</i>	Feed paper <i>n</i> lines	49
<ESC> "h" <i>n</i>	Select double or quadruple size	44
<ESC> "i" <0>	Cancel immediate print	66
<ESC> "i" <1>	Immediate print	65
<ESC> "i" "0"	Cancel immediate print	66
<ESC> "i" "1"	Immediate print	65
<ESC> "j" <i>n</i>	Perform one <i>n</i> /216-inch reverse line feed	49
<ESC> "k" <i>n</i>	Select NLQ type style	35
<ESC> "l" <i>n</i>	Set left margin	53
<ESC> "p" <0>	Select fixed spacing	43
<ESC> "p" <1>	Select proportional spacing	43
<ESC> "p" "0"	Select fixed spacing	43
<ESC> "p" "1"	Select proportional spacing	43
<ESC> "t" <0>	Select standard character set	39
<ESC> "t" <1>	Select IBM character set	39
<ESC> "t" "0"	Select standard character set	39
<ESC> "t" "1"	Select IBM character set	39
<ESC> "w" <0>	Return to normal height	46
<ESC> "w" <1>	Print double-height characters	45
<ESC> "w" "0"	Return to normal height	46
<ESC> "w" "1"	Print double-height characters	45
<ESC> "x" <0>	Select draft quality characters	34
<ESC> "x" <1>	Select NLQ characters	34
<ESC> "x" "0"	Select draft quality characters	34
<ESC> "x" "1"	Select NLQ characters	34
<ESC> "~" <0>	Select normal zero	41
<ESC> "~" <1>	Select slash zero	41

MODE CONTROL CODE	FUNCTION	PAGE
	Select normal zero	41
	Select slash zero	41
IBM	Select italic characters	36
IBM	Select upright characters	36
IBM	Copy standard characters from ROM into RAM	60
IBM	Set MSB to 0	64
IBM	Set right margin	54
IBM	Select international character set	40
IBM	Relative horizontal tab	57
IBM	Delete last character sent	65
Std.	Stop underlining	38
	Start underlining	37
	Manual feed	67
	Auto feed	68
	Cancel double-strike printing	37
	Double-strike printing	37
	Select Courier characters	35
	Select Sanserif characters	35
	Select Orator characters with small capitals	36
	Select Orator characters with lower case	36
	Select draft quality characters	34
	Select upright characters	36
	Select italic characters	36
	Eject paper from ASF	68
	Select character size	45
	Set print start position on ASF	68

Consumer Response

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